

## Analyzing user migration in blockchain online social networks through network structure and discussion topics of communities on multilayer networks

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User migration, i.e. the movement of large sets of users from one online social platform to another one, is one of the main phenomena occurring in modern online social networks and even involves the most recent alternative paradigms of online social networks, such as blockchain online social networks (BOSNs). In these platforms, user migration mainly occurs through hard forks of the supporting blockchain, i.e. a split of the original blockchain and the creation of an alternative blockchain, to which users may decide to migrate. However, our understanding of user migration and its mechanisms is still limited, particularly regarding the role of densely connected user groups (communities) during migration and fork events. Are there differences between users who stay and those who decide to leave, in terms of network structure and discussion topics? In this work, we show, through network-based analysis centered on the identification of communities on multilayer networks and text mining that a) the "position" of a group within the network of social and economic interactions is connected to the likelihood of a group to migrate, i.e. marginal groups are more likely to leave; b) group network structure is also important, as users in densely connected groups interacting through monetary transactions are more likely to stay; c) users who leave are characterized by different discussion topics; and d) user groups interacting through monetary transactions show interest in migration-related content if they are going to leave. These findings highlight the importance of social and economic relationships between users during a user migration caused by fork events In general, in the larger context of online social media, it motivates the need to investigate user migration through a network-inspired approach based on groups and specific subgraphs while leveraging user-generated content, at the same time.

# $\label{eq:CCS Concepts: Online social networks; Social media networks; \bullet Computer systems organization \rightarrow Peer-to-peer architectures; \bullet Computing methodologies \rightarrow Topic modeling.$

Additional Key Words and Phrases: user migration, blockchain online social networks, multi-layer network, community detection, topic modeling, text retrieval

### 1 INTRODUCTION

Today's online social media landscape is still very dynamic, with new platforms and services frequently entering the market to compete for the attention of ever-expanding audiences against established global platforms such

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as Facebook, Instagram, Twitter, and Weibo. Those established platforms are experiencing problems that are degrading the user experience, including censorship, the spread of false information, privacy concerns, data leakage, and misinformation. As a result, many users are abandoning popular platforms in favor of different ones that promise to resolve or at least mitigate the aforementioned problems. The term for this phenomenon is *user* migration and has emerged as one of the main issues that modern centralized online social media are facing. User migration is not limited to well-established and centralized social platforms, but it is a widespread phenomenon even involving the most recent alternative paradigms of online social media. Blockchain-based online social networks - BOSNs- are becoming the most promising solution among them. BOSNs are the result of the application of the Web3 paradigm, i.e. the design of platforms and software systems built on blockchain technologies, to the field of online social media. Essentially, a BOSN leverages a blockchain to support all the functionalities that facilitate social interactions, along with some advantages and peculiar features, such as a reward system based on cryptocurrencies, which aims at promoting worthy behaviors such as the production of high-quality content or the reporting of misinformation and fake news. User migration in BOSNs is often a consequence of a hard fork, i.e. a bifurcation of the main branch of the original blockchain, that allows users to create new platforms originating from the original BOSN. While user migration is an important issue, our understanding of user migration and its mechanisms is still limited, mainly due to a lack of precise and high-resolution data on the process.

In this paper, we deal with user migration as a result of a hard fork in blockchain-based social media. Specifically, we analyze user migration through the lens of network science from a mesoscale perspective [25]. In fact, our main goal is to highlight the role of groups, identified through community detection algorithms [36], during the user migration process. It is well-established that groups or densely connected regions of a social network may exert pressure through peer influence on the choices of their members. So, groups may play a fundamental role when users have to decide whether to migrate or not. Note that groups may arise not only through social interactions but also around economic interest: in BOSN social interactions are complemented by monetary interactions supported by the underlying blockchain. Another interesting aspect of migration in social media is that users can discuss and organize the fork on the same platform they are about to leave. Group discussions between those who want to stay and those who want to leave can reflect their future intentions and vice-versa it could influence users' future decisions. These aspects led us to the following research questions (RQs): *RQ1*) Are there differences in the network structure of groups of users who stay and those who decide to leave for a new platform? *RQ2*) Is there any interplay between what groups of users write before the fork and their migration choice?

To answer, we focus on the ecosystem of social platforms based on the Steem blockchain, whose main member is Steemit, and Hive, the blockchain originating from a hard fork of the Steem blockchain on March 20, 2020. The two platforms were chosen as a case study for their substantial user bases as well as the explicit linkage of profiles, resulting from data copying during the fork event, that eliminates the need for profile-matching techniques - an attractive feature compared to other cross-platform migration scenarios. We gathered data from both publicly available blockchains and represented the interactions among their accounts by a multi-layer temporal network, to distinguish between the networked structure determined by social interactions and the one resulting from monetary transactions. Then, we identified groups - communities - on both layers by applying one of the state-of-the-art community detection algorithms for multi-layer networks. By inspecting users' activity on both blockchains we also identified users who have migrated after the hard fork. Then, by combining the information about groups and migrating users, we analyzed how groups are composed in terms of migrant and resident users, and which are the relationships among the groups. In addition, we leverage user discussion data to understand the interplay between group discussions before the fork and user migration choices, analyzing two components related to text content: Hashtags, i.e. words preceded by a hash mark (#) and used to categorize content, as well as topics extracted using topic modeling methods. Our analysis, applied on both layers, has highlighted the following main findings:

- how groups communities are embedded into the network of the communities is crucial in determining whether their members will migrate or not. Specifically, marginal groups, loosely connected to the core of the community network are more likely to contain members who will migrate to another platform. Moreover, the density of a group, i.e. how it is tight-knit, has a stronger impact on the decision to migrate or stay in the monetary layer rather than in the social one. It may be the first evidence that peer influence exerts more efficiently through economic interactions (*RQ1*).
- what users discuss highlights important characteristics of communities that plan to stay and those that will migrate. In fact, there are differences in the usage of hashtags and topics of interest between migrant and resident users. A key takeaway is that migrant communities show a stronger interest in migration-related hashtags as well as migration-related topics when the community is born from monetary interactions (*RQ2*).

The paper is structured as follows. The concepts and works on user migration in online social networks that are most pertinent to our paper are introduced in Section 2. The modeling of the monetary and social exchanges recorded in the blockchains, as well as the techniques for identifying and describing groups and users who migrate, are covered in Section 4. In Section 5, we provide an overview of the dataset, and in Section 6, we present our findings regarding how the characteristics of groups and the network structure among groups influence user migration. The paper is concluded in Section 7, which also suggests potential directions for future research.

#### 2 BACKGROUND AND RELATED WORKS

Blockchain online social networks. The field of online services has changed significantly over the last decade, with attention shifting away from monolithic centralized systems and toward open, decentralized, and distributed alternatives [32]. This revolution is commonly referred to as Web3, which refers to the development of platforms and software systems based on blockchain technology to develop a decentralized Web [44]. A blockchain is one of the possible implementations of a distributed ledger [12]. Single fragments of information, known as transactions, are collected together into *blocks*, and each block is cryptographically connected to its predecessor as the links of a chain. To add a new block to the chain, specialized nodes known as *miners* must compete or collaborate following a consensus mechanism. Initially, Web3 principles were applied in the economy, leading to Decentralized Finance (DeFi). A well-known example is Bitcoin, where blockchain technology was applied to store economic transactions among a network of untrusted nodes. But, Web3 principles have been applied to many more fields: to cite a few well-known examples, the application in governance resulted in Decentralized Autonomous Organizations (DAOs); or in social networks, it resulted in Blockchain online social networks (BOSNs). Because of their nature, BOSNs alleviate certain frequent issues with regular online social networks, such as the so-called Single Point of Failure. From the point of view of the users, BOSNs are particularly resilient to censorship. One of the most enticing features of blockchain technology in this sector is its ability to bring value and usefulness to social platforms by establishing a Rewarding System for good contributions. The incentive system can be designed to encourage positive behavior in many elements of the platform, but its major focus is on the awarding of outstanding content and its thoughtful evaluation [16, 35]. Rewards are typically provided as cryptocurrency tokens, which add a new dimension to regular OSNs. In fact, user interactions in typical online social networks are simply "social": users upload and share material on the platform, and other users interact via comments or votes to indicate likes or dislikes. Users in BOSNs may also interact through "economic" or "financial" interactions, as they are able to exchange cryptocurrency tokens through asset transfer operations, i.e. moving a particular quantity of tokens from a source account to a destination account. Nevertheless, blockchain technology also has some disadvantages: it is affected by issues concerning the consensus protocol, such as the 51% attack [39], for instance. Another challenge encountered by decentralized social systems regards content moderation, a question that has yet to be fully answered. In terms of platforms, the first proposal of BOSN

is **Steemit** [19, 21], a platform launched in 2016 and one of the most widespread decentralized online social platforms. Following a contentious set of events, some of its users developed Hive via a hard fork, with **Hive Blog** as its primary interface. Other platforms such as **Sapien**<sup>1</sup> and **Minds**<sup>2</sup> are built on Amazon Web Services and use the Ethereum blockchain to host their own ERC-20 tokens.

Among these platforms, Steemit has gathered the interest of researchers for its characteristics. Steemit is regarded as a pioneer for the Web3 ecosystem since it introduced the seminal concepts of the rewarding system in a social network [28, 33] and delegated proof-of-stake (DPoS) consensus algorithm for block validation in social networks apps. Users on Steemit publish and share multimedia content, and they are able to interact with the content using comments and votes. Users can follow other users to receive notifications when new content is posted by other users. Steemit was among the first to establish a reward system, with users receiving cryptocurrency tokens for creating the most successful articles. These tokens can then be exchanged for products or services with other users, and both "social" and "financial" interactions are recorded on the Steem blockchain. Recent work on Steemit includes studies on social network structure [22, 28] and communities [20], economic aspects [42, 45], the bursty dynamics of the link creation process [3]. Other works focused on the interplay of economic aspects and network structure. For instance, Li et al. [33] and Guidi et al. [23] have analyzed the rewarding system in Steemit from a network perspective. In contrast, Ba et al. discussed the interplay between cryptocurrency price and the link creation process [4]. Tang et al. [41] model voting and currency transfer data to investigate user collusion behavior. Other works leverage user-generated content for text mining and bot detection [13, 27, 29]. Li et al. [34] rely on Steem data to conduct an individual-level measurement study comparing decentralization in blockchains with different consensus protocols, introducing a comparison framework and a new metric, revealing insights into decentralization levels, suggesting individual-level centralization risks in Steem.

*User migration and hard fork.* Online social platforms have been offering services to attract and foster huge and active communities, but for a variety of reasons, some of its users have chosen to move to other platforms. *user migration* is the term used to describe this occurrence. User migration is a "universal" process that occurs in both centralized and decentralized online social networks. However, in BOSNS, it is usually tied to fork events - a key feature of blockchain-based systems. A fork event is when miners modify the consensus protocol. There are two types of fork: the first one is the *soft fork*, which occurs when miners make modifications to the consensus protocol, but those changes are still backward compatible with the prior consensus protocol. As a result, miners will continue to add new blocks to the same chain. This type of fork is used to make minor changes to the consensus protocol, freeze account money, or reverse specific transactions. The other type is the *hard fork*, which will cause miners to reject blocks certified using a different protocol. If the decision between protocols is not made, two distinct branches will be formed. For example, Steemit experienced a hard fork event, where some of its users created the Hive blockchain via a hard fork, effectively creating a new social networks platform with its own interface - Hive Blog - and cryptocurrency system, and causing a user migration. Indeed, events of this kind pose a significant risk to the survival of the platforms, due to the division of user, miner, and developer populations [46].

Despite being an increasingly common event in both traditional online social networks and the blockchain social network environment, user migration is not well understood, mostly because of a shortage of accurate and high-resolution data on the process. Indeed, there are a few studies on cross-platform user migration, such as Kumar *et al.* [31], which have investigated user movement patterns by matching user accounts with external sources of information such as BlogCatalog. Cross-platform migration was further investigated in Newell *et al.* [37], where authors conducted a macroscopic study of user behavior based on user surveys to identify migration

<sup>&</sup>lt;sup>1</sup>https://www.sapien.network/

<sup>&</sup>lt;sup>2</sup>https://www.minds.com/

Analyzing user migration in blockchain OSNs through community network structure and discussion topics • 5

reasons, focused on permanent user migration from Reddit to alternative websites, where users are matched using an algorithmic approach. Other works concentrate on a more particular sort of user migration, such as people moving across communities on the same platform. For example, Senaweera et al. [40] has demonstrated the occurrence of non-random migration patterns using graph-based modeling, which considers Facebook groups as vertices and weighted edges indicate the number of individuals traveling across them. While Davies et al. [9] identify and quantify migration in COVID-19-related subreddits both at the microscopic time scale (attention migration, the shift of activity from post to post) and at a macroscopic time scale (shift of activity of entire groups). Although these studies provide useful insights into the phenomenon of user migration, only two of them take into account textual content. Kumar et al. [31] considers the production of posts and comments as user activities but it does not analyze the textual content, while Newell et al. [37] takes into account only the content of a small subset of annotated comments. In a concurrent study, He et al. [24] analyzes the migration of over 136,000 Twitter users to Mastodon following Elon Musk's acquisition of Twitter. The study explores the impact on Mastodon's ecosystem, factors influencing migration, and differences in user behavior and topics between the two platforms. Classifiers are developed, revealing that tweet content, number of URLs, likes, and tweet length are effective metrics for predicting user migration. Even though it is still an open problem, work on user migration has been limited mostly due to the difficulty in obtaining suitable longitudinal data. Another critical issue is user account matching, which involves following individuals across platforms with various usernames. Blockchain technology facilitates this sort of study since access to its data provides researchers with a dependable supply of longitudinal data. In addition, unlike other platforms, account matching in BOSN is a simple operation since user accounts are replicated upon a hard fork. This has led to some studies on fork-based user migration in blockchain online social networks. Ba et. al. [2] have focused on user migration in Web3 social platforms by evaluating the effects of user migration on the graph structure of the interactions and assessing the predictability of migrating. While Galdeman et. al. [17] studied the influence of hubs on the user migration decision on their direct neighbors and found that users directly interacting with hubs tend to migrate. Ba et al. [1] proposes a machine learning pipeline, utilizing graph neural networks (GNNs) on directed temporal multilayer graphs to predict user migration in Blockchain Online Social Media (BOSM). The study introduces a data-level balancing technique to handle class imbalance, demonstrating that GNNs are effective in predicting user migration.

*Content-based social network analysis.* Integrating both topological and content-based approaches has proven effective in several studies addressing various aspects of online social network analysis. For example, in Garimella *et al.* [18], researchers examined user browsing histories by leveraging the link structure of online news networks and users' explicit content choices, contributing to a better understanding of polarization in online news consumption. Villa *et al.* [43] introduced an approach that applies community detection strategies to distinct representations that incorporate both topology and content aspects of the COVID-19 conversation graph on Twitter to detect echo chambers. In Kumar *et al.* [30], the authors utilized the Reddit hyperlink network and employed Word2Vec-based user and subreddit embeddings to analyze community interactions and conflicts on the platform. In Dileo *et al.* [14], they evaluate the impact of textual content on link prediction in Blockchain Online Social Network using novel deep learning on graph architectures.

This work analyzes the user migration across online social networks presenting a novel methodology for taking into account not only network structure but also communities and the content of a large-scale collection of user-generated posts, comments, and hashtags. Building upon the research conducted in this work, we extend the findings of a previous work [5], that studied the Steemit user migration from a mesoscopic point of view, observing how communities are characterized by different migration behaviors.

#### 3 RESEARCH QUESTIONS

Previous studies suggest that network structure has a key role in user migration processes. However, what is the role played by densely connected groups of users - communities - during user migration and fork events is still not clear. From a network perspective, we would like to understand the interplay between group network structure and migration. Moreover, another important aspect of migration in social networks is that users are able to discuss and coordinate their choices on the same platform from which they will eventually leave. Discussion between those who want to stay and those who want to leave may indicate their future intent, and vice versa, it may impact users' decision-making: we would like to exploit user discussion data to better understand the relationship between what communities of users write before the fork and their migration choice. The previous considerations can be summarized through the following research questions:

**Research question RQ1:** Are there differences in the network structure of groups of users who stay and those who decide to leave for a new platform?

**Research question RQ2:** Is there any interplay between what communities discuss before the fork and their migration choice?

#### 4 METHODOLOGY

In this section, we present our proposed methodology. We begin by describing how to model the dataset for the task at hand, how to extract the network structure, and how to construct user migration-related labels before identifying communities. Finally, we provide the approach we intend to use to answer our research questions.

#### 4.1 Modeling BOSN and user migration

*Graph-based modeling.* Users on a BOSN platform publish and share multimedia content through a web interface, that allows them to browse content authored by other users as well. Users can take actions that influence the social media platform; moreover, the platforms also provide users with actions for social interaction with both other users and the content they post. For example, users can commit actions such as commenting or voting on posts authored by others; or they can follow and receive notifications of new content from an intriguing content creator. In essence, we have many different *types* of interactions supported, with the traditional "social" interactions coexisting with economic or financial operations tied to the transfer of cryptocurrency tokens. Furthermore, each activity is timestamped i.e. it can occur at any given moment. Each interaction in this scenario can be represented as a tuple (u, v, t, r), where u and v are users who interact through an action of type r at time t. These tuples can be leveraged to create a multi-layer network [26] using the sequence of all the users' interactions. We denote this network as  $G_{T_{fork}} = (V, E, R)$ , where:

- *V* is the set of users *u* who have participated in at least one interaction action in the set  $I = \{(u, v, t, r)\}$  which has occurred before or at the timestamp  $T_{fork}$ ;
- *E* is the set of triple (u, v, r) with  $u, v \in V$  and  $r \in R$ , representing a specific type of action among the ones in the set *R* of actions supported by the blockchain.

The resulting multi-layer network encodes the structure of the interactions among users prior to  $T_{fork}$ , i.e. the hard fork date; where the layers correspond to different types of actions available to support user interaction. In particular, here, we separate social and economic/financial interactions into two separate groups, thus decreasing the number of layers in  $G_{T_{fork}}$  to two, the "social" layer and the "monetary" layer.

Given this setting, we are able to model a fork event, and the subsequent cross-platform migration, where users might migrate to another platform.

In this work, as done by other related works on user migration such as [9, 31, 37, 40], we consider the concept of migration as the shift of user activity from a platform to a new one. These approaches classify users according to their activity on the platform: for example, Kumar *et al.* [31] a user is a migrant if it was active on platform A,

then stops its activity on A as he becomes active on a second platform B. Similarly, Senaweera *et al.* [40] classify users as active if they are active in more social groups or as inactive when they are active in a single group. However, the concept of migration is not univocally defined. In this work, we follow a similar approach to these previous works.

Specifically, given two platforms, *S* and *H*, and a fork event at time  $T_{fork}$ , we consider *a*) **Migrant**: a user who performs at least one action on the new platform *H* after time  $T_{fork}$ ; *b*) **Resident**: user staying on the original platform *S*, without performing any actions on the new platform *H* after time  $T_{fork}$ ; and *c*) **Inactive**: users who are inactive or abandoned both platforms. Specifically, for migrants, we adopt a definition where the choice of moving to a new platform is more related to the users' reaction towards the causes of the hard fork, leaving space for possible combined usage of both platforms. This is contingent upon the observation that the hard fork on March 20 was generated from a reaction of the Steemit community to the takeover, whereas the preceding hard forks were primarily associated with changes in the algorithm for wealth distribution among users [8].

*Community detection.* Our primary purpose is to understand the importance of groups during the user migration process. We use community detection methods to discover groups via the network structure. Among the potential state-of-the-art options for identifying communities in a multilayer network [36], we decided to use Infomap [38], a community detection algorithm based on the concept of random walks. We chose this algorithm mainly due to its scalability [36]. In Infomap the community detection process starts by assigning a codeword to each node, using a prefix-free code such as Huffman: in this way, a random walk on the network can be represented as a concatenation of codes. The basic assumption is that once a random walker joins a denser area of the graphsuch as a group or community - it will most likely stay there for a long period. This occurs because each node is more linked to nodes in the same region than to distant nodes. Infomap assigned a different codebook to each region, called *module*, to shorten the codewords that refer to nodes in the same region. Therefore, communities in a network can be identified by finding the partition that minimizes the code length. Since we are modeling data as a multi-layer network, we can use the multi-layer version of Infomap [10]. The multilayer Infomap functions in a similar way to the single-layer version. The key adjustment is that the same user will be represented in each layer, and each of its copies will be connected through inter-layer edges. The random walker can then use the inter-layer edges to continue its path through the edges of another layer. It is worth noting that the same user may belong to multiple communities depending on the layer, but information from all layers is considered during the community assignments. As a result, in our setting, where we consider two layers, for social and economic interactions, we can define social communities as the community assigned to each node in the social layer, and similarly monetary communities for the monetary layer.

#### 4.2 Community structure and user migration

To answer our research question regarding the interplay of group network structure and user migration (*RQ1*), we need to understand the role of groups in user migration. As our starting point, we highlight the relations among communities by constructing a community graph  $G^C = (V^C, E^C)$  as an attributed network, with nodes representing communities, and links representing connections between users in different communities, i.e. we draw a link between communities  $c_1$  and  $c_2$  if there is a link between a user in  $c_1$  and a user in  $c_2$ , weighted by the number of links connecting nodes in  $c_1$  and nodes in  $c_2$ . This construction can be applied using both social and monetary communities, resulting in a *social community graph* and a *monetary community graph*. Relying on community graphs, we are able to perform multiple types of analyses: for each community  $c_i$ , we can derive attributes such as the number of inactive, residents, and migrant members, that can be leveraged alongside network structure to obtain various insights. A recap of the construction of community graphs is presented in Figure 1.



Fig. 1. An example outlining the construction of community graphs. The starting point is the multilayer network where nodes are colored according to their migration decision and can be connected by social links (green), and monetary links (orange). After we detect communities  $(c_1, c_2)$ , we can derive the corresponding community graph: each community is represented by a node in the community graph, and edges among community nodes are derived from links in the multilayer network. The colors of community nodes are determined by the migration decisions of their members. More precisely, colors represent the majority between migrant and resident nodes: communities with more residents will go towards sky blue, while more migrants will lead to red nodes, and white will be used for nodes with a balanced mix of both. Edge width is proportional to the weight of the inter-community edge.

*Visualizing the interplay.* To answer RQ1 we first analyze the community graphs by concentrating on the *connectivity* among communities, as a function of the migration status of the community members. Moreover, to characterize how a community is unbalanced towards a specific category of users (migrants or residents), we compute the community *entropy*  $H(c_i)$ , defined as  $H(c_i) = \sum_{q=1}^m p_q(c_i) \log_2 p_q(c_i)$  where  $p_q(c_i)$  denotes the fraction of users in the community  $c_i$  with label  $q \in \{resident, migrant\}$ . Also, we consider the subgraph induced by the nodes in a community  $c_i$  and compute its *density*  $D(C_i) = \frac{|E|}{|V|*(|V|-1)}$ , where |E| is the number of edges in the subgraph and |N| the number of nodes. In addition, the density and entropy of the communities are then examined as a function of the migration labels.

*Measuring the interplay.* Finally, to confirm the insights from the visual examination, we conduct additional quantitative analysis. We consider the number of inactive, residents, and migrants in each community, as well as its density and entropy, and measure the correlation between the selected community features, focusing on density and entropy in relation to other features. It should be noted that some communities may have too few nodes or even no links within them, because nodes may belong to the same community due to information coming from another layer, without being directly connected - a side effect of multilayer InfoMap. Finally, we may have communities made up of only inactive nodes, or with a majority of inactive nodes. We discard this kind of communities from our analysis.

#### 4.3 Community discussion and user migration

To answer RQ2, we need to leverage user-generated content in combination with network structure. In social networks, users can communicate through posts or comments, and we are interested in detecting and analyzing the discussion around migration. We decided to analyze two components derived from user posts: *hashtags* and *content topics*. *Hashtags* i.e. words preceded by a hash mark (#), are used to categorize content and facilitate a search for it. When available, hashtags can be interpreted as a user-made categorization of content. Indeed, by finding hashtags related to user migration, we can effectively detect and analyze the discussion around migration. Whereas to directly analyze the text content and its interplay with migration, we propose an analysis revolving on *content topics*: topics are not given - but they can be extracted using topic modeling methods.

In the following, we propose the methodology to analyze hashtags and text content topics.

Hashtags and communities. For the analysis of hashtags, we represent for each user u an user hashtag vector i.e. a vector representing the counts of hashtags (words) be denoted as  $\mathbf{v}_u = [v_1, v_2, \ldots, v_K]$ , where  $\mathbf{v}_u[k]$  represents the count of the k-th hashtag. To compare multiple communities, we define the community hashtag vector of a community of users C as the average of their vectors using the pointwise addition, so  $\mathbf{v}_C = \frac{1}{|C|} \sum_{u \in C} \mathbf{v}_u$ . The community hashtag distribution  $\mathbf{D}_C$  can be obtained by normalizing by the sum i.e.  $\mathbf{D}_C[k] = \frac{\mathbf{v}_C[k]}{\sum_{i=1}^{|K|} \mathbf{v}_C[i]} \forall k \in 1 \ldots K$ . As we have many hashtags, in the analysis we can focus on a subset, i.e. some related to migration and some unrelated. Then, to compare multiple communities, we can plot them as a heatmap, focused on the selected hashtags.

*Topics and communities.* For the analysis of text we propose a methodology centered around topics. First, we extract topics relying on a modeling technique called Latent Dirichlet Allocation (LDA) [7]. With LDA, given a number of topics k the model is trained to group the articles in the requested number of topics, based on their content. By doing this, a selection of the most relevant topics can be performed. We can apply a topic model to the entire collection of text documents, i.e. posts and comments, to visualize which are the topics in the discussion and their most important words. Indeed, once an LDA model  $\theta$  has been trained on the entire collection of documents, it can return for each document *d* its *document topic distribution*  $\theta(d)$ . For each user, we can consider the subset of posts written by the user *u* as  $\mathcal{D}_u$ . By doing so, we can describe a user through a *user topic vector*, computed as the average of its document topic. Then, to compare different communities of users, we can compute a *community topic vector* of a community of users *C* as  $\mathbf{v}_C = \frac{1}{|C|} \sum_{u \in C} \mathbf{v}_u$ . The comparison between community topic vectors can be performed visually through a heatmap plot.

#### 5 DATASET

The proposed methodology allows the study of structure and content characterizing the user migration following a fork event. As a case study, we rely on data from the blockchain Steem - the original blockchain - and Hive - the new descendant blockchain. We selected Steemit and Hive as our case study for two main reasons: i) the platforms are relevant in the field, Steemit holds a prominent position among blockchain social networks, with more than 1 million registered users active in both social and economic dimensions; similarly, the Hive platform, generated after the fork event, engaged a substantial portion of active users who remained active even long after the fork [2] *ii*) profile-matching techniques are not required, since the data is copied across the blockchains at fork time, we have that profiles related to the same identity are explicitly linked; this is a crucial point, as the results can be obtained independent of user profile matching heuristics, unlike in other cross-platform migration scenarios. The two blockchains, Steem and Hive, support two social network platforms: Steemit and Hive blog. Everything began in February 2020 when TRON, a company that owns a gambling-oriented blockchain, led by Justin Sun, acquired Steem<sup>3</sup>. Since the beginning, Steemit's founder allocated a reservoir of tokens that were supposed to be used solely for the development of the Steem ecosystem and to be non-voting in governance issues <sup>4</sup>: however, after the acquisition, there were no guarantees, therefore some of the most active users tried to freeze the tokens acquired by TRON through a soft fork <sup>5</sup>. Nevertheless, TRON was able to temporarily amass a significant amount of voting power on the platform with the aid of some cryptocurrency exchangers, reaching the point where it was able to elect its selected witnesses because it owned more than 51% of them. With its

<sup>&</sup>lt;sup>3</sup>https://news.bitcoin.com/steemit-for-sale-tron/

<sup>&</sup>lt;sup>4</sup>https://steemit.com/steem/@softfork222/soft-fork-222

<sup>&</sup>lt;sup>5</sup>https://www.coindesk.com/tech/2020/02/24/justin-sun-bought-steemit-steem-moved-to-limit-his-power/

witnesses in place, TRON managed to revert the effects of the soft fork<sup>6</sup>. In response to the hostile takeover, the old witnesses of Steem announced a hard fork <sup>7</sup>, which happened on the 20th of March 2020, originating Hive <sup>8</sup>. Because Hive shares the same blocks before the hard fork, Hive witnesses froze or confiscated all funds owned by the perpetrators of the hostile takeover to prevent issues on the new platform. Hive, among other innovations, introduced a delayed voting influence mechanism to address potential future 51% attacks, giving the community time to respond in advance.

In the following, we describe the data used for the analysis.

Interaction data. Using data from the blockchain Steem and its new derivative blockchain Hive, we investigate the impact of the mesoscale properties of network layers on user migration. All actions are stored in the supporting blockchain as transactions. All interactions are saved as operations, and a complete list is available for both platforms [11, 15]. In this work, we focus on actions that represent an interaction between two users, either explicit or implicit. Specifically, we consider two main groups: i) financial and ii) social operations. Financial operations are those operations designated for the management of tokens, rewards, and asset transfer. In contrast, social operations are those that users are able to do on traditional social network platforms, like posting, rating, voting, sharing, and following. All blocks and the corresponding operations can be gathered through official APIs for both platforms, whose structure and usage are similar. For the construction of the graph, we gathered operations from the very first block on the Steem blockchain, produced on 24th March 2016, up to the fork event, i.e. to block 41818752, with timestamp 2020-03-20T14:00:00. While for migration status, we examine data after that timestamp, and up to January 2021. We recall that data between the two blockchains are identical up to the fork event, i.e. to block 41818752, with timestamp 2020-03-20T14:00:00. From there, Hive and Steem have different data, as they have become two different blockchains. Overall, from the Steem blockchain, we extract 993, 641, 075 operations describing social interactions and 72, 370, 926 operations describing economic interactions; from the Hive blockchain, we get a total of 206, 224, 132 social operations and 4, 041, 060 financial actions.

Text data. As we are interested in the discussion, we leverage the textual content produced by users before the fork. In Steem and Hive, users' posts and comments, are stored as comment operations on the underlying blockchains. The content of the post can be accessed as the body, and metadata information is also accessible including the hashtags. Please note that in Steemit, hashtags are called tags 9. As a starting point, we consider the operations from [4], a total of 93, 832, 667 comment operations that include both posts and comments. For this analysis, we are interested in fork-related discussion. Since everything started after the acquisition, we can focus on a limited period: for this work, we focus on the period February 20, 2020 - March 20, 2020. Comment operations (both posts and comments) are in total 831, 403. We selected only i) posts not comments going down to 234, 396 posts, and ii) among them we consider only posts written in English, for a total of 140, 638 (the language is detected by the python library lang-detect). For the corpus of posts, pre-processing and cleaning are applied to the data to delete noisy, inconsistent, or incomplete items from the collection. Specifically, we applied the following operations: removal of HTML tags, URLs, punctuation, multiple whitespaces, numbers, stopwords, words shorter than 3 characters, and stemming. For this subset of documents, we find 284, 932 unique terms, while the average token length of posts is 104.5. Then, we consider the associated metadata information of the corpus of published posts, to derive the collection of hashtags. We performed some preprocessing on hashtag data as well: we filtered out the hashtags with less than 2 characters; then, we merged some hashtags of interest that share the same semantics. Specifically, we grouped all the hashtags that contain "fork" (e.g. softfork, hardfork), "hive", "Justin", and "tron". We obtain 396, 26 unique hashtags, and on average, we observe 5.19 hashtags per post.

<sup>&</sup>lt;sup>6</sup>https://www.coindesk.com/tech/2020/03/03/steem-community-mobilizes-popular-vote-in-battle-with-justin-sun/

<sup>&</sup>lt;sup>7</sup>https://www.coindesk.com/tech/2020/03/17/steem-community-plans-hostile-hard-fork-to-flee-justin-suns-steemit/

<sup>&</sup>lt;sup>8</sup>https://cointelegraph.com/news/hive-hard-fork-is-successful-steem-crashes-back-to-earth

<sup>&</sup>lt;sup>9</sup>https://steemit.com/faq.html#What\_are\_tags

#### 6 RESULTS

Applying the methodology outlined in Section 4, on the Steem/Hive dataset, we create a multi-layer network with two layers: social and monetary, labeling each node based on its activity after the fork. A summary of network statistics and labels is presented in Table 1.

	Social layer	Monetary layer
Nodes	1352114	1247587
Edges	217926899	5056317
Inactive	1287321	1218535
Resident	43339	12757
Migrant	21454	16295

Table 1. Statistics for the multi-layer network  $G_{T_{fork}}$ , grouped by social and monetary layers.

Overall, the social layer has more active users and links: this is consistent with the operations under consideration; in fact, social operations are far more common than monetary transactions. However, despite having fewer links, the monetary layer involves a comparable number of users, i.e. the volume of nodes is roughly the same as in the social layer. Finally, we observe that the social and monetary layers differ when the proportion of resident and migrant users is considered. In fact, in the social layer, most active users are residents, i.e. one-third of the active users have migrated to Hive; while in the monetary layer, we see an opposite trend where user migration has had a greater impact, namely, the majority of users have decided to migrate to Hive to conduct their financial transactions.

#### 6.1 The interplay of community structure and migration

In this section, we answer RQ1 on the interplay between group network structure and user migration. We created the monetary community graph and social community graph using the methodology described in Section 4. The monetary layer's community graph has 76 communities and 252 inter-community edges, while the social layer's community graph has 105 communities and 205 inter-community edges. We visualize the obtained community graphs, with nodes - communities - colored according to the proportion of migrants and residents among their members in Figure 2.

Visualizing the interplay. Taking into account only node coloring and their connectivity, we see that migrant communities tend to be on the periphery of the community graph, with few or no inter-community links. This characteristic can be found in both monetary and social layers. We can also see that the community graphs have a more central part, which is made up of very connected communities with the majority of members being residents. In contrast, only a few communities with a majority of migrants are linked to the central core of the community graphs. The isolation of migrant nodes and communities is the first important indication of the significance of network structure: for a community, being marginal may be a trait that leads to the majority of its members migrating. We proceed in our analysis of group structure by taking *density* and *entropy* into account as community features. For the evaluation of the impact of community density on migration, we focus on the size of the community nodes, for the social community graph in Figure 2a and for the monetary community graph in Figure 2b. A visual examination of the network representation of the social community graph reveals that there is no clear distinction in terms of density among resident and migrant communities: we find both migrant and resident communities among the densest communities. On the other hand, in the monetary layer, we can see that the resident communities --more specifically, those in the network's central region-- have the highest density values. For visual analysis of entropy values, we vary the size of communities of the social community graph in Figure 2c and at the monetary community graph in Figure 2d, according to their entropy. We observe that



Fig. 2. Community graphs, for social layer - left - (105 communities, 205 inter-community edges) and monetary layer - right - (76 communities, 252 inter-community edges). In a) and b) community node size is proportional to its density. In c) and d) node size is proportional to its community entropy. We use colors to represent the majority between migrant and resident nodes: communities with more residents will go towards sky blue, while more migrants will lead to red nodes, and white is for nodes with a balanced mix of both. Edge width is proportional to the weight of the inter-community edge. The position of the nodes is determined by the visualization library Gephi [6] by leveraging connectivity in a force-based layout.

entropy values are pretty similar in the social layer. Entropy values are high across all communities in the social layer, and we are unable to distinguish any specific differences. On the other hand, we see a more varied situation on the monetary layer. In this layer, we can observe that the communities in the central part are characterized by low entropy values. Moreover, they tend to be composed of a majority of resident users and are more likely to connect with other resident communities. In addition, we observe high entropy values in isolated communities,

but there is no distinction between resident and migrant communities. So while there are some differences in network structure between the considered layers, overall, entropy does not help characterize the two groups.

*Measuring the interplay.* We then move on to the quantitative analysis of the interplay between the network structure (density and entropy) and the migration decision (inactive, resident, migrant). We computed correlation statistics between the selected community features, taking into account the communities on the social and monetary layers. In Table 2, on the left side, we report correlation measures for the social communities.

Table 2. Correlations on community properties in the social layer on the left and in the monetary layer on the right. *p*-values are reported in parenthesis.

	density	entropy		density	entropy
inactive	-0.187 (0.057)	0.176 (0.073)	inactive	-0.296 (0.009)	0.164 ( 0.157)
resident	-0.123 (0.211)	0.025 (0.797)	resident	0.583 (0.0)	-0.209 ( 0.07)
migrant	-0.075 (0.448)	0.357 (0.005)	migrant	-0.275 (0.016)	-0.060 (0.608)

We can observe that for the social communities, density has a slightly negative correlation with the number of resident and inactive users, while there is no correlation with the number of migrant users, which is consistent with the earlier network-based visual inspection. In terms of entropy, we observe a significant positive correlation (*p*-value  $\leq 0.005$ ) with the volume of migrants. On the right side of Table 2 we show the measurements computed with the communities in the monetary layer. Density has a moderately positive correlation with the number of residents, but a negative correlation with the presence of migrant nodes. These observations are in line with the network-based visual analysis, which revealed that density characterized monetary communities made up of residents, while migrants tend to be more loosely connected. Similarly, entropy shows a slight negative correlation with the number of resident nodes. So even at the quantitative level, we can confirm that group density can characterize users at a mesoscopic level. On the contrary, entropy does not seem to be helpful in the characterization of the groups.

Therefore, regarding the interplay of group network structure and user migration (RQ1), we can conclude that i) the "position" of a group within the network of social and economic interactions is related to the likelihood of a group to migrate, i.e. marginal groups are more likely to leave; ii) users in densely connected groups interacting through monetary transactions are more likely to stay, and iii) user migration differently affects on the network built on social interactions and the network based on monetary transactions.

#### 6.2 The interplay of community discussion and migration

In this section, we answer our research question on the interplay of group discussions and user migration (RQ2). We first present the results obtained by the analysis of hashtags, followed by the analysis of topics.

*Hashtags and communities.* To study the interplay with community structure, we compare hashtag usage across communities. We rely on communities obtained considering either social interactions or financial interactions to compute the community hashtags distributions and compare them through a heatmap plot, as described in Section 4. For easier comparison, we group communities into those with a majority of resident users and the ones with a majority of migrant users. We first consider the community hashtag distribution. Overall, where each row represents a community on the social layer and its community hashtag distribution. Overall, there is a difference in hashtag distribution between migrant and resident users, but there is no clear distinctive trait. Moreover, migration-related hashtags are not limited to migrant communities, discussion involves resident users as well: on the social migrants' side (3a), we can see how some of the communities barely use the selected migration-related tags. We can observe a community discussing using *hive* hashtag much more than other ones,

while other communities seem to be focused on other hashtags as often. Moreover, the usage of migration-related hashtags is not limited to migrants: when we consider communities with a majority of residents (3b), we can observe a few communities using migration-related hashtags a lot, especially *hive* and *Tron*.



Fig. 3. Social community hashtag distribution. Heatmaps represent communities on the social layer and their most used hashtags. On the *x*-axis a selection of hashtags and on the *y*-axis the communities, in a) migrant communities and in b) resident communities. Values in each cell correspond to the frequency (count) of a hashtag in a community, min-max normalized by hashtag.

We then analyze hashtag distribution, focusing on communities on the monetary layer. We report the hashtag distributions in Figure 4. Overall, here we find more differences between migrant and resident users, as we see higher usage of migration-related hashtags on the migrant side. In fact, when we consider the migrant communities (4a), we observe quite a few communities using migration-related hashtags especially *hive* and *tron* often. On the other hand, resident monetary communities (4b), tend to use migration-related hashtags rarely, except for one community. Overall the communities exhibit very different hashtag distributions, but there is not a clear trend distinguishing migrant communities from resident ones.

*Topics and communities.* In this section, we present the results obtained by applying the methodology proposed in Section 4 for the analysis revolving on *content topics*. We first observe the obtained topics and their most important words in Table 3.

We can see how topics are varied, from topics of general interest such as food, nature, and so on, while other topics are more focused on the economic and technical aspects of the platform and the blockchain world. For easier comprehension, for each topic, we assigned a label based on its most important words. Most labels are self-explanatory, but we briefly go over each label for a better understanding of the following analyses. Topic *Platform* is characterized by terms related to the platform and others related to migration. Topic *Monetary* is characterized by cryptocurrency-related terms; similarly, the *Investments* topic is characterized by keywords related to finance (price, forecast, open). Topics like *Food*, *Nature*, and *Positive* tend to have terms of general interest. *DApps* stands for Decentralized APPlications, i.e. applications that run on top of the hosting blockchain

Analyzing user migration in blockchain OSNs through community network structure and discussion topics • 15



Fig. 4. Monetary community hashtag distribution. Heatmaps represent communities on the social layer and their most used hashtags. On the x-axis a selection of hashtags and on the y-axis the communities, in a) migrant communities and in b) resident communities. Values in each cell correspond to the frequency (count) of a hashtag in a community, min-max normalized by hashtag.

Table 3. Top 10 stemmed keywords for each topic detected with LDA topic model.

Label	Top 10 Keywords (stemmed)	
Platform	'steem', 'commun', 'steemit', 'vote', 'power', 'post', 'blockchain', 'tron', 'hive', 'justin'	
Monetary	'token', 'crypto', 'blockchain', 'user', 'invest', 'bitcoin', 'platform', 'coin', 'account',	
	'cryptocurr'	
Food	'jpeg', 'food', 'coffe', 'cook', 'restaur', 'fresh', 'tast', 'fruit', 'weight', 'rice'	
Nature	'walk', 'beauti', 'time', 'flower', 'like', 'todai', 'activ', 'home', 'natur', 'place'	
Appics	'appic', 'amazonaw', 'content', 'east', 'categori', 'author', 'hashtag', 'caption', 'permlink',	
	'profileimageurl'	
Positive	'like', 'peopl', 'time', 'know', 'thing', 'want', 'life', 'think', 'love', 'feel'	
Investmentiopen', 'deal', 'forecast', 'market', 'rate', 'price', 'expect', 'coronaviru', 'post', 'year'		
Games	'game', 'video', 'plai', 'imag', 'link', 'steemhunt', 'post', 'view', 'youtub', 'screenshot'	
Dapps	'posť, 'upvoť, 'photo', 'themarkymark', 'actifit', 'dtube', 'steem', 'contest', 'vote', 'follow'	
Chinese	chines', 'center', 'mandarin', 'btdx', 'ccenter', 'dtube', 'http', 'jesu', 'class', 'muslim'	

and the corresponding *DApps* topic reunites discussion over some of them. For instance, Dtube <sup>10</sup> is a video-sharing platform with a cryptocurrency-based reward system; while Actifit is another Dapp for fitness enthusiasts <sup>11</sup>. *Appics* is another DApp, similar to Steemit, <sup>12</sup> that relies on the Steem blockchain. Some gaming content is

<sup>&</sup>lt;sup>10</sup>https://d.tube/

<sup>&</sup>lt;sup>11</sup>https://actifit.io/

<sup>&</sup>lt;sup>12</sup>https://www.appics.com/

reunited in the *Games* topic. Finally, it seems that while non-English posts are removed, there is a significant community discussing China-related topics. Overall, the choice of 10 topics produced coherent topics. Hence we can proceed with the analysis of the interplay between topics and user migration.

We now consider the topic distributions that characterize the communities. We apply the methodology to compute *community topic vectors* (see section 4). We first start with communities on the social layer: the obtained *social community topic vectors* are shown in Figure 5. As a general observation, we can see that the migrant social communities detected tend to have lower values overall, while on the resident side, we find more communities and we can observe more interest peaks in the values. When we focus on topics, we can see that on both sides, we do not find communities mainly interested in the platform and migration-related topics. Among the topics of interest for the resident groups, the *Monetary* topic emerges, as it seems the focus in many communities. Also, we can see that other topics tend to be of interest across multiple communities such as *Nature*, *Positive*, *Investments*, *Games*, while interest in the remaining topics seem to be limited to only a few communities.



Fig. 5. Social community topics vectors. Heatmaps represent communities on the social layer and their topics of interest. On the *x*-axis topics and on the *y*-axis the communities, in figure a) migrant communities and b) resident communities. Values represent the interest in each topic.

Finally, we consider the *monetary community topics vectors* in Figure 6. The first observation is that overall, there is a difference in topics of interest between migrant and resident users: on the migrant side, we can observe more often peaks in the values, while on the resident side, values are generally more distributed across all topics. When we focus on topics, we can see that there is a strong difference concerning the *Platform* topic: communities on the migrant side often have high values in this topic. There is a greater interest by migrant users on the platform and migration-related discussions. On the contrary, we can see how *Monetary* topic peaks are actually more frequent on the migrants' side as well; a similar observation can be made for *Nature*. When it comes down to other topics the difference is less evident: on both sides, we can see that *Food*, *Dapps*, *Chinese*, *Appics* are actually limited to only a few communities. While *Positive*, *Investments*, *Games* tend to be more spread out and of interest to more communities, on both sides.

Analyzing user migration in blockchain OSNs through community network structure and discussion topics • 17



Fig. 6. *Monetary community topics vectors* Heatmaps represent communities on the social layer and their topics of interest. On the *x*-axis topics and on the *y*-axis the communities, in figure a) migrant communities and b) resident communities. Values represent the interest in each topic.

Therefore, regarding the interplay of group discussions and user migration (RQ2), we can conclude the following: i) between migrant and resident users there is a difference in hashtag distributions as well as topics of interest; ii) social communities migration-related hashtags and migration-related topics involve both migrant and resident users; and iii) vice-versa on the monetary layer, we see a clearer interest by migrant users in migration-related hashtags and topics.

#### 7 CONCLUSIONS

In this work, we addressed the open problem of user migration due to hard fork events occurring in BOSN. A hard fork signifies a crucial event capable of jeopardizing the survival of a platform. Therefore, any additional insight into the events during such an occurrence can make a significant difference in navigating their impact. This issue holds significant importance, considering the proliferation of blockchain-based projects, as it not only implicates users but also involves platform developers, stakeholders, and policymakers. Specifically, we investigate user decision-making to stay (resident) or leave (migrant) the platform by leveraging network structure and usergenerated text content. Our findings on the impact of network structure, such as the crucial role of density, show that structural information, derived from user interactions, should be considered for analysis and user migration prediction tasks. In fact, our network structure analysis revealed that marginal groups, in terms of network structure, are more prone to leaving the platform in such scenarios. It is evident that any BOSN facing similar circumstances and aiming to minimize user loss should prioritize efforts to enhance the connectivity of these users with the broader user base. Our findings on differences related to text content and user discussion show how the groups could be also characterized by the content they post and share, something that can be useful not just for predicting user migration but also for the analysis and understanding of causes and dynamics during conflict or turning-point events in a social platform. For instance, our observations revealed that users deeply engaged in the economic aspects were also actively participating in discussions related to user migration. This highlights

the significance of this user subset for platform managers, not just due to their involvement in transactions and trust in the currency. Consequently, it becomes imperative to allocate time and resources to monitor and strategically engage with these users. Prioritizing user retention strategies, which may include incentives or loyalty programs, should be a focal point in maintaining their sustained involvement on the platform. In general, understanding user migration is of high importance for both traditional social platforms and blockchain online social network platforms that are trying to retain their users as they grow, but also for new alternative platforms trying to emerge. Indeed, data analysis not only offers valuable and actionable information for developers and platform managers but also contributes to informing the development of future or new platforms. This includes the adoption of contingency plans, platform monitoring tools, and customer retention strategies right from the outset. These findings could be useful to other blockchains, as they show the importance of designing proper consensus protocols to handle turning-point events. Besides user migration, the representation for the blockchain data modeling might be applied to a few phenomena characterizing the Web3, for instance, the trading networks generated by NFT (not-fungible token) exchanges or other kinds of social and financial interaction mediated or fueled by DApps, such as games or thematic social networks.

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