

Measuring line-of-sight-dependent Fourier-space clustering using FFTs

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ABSTRACT

Observed galaxy clustering exhibits local transverse statistical isotropy around the line of sight (LOS). The variation of the LOS across a galaxy survey complicates the measurement of the observed clustering as a function of the angle to the LOS, as fast Fourier transforms (FFT) based on Cartesian grids, cannot individually allow for this. Recent advances in methodology for calculating LOS-dependent clustering in Fourier space include the realization that power spectrum LOS-dependent moments can be constructed from sums over galaxies, based on approximating the LOS to each pair of galaxies by the LOS to one of them. We show that we can implement this method using multiple FFTs, each measuring the LOS-weighted clustering along different axes. The $M \log N$ nature of FFTs means that the computational speed-up is a factor of > 1000 compared with summing over galaxies. This development should be beneficial for future projects such as DESI and *Euclid* which will provide an order of magnitude more galaxies than current surveys.

Key words: cosmology: theory – large-scale structure of Universe.

1 INTRODUCTION

Although the Universe is predicted to be statistically homogeneous and isotropic, observational effects including the Alcock–Paczynsky effect (AP; Alcock & Paczynski 1979) and redshift-space distortions (RSD; Kaiser 1987) mean that the observed clustering, when translated into comoving coordinates using a fiducial distance–redshift relation exhibits local transverse statistical isotropy around the line of sight (LOS). The key measurement to be made from a galaxy survey is consequently the clustering as a function of the angle to the LOS. If we consider the clustering in configuration space, then the base ‘unit’ is a pair of galaxies, and it is common to treat a pair as having a single LOS, usually defined as the direction to the pair centre. Any effects because the galaxies within the pair have different LOSs are called ‘wide-angle effects’ (Szalay, Matsubara & Landy 1998; Szapudi 2004) and are small of the scales of interest (Beutler et al. 2012; Samushia, Percival & Raccanelli 2012; Yoo & Seljak 2015). Thus in configuration space, measuring clustering with respect to the LOS can be easily incorporated into pair-counting algorithms (Landy & Szalay 1993) with a different LOS for each pair.

In Fourier space, dealing with the varying LOS is more difficult, as fast Fourier methods do not, in general, allow for the variation of LOS. One option is to use a basis built up from spherical harmonics and Bessel functions, which naturally separates clustering with respect to the varying LOS (Fisher, Scharf & Lahav 1994; Heavens & Taylor 1995). In recent works, Yamamoto et al. (2006) and Blake et al. (2011) considered the Fourier decomposition as a sum

over pairs of galaxies, and showed that this can be simplified (and speeded up) by assuming that the LOS to the pair is equivalent to the LOS to a single galaxy (the method is described in Section 2). This approximately doubles the ‘wide-angle effect’ (Samushia, Branchini & Percival 2015), but that is small anyway. In this Letter we consider how to implement the transform with this approximation, showing that we can use multiple fast Fourier transforms (FFT) to perform this sum for power-law moments in $\mu \equiv \hat{k} \cdot \hat{r}_{\text{LOS}}$, the cosine of the angle to the LOS (this is described in Section 3). In Section 4 we present the results of tests of three implementations of the method, summing over galaxies, grid cells or using FFTs. We show that they provide consistent results, and compare the computational burden of each. By decomposing any moment into a sum over Legendre polynomials, we can construct any power spectrum moment using this method (Section 5). Such developments are necessary as one often wants to measure the power spectrum moments, not only in the data, but also in a large numbers of mock catalogues used to estimate and test for errors: for example, Anderson et al. (2014) analysed the Baryon Oscillation Spectroscopic Survey (BOSS; Dawson et al. 2013) data and 1000 mock catalogues. Thus the computational burden of measuring LOS-dependent clustering is high.

2 METHOD

We start by defining the function (Feldman, Kaiser & Peacock 1994),

$$F(\mathbf{r}) = \frac{w(\mathbf{r})}{l^{1/2}} [n(\mathbf{r}) - \alpha n_s(\mathbf{r})], \quad (1)$$

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where n and n_s are, respectively, the observed number density of galaxies and the number density of a synthetic catalogue of *randoms*, Poisson sampled with the same mask and selection function as the survey with no other cosmological correlations, and w is the weight. α normalizes the weighted random catalogue to match the weighted galaxy catalogue. The factor I normalizes the amplitude of the observed power in accordance with its definition in a universe with no survey selection, $I \equiv \int d\mathbf{r} w^2 \bar{n}^2(\mathbf{r})$. From equation (1) we can define the multipole power spectrum estimator as (Feldman et al. 1994; Yamamoto et al. 2006)

$$\hat{P}_\ell(k) = \frac{(2\ell + 1)}{I} \int \frac{d\Omega_k}{4\pi} \left[\int d\mathbf{r}_1 \int d\mathbf{r}_2 F(\mathbf{r}_1) F(\mathbf{r}_2) \times e^{ik \cdot (\mathbf{r}_1 - \mathbf{r}_2)} \mathcal{L}_\ell(\hat{\mathbf{k}} \cdot \hat{\mathbf{r}}_h) - P_\ell^{\text{noise}}(\mathbf{k}) \right], \quad (2)$$

where $\mathbf{r}_h \equiv (\mathbf{r}_1 + \mathbf{r}_2)/2$ denotes the LOS of the pair of galaxies \mathbf{r}_1 and \mathbf{r}_2 , $d\Omega_k$ is the solid angle element in k -space, \mathcal{L}_ℓ is the ℓ th-order Legendre polynomial and P_ℓ^{noise} is the shot noise term given by

$$P_\ell^{\text{noise}}(\mathbf{k}) = (1 + \alpha) \int d\mathbf{r} \bar{n}(\mathbf{r}) w^2(\mathbf{r}) \mathcal{L}_\ell(\hat{\mathbf{k}} \cdot \hat{\mathbf{r}}). \quad (3)$$

For multipoles of the order of $\ell > 0$, $P_\ell^{\text{noise}} \ll \hat{P}_\ell$, and consequently the shot noise correction is negligible.

Denoting the number of k -modes that we want to evaluate by N_k and the number of elements that we use to perform the integral over \mathbf{r}_1 or \mathbf{r}_2 by N , we see that the computation of equation (2) will be of the order of $N_k \times N^2$, as the integrals in \mathbf{r}_1 and \mathbf{r}_2 are not separable. In effect this approach performs a pair-wise clustering analysis and translates into Fourier space. As N increases the total time needed to evaluate equation (2) grows dramatically.

The FKP-estimator (Feldman et al. 1994) uses the fact that the monopole is independent of the LOS, so the \mathbf{r}_i integrals are separable and FFTs are trivial to apply. Consequently, the $N_k \times N^2$ process becomes an $N_k \log(N)$ one, which it is easier to handle: here N is the number of grid cells at which we sample F , so for an FFT $N = N_k$. This estimator has been successfully applied in many galaxy surveys to estimate the power spectrum and bispectrum multipoles (see e.g. Gil-Marín et al. 2015, and references therein).

The Yamamoto estimator (Yamamoto et al. 2006; Beutler et al. 2014) keeps the relevant LOS information by approximating the LOS of each pair of galaxies with the LOS of one of the two galaxies, $\mathcal{L}_\ell(\hat{\mathbf{k}} \cdot \hat{\mathbf{r}}_h) \simeq \mathcal{L}_\ell(\hat{\mathbf{k}} \cdot \hat{\mathbf{r}}_2)$, which yields

$$\hat{P}_\ell^{\text{Yama}}(k) = \frac{(2\ell + 1)}{I} \int \frac{d\Omega_k}{4\pi} \left[\int d\mathbf{r}_1 F(\mathbf{r}_1) e^{ik \cdot \mathbf{r}_1} \times \int d\mathbf{r}_2 F(\mathbf{r}_2) e^{-ik \cdot \mathbf{r}_2} \mathcal{L}_\ell(\hat{\mathbf{k}} \cdot \hat{\mathbf{r}}_2) - P_\ell^{\text{noise}}(\mathbf{k}) \right]. \quad (4)$$

This is a reliable approximation on the scale of interest, which clearly improves on assuming a single fixed LOS for the whole survey for $l > 0$, but will eventually break down at very large scales (Samushia et al. 2015; Yoo & Seljak 2015). The integrals over \mathbf{r}_1 and \mathbf{r}_2 in equation (4) are separable, so $\hat{P}_\ell^{\text{Yama}}$ becomes an $N_k \times N$ process if the integrals are solved using sums (as in Beutler et al. 2014). In this Letter, we show that the efficiency of this estimator can be further improved by making use of FFT algorithms, such as FFTW.¹

¹ Fastest Fourier Transform in the West: <http://fftw.org>.

3 FFT IMPLEMENTATION

Here we show how to write the Yamamoto algorithm in terms of $N_k \log(N)$ processes for any multipoles. For simplicity and with no loss of generality, we focus on the monopole (which, as discussed in Section 2, reduces to the standard FKP description), the quadrupole and the hexadecapole. We proceed by defining the convenient function,

$$A_n(\mathbf{k}) = \int d\mathbf{r} (\hat{\mathbf{k}} \cdot \hat{\mathbf{r}})^n F(\mathbf{r}) e^{ik \cdot \mathbf{r}}. \quad (5)$$

With this, equation (4) reads

$$\hat{P}_0^{\text{Yama}}(k) = \frac{1}{I} \int \frac{d\Omega_k}{4\pi} [A_0(\mathbf{k}) A_0^*(\mathbf{k})] - P_0^{\text{noise}} \quad (6)$$

$$\hat{P}_2^{\text{Yama}}(k) = \frac{5}{2I} \int \frac{d\Omega_k}{4\pi} A_0(\mathbf{k}) [3A_2^*(\mathbf{k}) - A_0^*(\mathbf{k})], \quad (7)$$

$$\hat{P}_4^{\text{Yama}}(k) = \frac{9}{8I} \int \frac{d\Omega_k}{4\pi} A_0(\mathbf{k}) [35A_4^*(\mathbf{k}) - 30A_2^*(\mathbf{k}) + 3A_0^*(\mathbf{k})]. \quad (8)$$

Note that the expressions for A_2 and A_4 include a k -dependent term $(\hat{\mathbf{k}} \cdot \hat{\mathbf{r}})^n$ in the integrand, which means that in this form Fourier transforms cannot directly be applied. This is the standard problem of dealing with a varying LOS across a survey. However, by means of the trivial decomposition

$$\hat{\mathbf{k}} \cdot \hat{\mathbf{r}} = \frac{k_x r_x + k_y r_y + k_z r_z}{kr}, \quad (9)$$

A_2 can be easily re-written into a combination of smaller building blocks,

$$A_2(\mathbf{k}) = \frac{1}{k^2} \{ k_x^2 B_{xx}(\mathbf{k}) + k_y^2 B_{yy}(\mathbf{k}) + k_z^2 B_{zz}(\mathbf{k}) + 2 [k_x k_y B_{xy}(\mathbf{k}) + k_x k_z B_{xz}(\mathbf{k}) + k_y k_z B_{yz}(\mathbf{k})] \}, \quad (10)$$

where

$$B_{ij}(\mathbf{k}) \equiv \int d\mathbf{r} \frac{r_i r_j}{r^2} F(\mathbf{r}) e^{ik \cdot \mathbf{r}}. \quad (11)$$

Similarly, for A_4 we obtain,

$$A_4(\mathbf{k}) = \frac{1}{k^4} \left\{ k_x^4 C_{xxx} + k_y^4 C_{yyy} + k_z^4 C_{zzz} + 4 [k_x^3 k_y C_{xxy} + k_x^3 k_z C_{xxz} + k_y^3 k_x C_{yyx} + k_y^3 k_z C_{yyz} + k_z^3 k_x C_{zxx} + k_z^3 k_y C_{zzy}] + 6 [k_x^2 k_y^2 C_{xyy} + k_x^2 k_z^2 C_{xzz} + k_y^2 k_z^2 C_{yzz}] + 12 k_x k_y k_z [k_x C_{xyz} + k_y C_{yxz} + k_z C_{zxy}] \right\}, \quad (12)$$

where

$$C_{ijl}(\mathbf{k}) \equiv \int d\mathbf{r} \frac{r_i^2 r_j r_l}{r^4} F(\mathbf{r}) e^{ik \cdot \mathbf{r}}. \quad (13)$$

A_0 , B_{ij} and C_{ijl} are all $N_k \log(N)$ processes by the use of any FFT algorithm. This provides the value of monopole, quadrupole and hexadecapole with only 1, 7 (= 1 + 6) and 22 (= 1 + 6 + 15) FFTs, respectively. Similar decompositions are possible for higher order multipoles.

It is important to remark that, from an analytical point of view, the above decomposition is completely equivalent to equation (4), i.e. it does not involve any further approximation. In essence, the

symmetry encoded in the Yamamoto estimator of equation (4) is exactly captured by including the variation of the LOS in the relative weighting of different galaxies to FFTs, each covering a different axis direction, equations (10) and (12).

4 PERFORMANCE TESTS

In this section we test the following three implementations of the Yamamoto estimator, solving equation (4) using the following.

- (i) A sum over galaxies and randoms (the total number of points is N) and the N_k k -modes of interest. We will refer to this as *sum-gal*.
- (ii) A sum over a gridded representation of F with N grid cells, and the N_k k -modes. We will only consider $N = N_k$ although this is not fixed as for an FFT, and refer to this as *sum-grid*.
- (iii) An FFT-based implementation using a gridded representation of F with N grid cells and the $N_k = N$ k -modes. We will refer to this as *FFT-based*.

For the methods using sums we have optimized our code, minimizing the computations performed within the inner most loops, and using the Hermitian symmetry in k -space to reduce the number of k -modes summed over. We also only compute power spectrum moments for $k \leq 0.3 h \text{ Mpc}^{-1}$ for these methods. Additionally, for the *sum-grid* method we only include filled grid cells in the sum. We therefore consider that time taken by these algorithms is indicative of that achieved by most algorithms performing the transform using a sum.

We will test these three options using the public mock galaxy catalogues matched to the CMASS galaxy sample of the Sloan Digital Sky Survey (SDSS-III; Eisenstein et al. 2011), BOSS Data Release 11 North Galactic Cap (Manera et al. 2013). These catalogues each contain approximately 525 000 galaxies. We use the random catalogue provided with the galaxy mocks and we take the number density of the randoms to be 10 times higher than the number density of the galaxies, i.e. $\alpha^{-1} \simeq 10$. For the implementations that use a grid, we place the galaxies and randoms in a cubic box of size $L_b = 3500 \text{ Mpc } h^{-1}$ using the Cloud-in-Cell (CiC) prescription, to obtain the quantity $F(\mathbf{r})$ of equation (1). In order to correct for the effects of the grid left by the CiC scheme we have corrected appropriately by the deconvolution window proposed in Jing (2005).

Fig. 1 displays the average power spectrum multipoles: monopole (red), quadrupole (blue) and hexadecapole (green) calculated from 50 mocks. The solid lines represent the *FFT-based* method, the dashed lines the *sum-grid*, and the dotted lines the *sum-gal*. The plot shows an almost exact agreement between the three implementations of equation (4). The results of the *sum-grid* algorithm show a few per cent deviation at small scales. The origin of this is aliasing, which we have not corrected for. The aliasing effect for a 1024^3 grid is negligible for scales $k \leq 0.4 h \text{ Mpc}^{-1}$, and consequently does not appear for the *FFT-based* scheme. For comparison, adopting a 2048^3 grid we expect the aliasing to be negligible for wave numbers up to $\sim 0.6 h \text{ Mpc}^{-1}$. Due to its small amplitude, at small k the hexadecapole is affected by numerical noise, which results in a general instability of the ratio between different methods.

In Table 1 we show a comparison between the computation times of the different algorithms of Fig. 1 for the monopole, quadrupole and hexadecapole of one realization of the DR11 CMASS NGC mocks. For the *FFT-based* implementation, we also show the computation times for different number of cells used. If we relax our assumption of 10 times randoms, and use X_{ran} times as many randoms as galaxies (for example, Anderson et al. 2014 used $X_{\text{ran}} = 50$), then the computational time taken for *sum-gal* scales by approximately

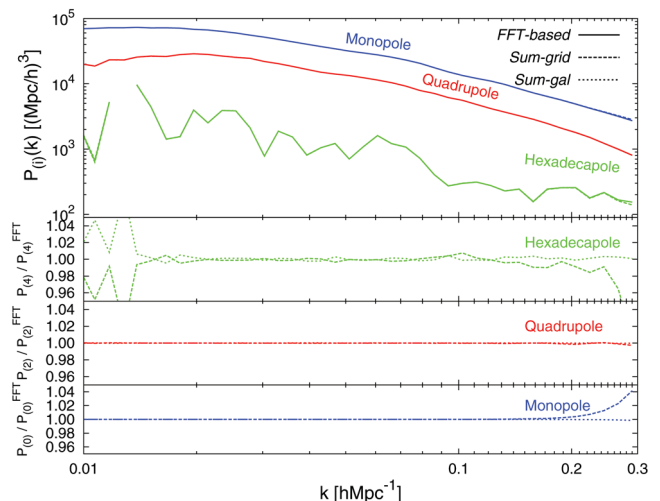


Figure 1. Top panel – power spectrum multipoles: monopole (blue lines), quadrupole (red lines) and hexadecapole (green lines), obtained from the average of 50 realization of PTHALOS mocks corresponding to the BOSS DR11 CMASS NGC survey geometry. The solid lines display the computation of equation (4) using the *FFT-based* method using 1024^3 grid cells. The dashed and dotted lines display the computation of the Yamamoto estimator using the *sum-grid* (with 512^3 cells) and *sum-gal* methods, respectively. In both these cases an orthonormal base of 512^3 k -vectors has been used. The bottom panels show the corresponding *sum-gal* and *sum-grid* multipoles divided by the *FFT-based* multipoles to highlight differences among these implementations.

$(X_{\text{ran}} + 1)/11$. For multiple measurements for different catalogues that use the same randoms, then the time in the table reduces by a factor $1/11$ for each catalogue where the randoms do not have to be reused. However, note that in the post-reconstruction analyses of Anderson et al. (2014), the randoms are uniquely matched to each galaxy catalogue and so have to be calculated for each mock. The *sum-grid* method does not scale with the number of randoms, and is therefore faster than *sum-gal* when the number of randoms to be analysed is larger. Finally, when comparing run times, note that for *sum-gal* there is no aliasing as the galaxies and randoms are not placed on a grid, so we can use the same N_k to push to smaller k than the grid-based routines. Even allowing for these scalings, it is clear that the *FFT-based* method is significantly faster (approximately 1000 times) than either *sum-gal* or *sum-grid* for reasonable assumptions of grid size and number of randoms.

5 GENERAL MOMENTS OF THE POWER SPECTRUM

The trick of splitting μ^n into Cartesian components employed in equation (9) will not work directly on moments of more general functions of μ . However we can still use an *FFT-based* method by decomposing the functions into Legendre polynomials and summing over the multipole moments. For example, one proposed alternative to using multipoles is to use ‘Wedges’ (Kazin, Sánchez & Blanton 2012), where we replace $\mathcal{L}_\ell(\mu)$ in equation (4) by top hat functions in μ covering $0 \leq \mu \leq 0.5$, whose moment we denote P_\perp and $0.5 < \mu \leq 1$ whose moment we denote P_\parallel :

$$P_\perp(k) = \frac{2}{I} \int_0^{2\pi} \frac{d\varphi}{2\pi} \int_0^{0.5} d\mu [A_0(\mathbf{k})A_0^*(\mathbf{k})] - P_0^{\text{noise}}, \quad (14)$$

Table 1. Computation times (in minutes, using 16 processors) for the power spectrum monopole, quadrupole and hexadecapole for the three different implementations of the Yamamoto algorithm. For the *FFT-based* implementation we show the number of grid cells used: 512^3 , 1024^3 and 2048^3 . For the *sum-gal* algorithm the computation times are assuming $\alpha^{-1} \sim 10$ and for both *sum-gal* and *sum-grid* algorithms only computing for $k \leq 0.3 h \text{ Mpc}^{-1}$.

	<i>FFT-based</i> (512^3)	<i>FFT-based</i> (1024^3)	<i>FFT-based</i> (2048^3)	<i>sum-gal</i> (512^3)	<i>sum-grid</i> (512^3)
Time (min)	1.2	7.5	72.5	~ 1800	~ 2400

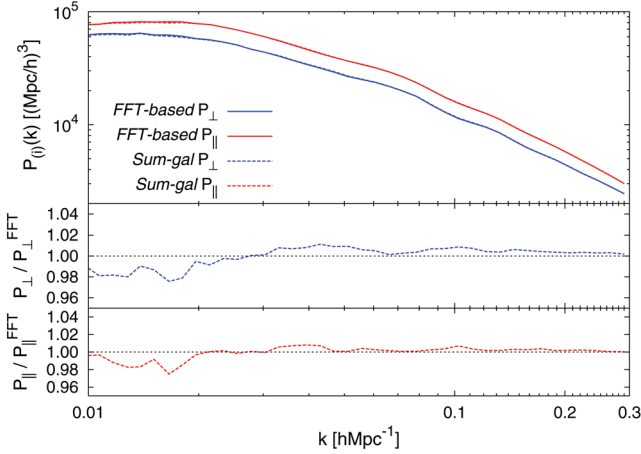


Figure 2. Top panel – power spectrum ‘Wedges’: perpendicular-to-the-LOS power spectrum monopole, P_{\perp} (blue lines) and parallel-to-the-LOS power spectrum monopole (red lines) obtained from the average of 50 realization of PTHALOS mocks corresponding to the BOSS DR11 CMASS NGC survey geometry. The solid lines display the approximation presented by equations (16) and (17) using the monopole, quadrupole and hexadecapole computed by using the *FFT-based* method described in Section 3 placing the particles in 1024^3 grid cells. The dashed lines display the computation of the ‘Wedges’ using *sum-gal* and equations (14) and (15), so the sum is exact. In this case an orthonormal base of 512^3 k -vector have been used. The bottom panels show the fractional differences between the *sum-gal* and the *FFT-based* method, for P_{\perp} and P_{\parallel} as labelled.

$$P_{\parallel}(k) = \frac{2}{I} \int_0^{2\pi} \frac{d\varphi}{2\pi} \int_{0.5}^1 d\mu [A_0(\mathbf{k})A_0^*(\mathbf{k})] - P_0^{\text{noise}}, \quad (15)$$

where φ is the azimuthal angle. Then, as discussed in Kazin et al. (2012), we can approximate these functions using the first three even Legendre polynomials as

$$P_{\perp}(k) \simeq P_0(k) - \frac{3}{8}P_2(k) + \frac{15}{128}P_4(k), \quad (16)$$

$$P_{\parallel}(k) \simeq P_0(k) + \frac{3}{8}P_2(k) - \frac{15}{128}P_4(k). \quad (17)$$

In Fig. 2 we show the comparison between the P_{\perp} (blue lines) and P_{\parallel} (red lines) computed using the *sum-gal* algorithm (dashed lines), i.e. the definition of equations (14) and (15), and the combination of equations (16) and (17) computed using the *FFT-based* algorithm (solid lines). The agreement between the definition of P_{\perp} and P_{\parallel} and the approximation of equations (16) and (17) is very good for the range of scales studied. This suggest that the Yamamoto implementation based on FFTs presented in this Letter is also suitable to be used to compute the wedges power spectral moments.

6 CONCLUSIONS

We have explored methods for implementing the calculation of LOS-dependent moments of the galaxy power spectrum. Following on from developments in Yamamoto et al. (2006) and Blake et al. (2011) we have shown that the resulting equation can be solved using multiple FFTs, thus providing a fast method to measure LOS-dependent clustering. We have shown that this is faster than previous methods using sums over galaxies, and this will also be faster than pair-counting algorithms based on the Landy & Szalay (1993) algorithms to calculate configuration-space monopole, quadrupole and hexadecapole moments of the correlation function. Developments such as this are necessary given the next generation of galaxy redshift surveys, including DESI (Levi et al. 2013) and *Euclid* (Laureijs et al. 2011), will provide an order of magnitude more galaxies than current surveys, and therefore make computations more challenging. Developments such as that presented here should also find application in the measurement of the bispectrum, and contribute to our ability to fully exploit galaxy surveys to provide cosmological information.

After submission of our Letter and publication on the archive, a similar derivation appeared (Scoccimarro 2015). This additionally showed that the hexadecapole can be calculated from the FFTs used to estimate the quadrupole, using relationships of Legendre polynomials and a slightly different LOS approximation.

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