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Branch-and-Cut for the Split Delivery Vehicle Routing Problem with Time Windows

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The Split Delivery Vehicle Routing Problem with Time Windows (SDVRPTW) is a notoriously hard combinatorial optimization problem. First, it is hard to find a useful compact Mixed-Integer Programming (MIP) formulation for the SDVRPTW. Standard modeling approach either suffer from inherent symmetries (MIPs with a vehicle index) or cannot exactly capture all aspects of feasibility. Due to the possibility to visit customers more than once, the standard mechanisms to propagate load and time along the routes fail. Second, the lack of useful formulations has rendered any direct MIP-based approach impossible. Up to now, the most effective exact algorithms for the SDVRPTW are branch-and-price-and-cut approaches using a path-based formulation. In this paper, we propose a new and tailored branch-and-cut algorithm to solve the SDVRPTW. It is based on a new relaxed compact model, in which some integer solutions are infeasible to the SDVRPTW. We use known and introduce some new classes of valid inequalities in order to cut off such infeasible solutions. One new class is path-matching constraints that generalize infeasible-path constraints. However, even with the valid inequalities, some integer solutions to the new compact formulation remain to be tested for feasibility. For a given integer solution, we built a generally sparse subnetwork of the original instance. On this subnetwork, all time-window feasible routes can be enumerated and a path-based residual problem is then solved in order to decide on the selection of routes, the delivery quantities, and herewith the overall feasibility. All infeasible solutions need to be cut off. For this reason, we derive some strengthened feasibility cuts exploiting the fact that solutions often decompose into clusters. Computational experiments show that the new approach is able to prove optimality for several previously unsolved instances from the literature.

Key words: Vehicle routing problem; split delivery; time windows; valid inequalities

1. Introduction

The Split Delivery Vehicle Routing Problem (SDVRP) is the relaxation of the classical Vehicle Routing Problem (VRP, Toth and Vigo 2014), in which multiple visits (split deliveries) to a customer are allowed. The SDVRP has been introduced in the literature by Dror and Trudeau (1989, 1990), who showed that very significant savings are possible when allowing split deliveries, both in terms of the total distance traveled and the number of vehicles employed. In particular, Archetti et al. (2006b) proved that savings up to 50% are possible in distance traveled, and this bound is tight (assuming the validity of the triangle inequality). In the last decade, the interest towards the class of vehicle routing problems with split deliveries was rapidly increasing. The reader is referred to the recent surveys by Archetti and Speranza (2012) and Irnich et al. (2014) on the topic.

Similarly, the relaxation of the Vehicle Routing Problem with Time Windows (VRPTW, Desaulniers et al. 2014) allowing split deliveries is the Split Delivery Vehicle Routing Problem with Time Windows (SDVRPTW). Compared to the SDVRP, the SDVRPTW has received limited attention: Frizzell and Giffin (1995), Mullaseril et al. (1997), and Sepúlveda et al. (2014) addressed the problem by means of constructive and improvement heuristics. In (Ho and Haugland 2004), a tabu search algorithm is presented. Gendreau et al. (2006) introduced the first exact algorithm to solve the problem. Their branch-and-price-and-cut algorithm was able to solve instances with up to 50 customers. Later, Desaulniers (2010) proposed an alternative branch-and-price-and-cut algorithm. While Gendreau et al. (2006) decide on the quantities to deliver at the master problem level, Desaulniers (2010) handles the quantities to deliver at the subproblem level, avoiding the dynamic insertion of an exponential number of constraints in the master problem, that is, one capacity constraint for each generated route. The new branch-and-price-and-cut algorithm was able to solve 176 benchmark instances to optimality within one hour of computational time, including one 100-customer instance. Afterwards, Archetti et al. (2011b) proposed an enhanced version of the algorithm of Desaulniers (2010). The authors proposed a tabu search algorithm for accelerating the solution of the subproblem. To improve the value of the lower bounds computed in the search tree, they introduced extensions of several classes of valid inequalities together with a new heuristic separation algorithm for the k-path cuts, originally proposed by Kohl et al. (1999). Thanks to these enhancements, the number of benchmark instances solved to optimality within one hour of computational time increased from 176 to 262. A recent paper by Luo et al. (2016) considers a generalization of the SDVRPTW in which linear weight-related costs are considered. To test their branch-and-price-and-cut algorithm on the SDVRPTW benchmark, the authors disregard any weight-related costs so that their approach becomes very similar to the one of Archetti et al. (2011b), finally delivering 264 of 504 optimally solved instances.

In this paper, we propose a new and tailored branch-and-cut algorithm to solve the SDVRPTW. It is based on a new compact formulation, which in fact defines a relaxation of the problem. This means that some integer solutions to the relaxed formulation are infeasible to the SDVRPTW. We use known valid inequalities in order to strengthen the relaxed compact formulation. In addition, for the specific purpose of cutting off infeasible SDVRPTW solutions, we introduce two new classes of valid inequalities. The first is the extension to the SDVRPTW of the infeasible-path constraints proposed in Ascheuer et al. (2000, 2001) for the asymmetric Traveling Salesman Problem with Time Windows (TSPTW). The other new class is the path-matching constraints that generalize infeasible-path constraints. However, even with these valid inequalities, integer solutions to the new compact formulation remain to be tested for feasibility. Any given integer solution to the relaxed formulation induces a generally sparse subnetwork of the original instance. On this subnetwork, all time-window feasible routes can be enumerated. An extended set covering problem is then solved to decide on the selection of routes, the delivery quantities, and herewith the overall feasibility. All proved infeasible solutions are cut off from the feasible region of the relaxed problem. The solution approach extends and improves the branch-and-cut algorithm proposed by Archetti et al. (2014a) for the SDVRP. One important improvement is that we derive strengthened feasibility cuts exploiting the fact that solutions often decompose into clusters. Computational experiments show that our new solution approach is able to solve several previously unsolved benchmark instances, increasing overall the number of benchmark instances solved to optimality within one hour of computational time.

The remainder of the paper is organized as follows. In Section 2, we recall the definition of the SDVRPTW and summarize several properties that are known to hold for some optimal SDVRPTW solutions. In Section 3, we present the branch-and-cut algorithm for solving the SDVRPTW. Experimental results are presented in Section 4 before final conclusions are drawn in Section 5.

2. Problem Definition

The SDVRPTW can be defined on a directed graph G = (V, A) with vertex set V and arc set A. The vertex set V consists of the set $N = \{1, ..., n\}$ that represents the n customers and vertices 0 and n+1 that both represent the depot where vehicle routes start and end, respectively. Each customer $i \in N$ has a positive demand d_i that has to be fulfilled by one or more visits starting within a given time window $[e_i, l_i]$. Note that split deliveries are inevitable when the demand of some customers exceeds the capacity of every available vehicle. If a vehicle arrives at customer i prior to e_i , it must wait until e_i before starting the delivery. The planning horizon is modeled with the help of the time window $[e_0, l_0] = [e_{n+1}, l_{n+1}]$ of the depot. Each arc $(i, j) \in A$ represents a feasible movement of a vehicle from the location of i to the location of j characterized by a

non-negative travel time t_{ij} and travel cost c_{ij} . As common practice, the additional arc (0, n+1) is used to model idle vehicle. We assume that the travel time t_{ij} includes the service time (if any) at i. For each pair of vertices $i, j \in V, i \neq j$, there can exist an arc $(i, j) \in A$ if $e_i + t_{ij} \leq l_j$. A fleet of K homogeneous vehicles each with a capacity of Q is available. The vehicles are initially housed at depot 0 and have to return to depot n+1 at the end.

A route is modeled as a path from 0 to n+1 in G. It is feasible if the total demand delivered at the visited customers does not exceed the vehicle capacity and the time window constraints are respected at the visited locations. The SDVRPTW consists of determining a set of least-cost feasible routes such that all customers' demands are met.

From now on, throughout the paper we will assume that the triangle inequality holds for travel times t_{ij} and costs c_{ij} , and that the service times at the customers are constant and, in particular, independent of the quantity delivered. Given these assumptions, it is possible to prove that there exists an optimal solution to the SDVRP(TW) in which:

Property 1. Two routes share at most one split customer (Dror and Trudeau 1990);

Property 2. Each arc between two vertices representing customers is traversed at most once (Gendreau et al. 2006);

Property 3. For each pair of reverse arcs between two customers at most one of them is traversed (Desaulniers 2010);

Property 4. All routes are elementary (Desaulniers 2010).

Moreover, we will assume that all customer time windows are reduced so that $e_i \ge e_0 + t_{0i}$ and $l_i \le l_{n+1} - t_{i,n+1}$ holds for all customers $i \in N$. Standard pre-processing of time windows automatically ensures this relation so that any feasible partial path to which 0 and n+1 are attached, in the front and at the end, respectively, gives a feasible route.

If the vehicle capacity Q and all demands d_i for $i \in N$ are integer, then there exists an optimal solution to the SDVRPTW fulfilling Properties 1–4 and

Property 5. All delivery quantities are positive integers (Archetti et al. 2006a, 2011a).

3. Branch-and-Cut Algorithm

In this section, we present the branch-and-cut algorithm we devised for solving the SDVRPTW. In Section 3.1, we define the relaxed compact formulation for the SDVRPTW and show how an optimal solution to this formulation may not be feasible to the original problem. In Section 3.2, we recall the old and introduce the new feasibility checking procedure and feasibility cuts. Finally, in Section 3.3, we present the valid inequalities used in order to strengthen the relaxed formulation and to cut off solutions which are infeasible to the SDVRPTW.

3.1. Relaxed Compact Formulation

The fundamental difficulty of developing a good compact formulation for the SDVRPTW comes from several sources. First, as we want to use such a formulation within a MIP solver, it should not have variables with vehicle indices (three-index formulation). Otherwise, the inherent symmetry makes any known branching scheme ineffective. For example, computational results in (Belenguer and Benavent 2003) and (Ahr 2004) show that the vehicle-indexed formulation of the capacitated arc-routing problem works well for small fleets of five or less vehicles, but it is not suited for a larger fleet. Symmetry breaking constraints (see, e.g., Fischetti et al. 1995) can only mitigate the negative effects of symmetry, e.g., analyzed for some inventory routing VRPs in (Adulyasak et al. 2014, Archetti et al. 2014b). Second, the fact that customers can be visited by several vehicles make it impossible to attach unique resource variables to the vertices, e.g., variables indicating the accumulated customer demand and the service time. Hence, MTZ-like formulations (see Miller et al. 1960) are not directly applicable in the split-delivery context. Third, the formulation proposed by Maffioli and Sciomachen (1997) for the sequential ordering problem shows that resource variables may be associated with arcs. Even if we can exploit Property 2 and associate time variables with arcs between customers, there remains the problem that arcs between depot and customers (or vice versa) may be traversed by more than one vehicle. Hence, no unique time variables can be associated with these arcs.

Our relaxed compact formulation is a two-commodity flow formulation with additional variables and constraints. The first commodity represents the available vehicles and the second represents the service time imposed by the routes. The formulation uses

- (i) integer variables z_i indicating the number of times vertex $i \in N$ is visited by the vehicles,
- (ii) integer flow variables x_{ij} indicating the flow of vehicles along arc $(i,j) \in A$, and
- (iii) non-negative continuous flow variables T_{ij} indicating the service start time at $i \in N$ if a vehicle directly travels from $i \in N$ to $j \in N$.

Note that the continuous flow variables are defined only for arcs in $N \times N$. In this sense, time flows originate and terminate at vertices in N. In the remainder, we will refer to T_{ij} as service time flow variables.

We use the following notation. Symbols $\Gamma^+(S)$ and $\Gamma^-(S)$ denote the forward and backward star of $S \subseteq N$, respectively. For the sake of simplicity, we write $\Gamma^+(i)$ and $\Gamma^-(i)$ for singleton sets $S = \{i\}$. We define $A(N) = \{(i,j) \in A : i \in N, j \in N\}$, $\Gamma_N^+(S) = \Gamma^+(S) \cap A(N)$, and $\Gamma_N^-(S) = \Gamma^-(S) \cap A(N)$. Again, we write $\Gamma_N^+(i)$ and $\Gamma_N^-(i)$ for singleton sets $S = \{i\}$. Finally, we define $K_S = \lceil \sum_{i \in S} d_i/Q \rceil$ as the minimum number of vehicles required to serve customers in set $S \subseteq N$.

The relaxed two-commodity flow formulation for the SDVRPTW is as follows:

$$\min \sum_{(i,j)\in A} c_{ij} x_{ij} \tag{1a}$$

$$\sum_{(h,i)\in\Gamma^{-}(i)} x_{hi} = \sum_{(i,j)\in\Gamma^{+}(i)} x_{ij} = z_i \qquad i \in N$$
(1b)

$$\sum_{(0,j)\in\Gamma^+(0)} x_{ij} = K \tag{1c}$$

$$\sum_{(i,j)\in\Gamma^{+}(S)} x_{ij} \ge K_{S}$$
 $S \subseteq N, |S| \ge 2$ (1d)

$$e_{i}x_{0i} + \sum_{(h,i)\in\Gamma_{N}^{-}(i)} T_{hi} + \sum_{(h,i)\in\Gamma_{N}^{-}(i)} t_{hi}x_{hi} \le \sum_{(i,j)\in\Gamma_{N}^{+}(i)} T_{ij} + l_{i}x_{in+1} \qquad i \in N$$
(1e)

$$e_i x_{ij} \le T_{ij} \le l_i x_{ij} \tag{1f}$$

$$z_i \ge \lceil d_i/Q \rceil$$
 and integer $i \in N$ (1g)

$$x_{ij} \in \{0, 1\}$$
 $(i, j) \in A(N)$ (1h)

$$x_{ij} \ge 0$$
 and integer $(i,j) \in A \setminus A(N)$ (1i)

The objective function (1a) calls for the minimization of the total travel costs. Constraints (1b) impose flow conservation for the vehicle flow variables. The fleet size constraint is (1c). Constraints (1d) partially impose capacity constraints and prevent the generation of paths that are not connected to the depot; an example showing that (1d) is not sufficient is discussed below. Constraints (1e) and (1f) impose conservation for the service time flow, ensure consistency between the T_{ij} and x_{ij} variable values, and partially ensure time window prescriptions. Finally, constraints (1g)-(1i) define the domains of the integer variables. Note that the binary requirement in (1h) results from Property 2.

An optimal solution to (1) may not be feasible for the SDVRPTW as illustrated in Figure 1. The instance depicted in Figure 1(a) shows that time window constraints can be violated by an integer solution to (1). In this instance, the depicted arcs have cost and travel time equal to 1, while all other arcs (not shown) have cost and travel time equal to 2. The demand d_i and the time window $[e_i, l_i]$ of the n=5 customers are presented close to each customer $i \in \{1, 2, ..., 5\}$. The depot time window is assumed to be non-constraining, i.e., $[e_0, l_0] = [e_{n+1}, l_{n+1}] = [0, 10]$. The capacity of the vehicles is Q=10. The depicted arcs having flow 1 form the unique optimal solution to the relaxed model (1). With regard to demands and vehicle capacity, this solution can be converted into a feasible SDVRP solution, e.g., using the two routes (0,1,3,4,n+1) and (0,2,3,5,n+1). Nevertheless, as the partial route (0,1,3) cannot be extended in any feasible way with regard to time-window constraints, there exists no feasible SDVRPTW solution. In particular, customer 1 cannot be visited by a feasible route using exclusively arcs with positive flow. However, the following assignments $T_{13}=3$, $T_{23}=1$, and $T_{34}=T_{35}=3$ to the service time flow variables are feasible for model (1).

In Figure 1(b), we present another example showing that integer solutions to (1) can violate the capacity constraints. We consider the same setting as in Figure 1(a) except that time windows

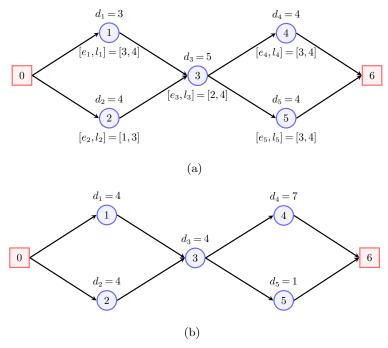


Figure 1 Optimal solutions to formulation (1) that are infeasible for the SDVRPTW.

are not binding and demands have changed according to the depicted values. Note first that the solution does not violate any capacity constraints (1d). However, neither route (0,1,3,4,n+1) nor route (0,2,3,4,n+1) is feasible, since the demand of the customers with only one visit, i.e., $d_1 + d_4 = d_2 + d_4 = 11$ exceeds the capacity Q = 10. Hence, customer 4 cannot be serviced by any feasible SDVRPTW route resulting from arc flows equal to 1 in the depicted solution.

3.2. Feasibility Checking

Recall that every time a feasible integer solution to the relaxed formulation (1) is found, a procedure must check if the solution is also feasible to the SDVRPTW. If not, a feasibility cut must be inserted to cut off the proved infeasible solution from the feasible region of the relaxed problem. In Section 3.2.1, we first describe how the approach proposed by Archetti et al. (2014a) for the SDVRP can be extended to the SDVRPTW. Then, in Section 3.2.2, we present improvements to this basic approach.

3.2.1. Basic Approach Let $\bar{s} = (\bar{\mathbf{x}}, \bar{\mathbf{z}}, \bar{\mathbf{T}})$ be an integer solution to the relaxed formulation (1), possibly augmented by branching and cutting constraints. Let $\bar{w} = \bar{\mathbf{c}}^{\top}\bar{\mathbf{x}}$ denote the cost of the solution.

For any subset $\bar{V} \subseteq V$, we define a residual network induced by the active vehicle flow variables. We will do this not only for $\bar{V} = V$ but also for partial solutions as explained in the next section. Moreover, let $H(\bar{V}, \bar{\mathbf{x}}) = (\bar{V}, \bar{A})$ be defined by $\bar{A} = \{(i, j) \in A \cap (\bar{V} \times \bar{V}) : \bar{x}_{ij} \geq 1\}$. Let \bar{R} be the set

of all elementary 0-(n+1)-paths (routes) in $H(\bar{V}, \bar{\mathbf{x}})$ satisfying all time-window constraints. We generate the route set \bar{R} by exploring $H(\bar{V}, \bar{\mathbf{x}})$ in a depth-first way.

An instance of the SDVRPTW, defined on the basis of \bar{V} and $\bar{\mathbf{x}}$ imposing the route set \bar{R} , can be modeled by a path-based formulation. Some additional notation is required. Let c^r be the cost of route $r \in \bar{R}$ and $\bar{N}(r) \subseteq \bar{N}$ be the subset of customers visited by route $r \in \bar{R}$ using the definition $\bar{N} = \bar{V} \setminus \{0, n+1\}$. We distinguish between routes \bar{R}^s visiting a single customer, i.e., routes of the form (0, v, n+1) for $v \in N$, and routes \bar{R}^m visiting more than one customer. Note that routes in \bar{R}^m can be performed at most once due to Property 2, while routes \bar{R}^s can be performed multiple times. Obviously, $\bar{R} = \bar{R}^m \cup \bar{R}^s$ and $\bar{R}^m \cap \bar{R}^s = \emptyset$. Moreover, let b^r_{ij} be a binary arc indicator equal to 1 if arc $(i,j) \in \bar{A}(\bar{N})$ is used in route $r \in \bar{R}$, and 0 otherwise.

The path-based formulation for the SDVRPTW, defined relatively to \bar{V} and $\bar{\mathbf{x}}$, uses

- (i) nonnegative integer and binary variables λ^r indicating the number of vehicles assigned to route $r \in \bar{R}^s$ and \bar{R}^m , respectively, and
- (ii) non-negative continuous variables δ_i^r indicating the quantity delivered to customer $i \in \bar{N}(r)$ by route $r \in \bar{R}$,

and it reads as follows:

$$\bar{w}_{\bar{R}} = \min \sum_{r \in \bar{R}} c^r \lambda^r \tag{2a}$$

s.t.
$$\sum_{r \in \bar{R}: i \in \bar{N}(r)} \delta_i^r \ge d_i \qquad i \in \bar{N}$$
 (2b)

$$\sum_{i \in \bar{N}(r)} \delta_i^r \le Q \lambda^r \qquad r \in \bar{R}$$
 (2c)

$$\sum_{r \in \bar{R}} \lambda^r \le K \tag{2d}$$

$$\sum_{r \in \bar{R}} (b_{ij}^r + b_{ji}^r) \lambda^r \le 1 \qquad (i, j), (j, i) \in \bar{A}(\bar{N}), i < j \qquad (2e)$$

$$\delta_i^r \ge 0 \qquad \qquad i \in \bar{N}, r \in \bar{R}$$
 (2f)

$$\lambda^r \in \{0, 1\} \qquad \qquad r \in \bar{R}^m \tag{2g}$$

$$\lambda^r \ge 0$$
 and integer $r \in \bar{R}^s$ (2h)

The objective function (2a) minimizes the cost of all routes in use. If the model (2) is infeasible, we set $\bar{w}_{\bar{R}} = \infty$. Constraints (2b) ensure that customer demands are met. Vehicle capacity constraints are imposed by (2c). Constraint (2d) guarantees that the fleet size is respected. Property 3 implies constraints (2e). Finally, constraints (2f)–(2h) define the domains of the δ_i^r and λ^r variables.

Note that constraints (2b)–(2h) do not impose that each arc $(i,j) \in \bar{A}$ is traversed exactly \bar{x}_{ij} times by the selected routes. Hence, alternative SDVRPTW solutions are possible, and improving

solutions are found whenever $\bar{w}_{\bar{R}} < \bar{w}$. Moreover, customer visits with zero deliveries are possible in (2), i.e., $\lambda^r > 0$ but $\delta^r_i = 0$ for some $i \in \bar{N}(r)$. Due to the validity of the triangle inequality, improving (or at least not worse) feasible solutions can be derived by removing customers with a delivery quantity of 0 from the routes in a solution to (2). Thus, we apply a greedy post-processing procedure in order to identify high quality solutions as early as possible in the course of the branch-and-cut. For the sake of exposition, we assume that $\bar{w}_{\bar{R}}$ is updated to the value of such an improving solution whenever one is detected.

We strengthen formulation (2a)–(2h) by the following additional constraint:

$$\sum_{r \in \bar{R}} c^r \lambda^r \le \bar{w}^* \tag{2i}$$

This constraint imposes an upper bound on the objective value $\bar{w}_{\bar{R}}$, where \bar{w}^* is the upper bound to the SDVRPTW stored in the branch-and-cut algorithm.

In the basic approach, we restrict ourselves to residual networks $H(\bar{V}, \bar{\mathbf{x}})$ for the complete vertex set $\bar{V} = V$ and $\bar{\mathbf{x}}$ values that are the arc flow variables of a solution $\bar{s} = (\bar{\mathbf{x}}, \bar{\mathbf{z}}, \bar{\mathbf{T}})$ to the relaxed model. We summarize what actions the possible outcomes of formulation (2) impose:

- (i) $\bar{w}_{\bar{R}} \leq \bar{w}$: Since also $\bar{w} \leq \bar{w}^*$ holds, a new and globally improving feasible integer solution to the SDVRPTW has been found. The best known solution (value) can be updated by $\bar{w}^* := \bar{w}_{\bar{R}}$ and the branch-and-bound node can be terminated.
- (ii) $\bar{w}_{\bar{R}} > \bar{w}$: The current integer solution \bar{s} is infeasible. A feasibility cut must be added (see below). Moreover, the resulting branch-and-bound node must be further examined. It is worth noting that the upper bound \bar{w}^* can however be updated by $\bar{w}^* := \bar{w}_{\bar{R}}$ if $\bar{w}_{\bar{R}} < \bar{w}^*$ holds.

As in the branch-and-cut of Archetti et al. (2014a) for the SDVRP, the feasibility cut that excludes the current integer solution $\bar{s} = (\bar{\mathbf{x}}, \bar{\mathbf{z}}, \bar{\mathbf{T}})$, here independent from the time schedule given by $\bar{\mathbf{T}}$, is

$$\sum_{(i,j)\in A\setminus \bar{A}} x_{ij} \ge 1. \tag{3}$$

Inequality (3) imposes that the set of active vehicle flow variables must be different from the one defining the solution \bar{s} . The inequality is globally valid for formulation (1).

3.2.2. Improvements Three types of improvements compared to the basic approach are proposed in our branch-and-cut implementation. We present them now.

Extended Arc Set \bar{A} Increasing the underlying arc set \bar{A} defining the residual network $H(\bar{V}, \bar{\mathbf{x}}) = (\bar{V}, \bar{A})$ leads to a larger set of routes \bar{R} and herewith to generally better feasible integer SDVRPTW solutions when solving the path-based formulation (2). At the downside, the size of the path-based formulation (2) increases leading to generally longer computation times. However, we found

that adding all depot arcs is often beneficial because the resulting formulation (2) remains solvable and often more and better improving integer solutions (w.r.t. the current objective value \bar{w}) are found. Hence, we enlarge \bar{A} and define it as

$$\bar{A} = \{(i,j) \in A : \bar{x}_{ij} \ge 1\} \cup \{(0,j) : j \in \bar{N}\} \cup \{(i,n+1) : i \in \bar{N}\}.$$

The resulting larger set of routes \bar{R} offers the possibility to use subroutes of the original routes generated from the residual network $H(\bar{V}, \bar{\mathbf{x}})$.

Reduced Path-Based Formulation In order to accelerate the solution of (2) by the MIP solver, we can significantly reduce the number of continuous variables δ^r_i in this formulation. Let $\bar{S} = \{i \in \bar{N} : \bar{z}_i \geq 2\}$ be the set of customers receiving split deliveries (split customers) in solution \bar{s} . We can define variables δ^r_i only for split customers $i \in \bar{S}$ and routes $r \in \bar{R}$ with $i \in \bar{N}(r)$. For the non-split customers $i \in \bar{N} \setminus \bar{S}$, we know that the delivery quantity (before modeled by a variable δ^r_i) is identical to $d_i\lambda^r$. Hence, we can reformulate demand fulfillment and capacity constraints (2b) and (2c) and variable domains (2f) as

$$\sum_{r \in \bar{R} : i \in \bar{N}(r)} \delta_i^r \ge d_i \qquad i \in \bar{S}$$
 (4a)

$$\sum_{r \in \bar{R} : i \in \bar{N}(r)} \lambda_i^r \ge 1 \qquad i \in \bar{N} \setminus \bar{S}$$
 (4b)

$$\sum_{i \in \bar{S} \cap \bar{N}(r)} \delta_i^r + \sum_{i \in (\bar{N} \setminus \bar{S}) \cap \bar{N}(r)} d_i \lambda_i^r \le Q \lambda^r \qquad r \in \bar{R}$$

$$(4c)$$

$$\delta_i^r \ge 0 \qquad \qquad r \in \bar{R}, i \in \bar{S} \cap \bar{N}(r) \tag{4d}$$

so that the improved formulation becomes (2a), (2d), (2e), (2g)-(2h), and (4). While (4a) is the pendant to (2b) for the split customers, constraints (4b) ensure that each non-split customer receives its entire demand when visited once (note that we assume that travel costs and times fulfill the triangle inequality). The new vehicle capacity constraints are given by (4c). Note that routes in \bar{R} must satisfy the time-window constraints. In addition, the limited capacity of the vehicles is taken into consideration without knowing the actual delivery amounts of a route: Non-split customers i receive their entire demand d_i , and according to Property 5, a minimum delivery of $\alpha \in \{0,1\}$ is assumed for split customers $i \in \bar{S}$, with $\alpha = 1$ if $d_i \in \mathbb{Z}_+$ for all $i \in N$, and $Q \in \mathbb{Z}_+$.

Lifting of Feasibility Cuts We now show how the feasibility cuts (3) can be lifted. Integer solutions \bar{s} to (1) often consist of independent clusters. Formally, let $\{\bar{N}^c:c\in\mathcal{C}\}$ be the set of weakly connected components of $H(\bar{V},\bar{\mathbf{x}})(N)$, i.e., of the vertex-induced subgraph of $H(\bar{V},\bar{\mathbf{x}})$ induced by the customers N. Smaller SDVRPTW instances can now be defined by $\bar{V}^c = \bar{N}^c \cup \{0, n+1\}$.

An example of an integer solution to the relaxed formulation (1) which is infeasible for the SDVRPTW is displayed in Figure 2(a). Here, one can see $H(\bar{V}, \bar{\mathbf{x}})$ and the three weakly connected components consist of $\bar{N}^1 = \{1, 2, 3, 4, 12\}$, $\bar{N}^2 = \{5, 6, 7, 8, 9\}$, and $\bar{N}^3 = \{10, 11, 13\}$.

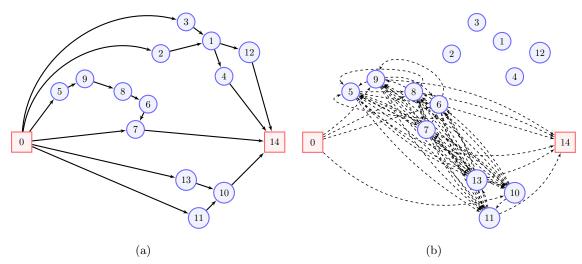


Figure 2 (a) An integer solution to the relaxed formulation which is infeasible for SDVRPTW and the associated residual network $H(V, \bar{\mathbf{x}})$, (b) Arcs that occur in the left-hand side of the standard feasibility cut (3) but not in the left-hand side of the lifted feasibility cut (5).

The lifting procedure considers each weakly connected component: For each $c \in \mathcal{C}$, we build $H(\bar{V}^c, \bar{\mathbf{x}}) = (\bar{V}^c, \bar{A}^c)$, generate the routes \bar{R}^c over $H(\bar{V}^c, \bar{\mathbf{x}})$, and solve the resulting formulation (2). Note that, in order to speed up the solution process, we do not consider an extended arc set here, and we impose using each arc $(i,j) \in \bar{V}^c \times \bar{V}^c$ exactly \bar{x}_{ij} times. The additional constraints to insert into formulation (2) are of the form $\sum_{r \in \bar{R}^c} b^r_{ij} \lambda^r = \bar{x}_{ij}$, $(i,j) \in \bar{A}^c$. The objective value $\bar{w}_{\bar{R}^c}$ must be compared against $\bar{w}^c := \bar{\mathbf{c}}^\top \bar{\mathbf{x}}^c$. If (2) is infeasible or $\bar{w}_{\bar{R}^c} > \bar{w}^c$, then we add the following lifted feasibility cut defined w.r.t. the weakly connected component \bar{N}^c :

$$\sum_{(i,j)\in\widehat{A}^c} x_{ij} \ge 1,\tag{5}$$

where the arc set \widehat{A}^c defining the left-hand side is

$$\widehat{A}^c = \{(i,j) \in A \cap (\overline{V}^c \times \overline{V}^c) : \overline{x}_{ij} = 0\} \cup \Gamma_N^+(\overline{N}^c) \cup \Gamma_N^-(\overline{N}^c).$$

The lifted feasibility cut (5) imposes that either the set of active vehicle flow variables associated with the internal arcs of the component \bar{N}^c must be different from the ones positive in the solution \bar{s} or the component \bar{N}^c itself must change. The inequality is globally valid. Note that $\hat{A}^c \subseteq A \setminus \bar{A}$ holds by definition of \bar{A} . Therefore, the left-hand side of (5) comprises less variables (in case of two or more components) as the original feasibility cut (3). In the example of the infeasible integer solution depicted in Figure 2(a), the first weakly connected component $\bar{N}^1 = \{1, 2, 3, 4, 12\}$ imposes a lifted feasibility cut. The relationship between the two arc sets is displayed in Figure 2(b), where the dashed arcs are those present in the left-hand side of the standard but not the lifted feasibility cut.

The lifting procedure is run whenever the approach proposed in Archetti et al. (2014a), enhanced by the first two improvements described in this section, proves that a solution \bar{s} is infeasible to the SDVRPTW. This solution \bar{s} is then cut off by imposing to change the current solution for at least one connected component $c' \in \mathcal{C}$. It happens regularly that lifted feasibility cuts for several components can be added at the same time.

3.3. Valid Inequalities

In classical branch-and-cut algorithms the valid inequalities are used to strengthen the formulation of the problem addressed. Since (1) is a relaxed formulation, in our algorithm the valid inequalities are also used to cut off integer solutions to (1) that are infeasible to the SDVRPTW. While the inequalities presented in Sections 3.3.2–3.3.5 are known from the literature, the inequalities proposed in Sections 3.3.6 and 3.3.7 are new. The infeasible-path constraints proposed in Ascheuer et al. (2000, 2001) for the TSPTW are adapted to the SDVRPTW in Section 3.3.6. These inequalities are then generalized to so-called path-matching constraints in Section 3.3.7. The separation algorithms for infeasible-path and path-matching constraints that we present are exact for integer solutions in the sense that at least one violated constraint is found if one exists. For fractional solutions, the separation algorithms are heuristics.

The inequalities presented in Section 3.3.2 are static in the sense that we insert them right from the beginning into (1). All the other inequalities are dynamically separated at each node of the branch-and-cut tree.

Our overall separation strategy can be summarized as follows: Only inequalities exceeding a violation of ε are inserted. The classes of valid inequalities are hierarchically considered according to the order with which they are presented in this section. The separation procedure stops as soon as violated inequalities are found in a given class. A maximum of MAX_CUTS cuts is added in each call of the separation algorithm.

3.3.1. Preliminaries Let \mathcal{P} be the polyhedron formed by feasible solutions to the SDVRPTW fulfilling Properties 2–5. The polyhedron formed by solutions to the relaxed formulation (1) is denoted by \mathcal{P}_R and fulfills $\mathcal{P}_R \supseteq \mathcal{P}$. While the inequalities presented in Sections 3.3.3 and 3.3.5 are valid for \mathcal{P} and \mathcal{P}_R , all other presented inequalities are valid only for \mathcal{P} .

In order to introduce valid inequalities, some additional notation is required: A path $P = (v_0, v_1, \ldots, v_\ell)$ is any sequence of vertices with $(v_{i-1}, v_i) \in A$ for $i \in \{1, \ldots, \ell\}$. The start vertex of the path is $s(P) = v_0$ and the end vertex is $t(P) = v_\ell$. The length of the path is $\ell = \ell(P) \ge 1$. The arcs of P are denoted by A(P), and we define $A_N(P) = A(P) \cap A(N)$. The vertices of P are $V(P) = \{v_0, \ldots, v_\ell\}$ and the internal vertices are $V^{int}(P) = \{v_1, \ldots, v_{\ell-1}\}$. Note that in the SDVRPTW the internal vertices of a feasible route are customers, i.e., $V^{int}(P) \subseteq N$. For the demand of the

internal vertices we use the shorthand notation $d(V^{int}(P))$ for $\sum_{v \in V^{int}(P)} d_v$. Paths of length 1 have $V^{int}(P) = \emptyset$.

A path P with $|\{v_1,\ldots,v_\ell\}|=|\{v_0,v_1,\ldots,v_\ell-1\}|=\ell$ is said to be almost-elementary. All the internal vertices of an almost-elementary path are distinct. It is worth noting that, in a solution to the SDVRPTW, an almost-elementary path represents a subpath of a route in which all the internal vertices are non-split customers. An almost-elementary path $P=(v_0,v_1,\ldots,v_\ell)$ is time-window infeasible if there do not exist numbers T_0,T_1,\ldots,T_ℓ such that $e_{v_i}\leq T_i\leq l_{v_i}$ holds for all $i=0,1,\ldots,\ell$ and $T_{i-1}+t_{v_{i-1},v_i}\leq T_i$ holds for $i=1,\ldots,\ell$. Given an almost-elementary path $P=(v_0,v_1,\ldots,v_\ell)$, we define the minimum quantity $\underline{d}(P)$ to deliver along the path as

$$\underline{d}(P) = \alpha \left(1 - \delta_{s(P),0}\right) + d(V^{int}(P)) + \alpha \left(1 - \delta_{t(P),n+1}\right),\tag{6}$$

where $\delta_{xy} \in \{0,1\}$ is the Kronecker delta which is equal to 1 if x = y and 0 otherwise, and $\alpha \in \{0,1\}$ is equal to 1 if $d_i \in \mathbb{Z}_+$ for all $i \in N$, and $Q \in \mathbb{Z}_+$. The α -terms defining the minimum quantity to deliver exploit Property 5. An almost-elementary path P with $P \neq (0, i, n+1)$ for any $i \in N$ is load infeasible if $\underline{d}(P) > Q$. Also assume that all paths P = (0, i, n+1), $i \in N$, of length $\ell(P) = 2$ are feasible even if $\underline{d}(P) = d_i > Q$.

An almost-elementary path $P = (v_0, v_1, \dots, v_\ell)$, is said to be *infeasible* (for the SDVRPTW) if it does not occur as a subpath in any route of a feasible solution to the SDVRPTW fulfilling Properties 2–5.

DEFINITION 1. An almost-elementary path $P = (v_0, v_1, \dots, v_\ell)$, is infeasible if at least one of the following condition is satisfied:

- (i) P is time-window infeasible;
- (ii) P is load infeasible;
- (iii) P is a cycle, i.e. s(P) = t(P).

DEFINITION 2. For a path $P = (v_0, v_1, \dots, v_{\ell-1}, v_{\ell})$ in G, the associated depot-reduced path is dr(P) equal to

- (i) $P = (v_0, v_1, \dots, v_{\ell-1}, v_{\ell})$ if $v_0 \neq 0$ and $v_{\ell} \neq n+1$,
- (ii) $(v_1, \ldots, v_{\ell-1}, v_{\ell})$ if $v_0 = 0$ and $v_{\ell} \neq n+1$,
- (iii) $(v_0, v_1, \dots, v_{\ell-1})$ if $v_0 \neq 0$ and $v_{\ell} = n+1$, and
- (iv) $(v_1, \ldots, v_{\ell-1})$ if $v_0 = 0$ and $v_\ell = n + 1$.

LEMMA 1. Given an infeasible almost-elementary path $P = (v_0, v_1, \dots, v_\ell)$ with

- (a) $v_0 = 0$ and $v_\ell \neq n+1$. Then, any almost-elementary path P' of the form (S, dr(P)) is infeasible for any path S, $\ell(S) \geq 1$.
- (b) $v_0 \neq 0$ and $v_\ell = n+1$. Then, any almost-elementary path P' of the form (dr(P), T) is infeasible for any path T, $\ell(T) \geq 1$.

(c) $v_0 = 0$ and $v_\ell = n + 1$. Then, any almost-elementary path P' of the form (S, dr(P), T) is infeasible for any pair of paths S, $\ell(S) \ge 1$, and T, $\ell(T) \ge 1$.

Proof: (a): P is time-window infeasible or load infeasible. Defining $S = (0, v_1)$ would result in P' = P. Any other path S would lead to the definition of almost-elementary path P' which is time-window infeasible if P is time-window infeasible and such that $\underline{d}(P') \ge \underline{d}(P)$.

For the presentation of separation procedures, we assume that the current (fractional) solution of (1) is given by $\bar{s} = (\bar{\mathbf{x}}, \bar{\mathbf{z}}, \bar{\mathbf{T}})$. Moreover, for any customer $i \in N$ such that $\bar{z}_i < 1.5$, $\pi(i)$ and $\sigma(i)$ denote a predecessor and a successor of i in the graph induced by \bar{s} , respectively. The different separation procedures use individual tie-breaker rules if predecessors or successors are not unique. For all the customers $i \in N$ such that $\bar{z}_i \geq 1.5$, predecessors and successors remain undefined.

3.3.2. Static Inequalities Due to Property 3, the inequalities

$$x_{ij} + x_{ji} \le 1$$
 $(i, j), (j, i) \in A(N) : i < j$ (7)

can be imposed.

- **3.3.3.** Capacity Cuts Capacity cuts (1d), i.e., inequalities $\sum_{(i,j)\in\Gamma^+(S)} x_{ij} \geq K_S$ for all $S\subseteq N$, $|S|\geq 2$, have been stated as a part of formulation (1). We separate violated capacity cuts by applying two shrinking heuristics presented in (Belenguer et al. 2000) and (Ralphs et al. 2003), namely the extended shrinking heuristic and the greedy shrinking heuristic. The reader is referred to the latter reference for details.
- **3.3.4. 2-Path Cuts** Kohl et al. (1999) introduced 2-path cuts in order to strengthen path-based formulations of the VRPTW. However, these inequalities solely refer to the vehicle flow on the arcs, and thus they can also be applied to arc-based formulations. Whenever a subset $S \subseteq N$ of the customers cannot be served with a single vehicle, the 2-path cuts

$$\sum_{(i,j)\in\Gamma^+(S)} x_{ij} \ge 2 \tag{8}$$

is valid. The precondition is fulfilled if $K_S > 1$, i.e., the demand of the customers S exceeds the vehicle capacity, or $S \cup \{0, n+1\}$ cannot be visited by a single vehicle due to time window restrictions. The latter means that the TSPTW induced by $S \cup \{0, n+1\}$ is infeasible. We separate violated 2-path cuts with the help of the greedy heuristic proposed in Kohl et al. (1999). Given the current arc-flow values $\bar{\mathbf{x}}$, the heuristic first identifies inclusion-maximal candidate sets S with $\sum_{(i,j)\in\Gamma^+(S)} \bar{x}_{ij} < 2$. Then, for each candidate set S, an exact dynamic programming algorithm for the associated TSPTW over $S \cup \{0, n+1\}$ is applied. If no feasible TSPTW solution exists, a violated 2-path cut is identified.

Connectivity Cuts Already the capacity cuts ensure that any subset of customers is connected to the depot. A more general type of connectivity cuts has been used in three-index VRP formulations (Toth and Vigo 2002, p. 15). In the SDVRPTW, connectivity cuts are of the form

$$\sum_{(i,j)\in\Gamma^+(S)} x_{ij} \ge z_u \qquad S \subseteq N, |S| \ge 2, u \in S. \tag{9}$$

We identify violated connectivity cuts by solving a maximum flow problem for each customer $i \in N$ using the software library devised by Boykov and Kolmogorov (2004). Only the violated connectivity cuts with $u = \arg \max_{u' \in S} \{z_{u'}\}$ are inserted into (1).

Infeasible-Path Constraints The generalization of infeasible-path constraints first introduced by Ascheuer et al. (2000, 2001) for the TSPTW is as follows:

Proposition 1. For all infeasible almost-elementary paths P with $\ell(P) \geq 3$, the infeasible-path constraint

$$\sum_{(i,j)\in A_N(P)} x_{ij} - \sum_{v\in V^{int}(P)} z_v \le -\delta_{s(P),0} - \delta_{t(P),n+1}$$
(10)

is valid for the polyhedron \mathcal{P} .

Proof: Note first that if s(P) = 0, i.e., the path P starts at the depot, then the first arc of the path does not contribute to the left-hand side, since only arcs in $A_N(P)$ are considered. At the same time the right-hand side decreases by 1 due to the term $-\delta_{s(P),0}$. The respective statement is true if t(P) = n + 1, i.e., when the path ends at the depot n + 1.

In any case, a violation $\sum_{(i,j)\in A_N(P)} \bar{x}_{ij} - \sum_{v\in V^{int}(P)} \bar{z}_v > -\delta_{s(P),0} - \delta_{t(P),n+1}$ of the above inequality (10) by an integer solution is only possible if $\bar{x}_{ij} = 1$ for all $(i, j) \in A_N(P)$ and $\bar{z}_v = 1$ for all vertices $v \in V^{int}(P)$. This means that the vertices in $V^{int}(P)$ are visited only once and exactly in the sequence defined by path P. Hence, dr(P) must be a subpath of a feasible SDVRPTW route, which is impossible due to the infeasibility of P and Lemma 1.

Infeasible-path constraints (10) are separated as follows. Recall we assume that predecessors $\pi(i)$ and successors $\sigma(i)$ are undefined for customers $i \in N$ such that $\bar{z}_i \geq 1.5$ (see Section 3.3.1). For the other customers, predecessors and successors are initialized using one of the following rules:

$$\pi(i) = \underset{i \in N}{\operatorname{arg\,min}} \{|1 - \bar{x}_{hi}|\}, \qquad \qquad \sigma(i) = \underset{i \in N}{\operatorname{arg\,min}} \{|1 - \bar{x}_{ij}|\}; \qquad (\text{Rule 1})$$

$$\pi(i) = \underset{h \in N}{\operatorname{arg\,max}} \{ \max(e_i, e_h + t_{hi}) \bar{x}_{hi} \}, \qquad \sigma(i) = \underset{i \in N}{\operatorname{arg\,max}} \{ \max(e_j, e_i + t_{ij}) \bar{x}_{ij} \}; \qquad (\text{Rule 2})$$

$$\pi(i) = \underset{h \in N}{\arg \min} \{|1 - \bar{x}_{hi}|\}, \qquad \sigma(i) = \underset{j \in N}{\arg \min} \{|1 - \bar{x}_{ij}|\}; \qquad \text{(Rule 1)}$$

$$\pi(i) = \underset{h \in N}{\arg \max} \{\max(e_i, e_h + t_{hi})\bar{x}_{hi}\}, \qquad \sigma(i) = \underset{j \in N}{\arg \max} \{\max(e_j, e_i + t_{ij})\bar{x}_{ij}\}; \qquad \text{(Rule 2)}$$

$$\pi(i) = \underset{h \in N}{\arg \max} \{d_h \bar{x}_{hi}\}, \qquad \sigma(i) = \underset{j \in N}{\arg \max} \{d_j \bar{x}_{ij}\}. \qquad \text{(Rule 3)}$$

After the initialization step, for each customer $i \in N$, we start with the almost-elementary path P = (i) and extend it iteratively adding predecessors of s(P) or successors of t(P) to the respective endpoint. The extension stops when s(P) has an undefined predecessor and t(P) has an undefined successor. The resulting almost-elementary path P, if infeasible (see Definition 1), is then checked to violate the corresponding infeasible-path constraint (10) that is eventually added. Each time a load infeasible almost-elementary path P is found, we also check if the corresponding capacity cut (1d) for $S = V^{int}(P)$ is violated. If so, we add the violated capacity cut. The separation heuristic is run once for each of the available initialization rules.

3.3.7. Path-Matching Constraints Path-matching constraints generalize infeasible-path constraints (10). We introduce them in order to cut off infeasible configurations such as those depicted in Figure 1.

DEFINITION 3. Let $i \in \mathbb{N}$, $p \ge 1$, and $P_1^{in}, P_2^{in}, \dots, P_p^{in}$ and $P_1^{out}, P_2^{out}, \dots, P_p^{out}$ be paths with the following properties:

- (i) All paths $P_1^{in}, P_2^{in}, \dots, P_p^{in}$ have end vertex i (in-paths), i.e., $t(P_j^{in}) = i$ for $1 \le j \le p$. All paths $P_1^{out}, P_2^{out}, \dots, P_p^{out}$ have start vertex i (out-paths), i.e., $s(P_k^{out}) = i$ for $1 \le k \le p$.
- (ii) Internal vertices of all in- and out-paths are disjoint: $V^{int}(P^{in}_j) \cap V^{int}(P^{in}_{j'}) = \emptyset$ for $1 \leq j, j' \leq p$, $j \neq j'; \ V^{int}(P^{out}_k) \cap V^{int}(P^{out}_{k'}) = \emptyset$ for $1 \leq k, k' \leq p, \ k \neq k'; \ V^{int}(P^{in}_j) \cap V^{int}(P^{out}_k) = \emptyset$ for $1 \leq j, k \leq p$. This implies that all concatenations of in-paths and out-paths, in the following denoted by (P^{in}_j, P^{out}_k) , are almost-elementary for all $1 \leq j, k \leq p$.
- (iii) If there is an in-path $P_j^{in}=(0,i)$, then (P_j^{in},P_k^{out}) is not infeasible for all out-paths P_k^{out} for $1 \le k \le p$. If there is an out-path $P_k^{in}=(i,n+1)$, then (P_j^{in},P_k^{out}) is not infeasible for all in-paths P_j^{in}
- (iv) In-paths $P_j^{in}=(0,i)$ and out-paths $P_k^{in}=(i,n+1)$ do not occur together. Such a set of in-paths $P^{in}=\{P_1^{in},P_2^{in},\ldots,P_p^{in}\}$ and out-paths $P^{out}=\{P_1^{out},P_2^{out},\ldots,P_p^{out}\}$ is called a $stretched\ star$ and denoted by $S(i,p,P^{in},P^{out})$.

Examples of five different stretched stars are depicted in Figure 3.

for $1 \le j \le p$.

Given a stretched star $S(i, p, P^{in}, P^{out})$, any concatenated path (P_j^{in}, P_k^{out}) for $1 \leq j, k \leq p$ can be tested for infeasibility. While we use identical definitions of time-window infeasible paths and cycles as in Definition 1, a modified definition of load infeasible paths is required here. It is based on another definition of the minimum quantity $\underline{d}(P)$ to deliver along a path P, cf. (6), now defined as

$$\underline{d}(P_{j}^{in}, P_{k}^{out}) = \alpha(1 - \delta_{s(P_{j}^{in}), 0}) + d(V^{int}(P_{j}^{in})) + \alpha + d(V^{int}(P_{k}^{out})) + \alpha(1 - \delta_{t(P_{k}^{out}), n+1}). \tag{11}$$

Thus, a path (P_j^{in}, P_k^{out}) is load infeasible if $\underline{d}(P_j^{in}, P_k^{out}) > Q$.

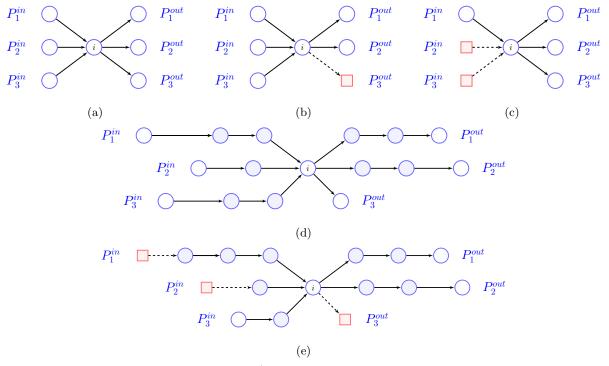


Figure 3 Examples of stretched stars $S(i, 3, P^{in}, P^{out})$.

DEFINITION 4. Let $(m_{ij}) = M \in \{0,1\}^{m \times n}$ be any binary matrix. We define the associated bipartite graph $B(M) = (P \cup W, E_M)$ by vertices $P = \{p_1, \dots, p_m\}$ and $W = \{w_1, \dots, w_n\}$ (the bipartition), and edges $E_M = \{\{p_i, w_j\} : m_{ij} = 1 \text{ for } 1 \leq i \leq m, 1 \leq j \leq n\}$.

Let $M(P^{in}, P^{out}) = (m_{jk})$ denote the compatibility matrix between the in-paths and out-paths, with $m_{jk} = 0$ if path (P_j^{in}, P_k^{out}) is infeasible, and $m_{jk} = 1$ otherwise. We define the compatibility number $n_M = n_M(P^{in}, P^{out})$ as the size of a maximum-cardinality matching in the bipartite graph $B(M(P^{in}, P^{out}))$.

DEFINITION 5. A stretched star $S(i, p, P^{in}, P^{out})$ is called infeasible if $n_M(P^{in}, P^{out}) < p$. Define the number $n_D = n_D(P^{in}, P^{out})$ of paths with a depot in the stretched star $S(i, p, P^{in}, P^{out})$ by $n_D = |\{j: 1 \le j \le p, s(P^{in}_j) = 0\}| + |\{k: 1 \le k \le p, t(P^{out}_k) = n + 1\}|$.

Theorem 1. For all infeasible stretched stars $S(i, p, P^{in}, P^{out})$, the path-matching constraint

$$\sum_{j=1}^{p} \left(\sum_{(g,h)\in A_N(P_j^{in})} x_{gh} - \sum_{v\in V^{int}(P_j^{in})} z_v \right) + \sum_{k=1}^{p} \left(\sum_{(g,h)\in A_N(P_k^{out})} x_{gh} - \sum_{v\in V^{int}(P_k^{out})} z_v \right) - z_i \le n_M - n_D \quad (12)$$

with $n_M = n_M(P^{in}, P^{out})$ and $n_D = n_D(P^{in}, P^{out})$ is valid for the polyhedron \mathcal{P} .

Proof: For convenience, we define the number of short-depot paths (length 1) and long-depot paths (length greater than 1) as

$$n_D^{short} := |\{1 \leq j \leq p : P_j^{in} = (0,i)\}| + |\{1 \leq k \leq p : P_k^{out} = (i,n+1)\}|$$

$$n_D^{long} := |\{1 \leq j \leq p : s(P_i^{in}) = 0, \ell(P_i^{in}) > 1\}| + |\{1 \leq k \leq p : t(P_k^{out}) = n + 1, \ell(P_k^{out}) > 1\}|.$$

Then, $n_D = n_D^{short} + n_D^{long}$.

Let $\bar{s} = (\bar{\mathbf{x}}, \bar{\mathbf{z}}, \bar{\mathbf{T}})$ be a feasible integer solution to the SDVRPTW. The multiset $A(\bar{\mathbf{x}})$ comprises exactly \bar{x}_{ij} copies of each arc $(i, j) \in A$. We will show that \bar{s} is not cut off by any path-matching constraint associated with an infeasible stretched star $S(i, p, P^{in}, P^{out})$. For the sake of exposition, we distinguish the following two cases for the infeasible stretched star:

- (i) All in-paths and out-paths consist of single arcs;
- (ii) Arbitrary in-paths and out-paths.

Case (i): All in-paths are of the form $P_j^{in} = (v_j, i)$ with $v_j \in V$ and all out-paths are of the form $P_k^{out} = (i, v_k)$ with $v_k \in V$ as shown in Figure 3(a-c). With the definitions $A(N)^{in} = \{(v_j, i) : 1 \le j \le p, v_j \in N\}$ and $A(N)^{out} = \{(i, v_k) : 1 \le k \le p, v_k \in N\}$, the path-matching constraint (12) reduces to

$$\sum_{(h,i) \in A(N)^{in}} x_{hi} + \sum_{(i,h) \in A(N)^{out}} x_{ih} - z_i \le n_M - n_D.$$

Moreover, we know that in the given feasible integer solution the customer i is visited exactly \bar{z}_i times. Consider the star $S(i, \bar{z}_i, \Gamma^-(i) \cap A(\bar{\mathbf{x}}), \Gamma^+(i) \cap A(\bar{\mathbf{x}}))$ imposed by the integer feasible solution. It induces a compatibility matrix $\bar{M} = (\bar{m}_{jk})$ of dimension $\bar{z}_i \times \bar{z}_i$ and a maximum-cardinality matching of value $n_{\bar{M}} = \bar{z}_i = |\Gamma^-(i) \cap A(\bar{\mathbf{x}})| = |\Gamma^+(i) \cap A(\bar{\mathbf{x}})|$.

Since the value of the left-hand side of the path-matching constraint, excluding z_i , is $|A(N)^{in} \cap A(\bar{\mathbf{x}})| + |A(N)^{out} \cap A(\bar{\mathbf{x}})|$, we now consider the submatrix M' of \bar{M} corresponding to the rows/arcs $A(N)^{in} \cap A(\bar{\mathbf{x}})$ and the columns/arcs $A(N)^{out} \cap A(\bar{\mathbf{x}})$. Note that M' results from \bar{M} by the elimination of exactly $n^{in} = |\Gamma^-(i) \cap A(\bar{\mathbf{x}})| - |A(N)^{in} \cap A(\bar{\mathbf{x}})|$ rows and $n^{out} = |\Gamma^+(i) \cap A(\bar{\mathbf{x}})| - |A(N)^{out} \cap A(\bar{\mathbf{x}})|$ columns. This operation is equivalent to the removal of n^{in} vertices from the first and of n^{out} vertices from the second partition of $B(\bar{M})$. The maximum-cardinality matching in $B(\bar{M})$ of size \bar{z}_i hence induces a matching in B(M') of size not smaller than $\bar{z}_i - n^{in} - n^{out}$. (Note that in general, the elimination of exactly w vertices from a graph cannot remove more than w edges from any matching.)

Consider then the submatrix \widehat{M} of $M=M(P^{in},P^{out})$ resulting from the elimination of n_D^{short} rows or columns associated with the arcs (0,i) or (i,n+1). (Note that condition (iv) in the Definition 3 of a stretched star ensures that it is either rows or columns but not both.) According to condition (iii) of Definition 3, the n_D^{short} arcs are part of the maximum-cardinality matching in B(M), since otherwise the matching would not have had maximum cardinality. Then, the size of a maximum-cardinality matching in $B(\widehat{M})$ is exactly $n_M - n_D^{short}$.

Since M' is a submatrix of \widehat{M} , it follows

$$n_M - n_D^{short} = n_{\widehat{M}} \ge n_{M'} \ge \bar{z}_i - n^{in} - n^{out}. \tag{13}$$

Now, we have

$$\sum_{(h,i)\in A(N)^{in}} \bar{x}_{hi} + \sum_{(i,h)\in A(N)^{out}} \bar{x}_{ih}$$

$$= |A(N)^{in} \cap A(\bar{\mathbf{x}})| + |A(N)^{out} \cap A(\bar{\mathbf{x}})|$$

$$= (\bar{z}_i - n^{in}) + (\bar{z}_i - n^{out})$$

$$= \bar{z}_i + \bar{z}_i - n^{in} - n^{out}$$
(14a)

$$\leq \bar{z}_i + n_M - n_D^{short} \tag{14b}$$

$$= \bar{z}_i + n_M - n_D \tag{14c}$$

where (14a) results from the definition of n^{in} and n^{out} using $\bar{z}_i = |\Gamma^-(i) \cap A(\bar{\mathbf{x}})| = |\Gamma^+(i) \cap A(\bar{\mathbf{x}})|$, (14b) uses (13), and (14c) is the assumption $n_D = n_D^{short}$ of Case (i). Subtracting \bar{z}_i from (14) shows that the feasible integer solution satisfies the path-matching constraint in Case (i).

Case (ii): This is the case of in-paths and out-paths of arbitrary length as shown in Figure 3(d-e). Consider the largest star $S(i, \bar{z}_i, \bar{P}^{in}, \bar{P}^{out})$ fulfilling conditions (i)–(iii) of Definition 3 imposed by the integer feasible solution. Such a star is unique because condition (ii) imposes that all internal vertices are non-split customers so that in a largest star all in-paths/out-paths either start/end at the depot 0/n+1 or at split customers. Moreover note that condition (iii) is not restrictive for the definition of the largest star. Indeed, if condition (iii) would not be fulfilled, then at least one in-path or out-path would be infeasible, i.e., the integer solution \bar{s} would be infeasible, which contradicts with our assumption of a feasible integer solution. The star $S(i, \bar{z}_i, \bar{P}^{in}, \bar{P}^{out})$ induces a compatibility matrix $\bar{M} = (\bar{m}_{jk})$ of dimension $\bar{z}_i \times \bar{z}_i$ and a maximum-cardinality matching of value $n_{\bar{M}} = \bar{z}_i = |\bar{P}^{in}| = |\bar{P}^{out}|$.

We now consider the star $S(i, p, P^{in}, P^{out})$ defining the path-matching constraint (12). For each in-path $P_j^{in} \neq (0, i)$, its depot-reduced path $dr(P_j^{in})$ may occur as a subpath of the integer solution \bar{s} . We define the set of these in-paths by

$$P'^{in} := \{P^{in}_j : 1 \leq j \leq p, P^{in}_j \neq (0,i), \bar{P}^{in}_{j'} = (S_{j'}, dr(P^{in}_j)) \text{ for some } j' \text{ and some path } S_{j'}, \ell(S_{j'}) \geq 1\}.$$

Similarly, for each out-path $P_k^{out} \neq (i, n+1)$, its depot-reduced path $dr(P_k^{out})$ may occur as a subpath of the integer solution, and we define the corresponding set

$$P'^{out} := \{P_k^{out} : 1 \leq k \leq p, P_k^{out} \neq (i, n+1), \bar{P}_{k'}^{out} = (dr(P_k^{out}), T_{k'}) \text{ for some } k' \text{ and some path } T_{k'}, \ell(T_{k'}) \geq 1\}.$$

We remark that all paths $P_j^{in} \in P^{in} \setminus P'^{in}$ and $P_k^{out} \in P^{out} \setminus P'^{out}$ are disregarded, since they provide a non-positive contribution to the left-hand side of (12).

Note that by definition both P'^{in} and P'^{out} do not include short-depot paths. Now, one can define \bar{P}^{in} and \bar{P}^{out} so that each in-path $P^{in}_j \in P'^{in}$ is uniquely associated with an in-path $\bar{P}^{in}_{j'} \in \bar{P}'^{in} \subseteq \bar{P}^{in}$, and vice versa, and each out-path $P^{out}_k \in P'^{out}$ is uniquely associated with an out-path $\bar{P}^{out}_{k'} \in \bar{P}'^{out} \subseteq \bar{P}^{out}$, and vice versa. The following equalities hold:

$$|P^{in}| = |\bar{P}^{in}|,\tag{15a}$$

$$|P'^{out}| = |\bar{P}'^{out}|. \tag{15b}$$

We will consider the submatrix M' of \widehat{M} corresponding to the rows inducing P'^{in} and the columns inducing P'^{out} . It results from \widehat{M} by the elimination of exactly $n^{in} = |\widehat{P}^{in}| - |\widehat{P}'^{in}|$ rows and $n^{out} = |\widehat{P}^{out}| - |\widehat{P}'^{out}|$ columns. There is also a submatrix $\widehat{\widehat{M}}$ of $M = M(P^{in}, P^{out})$ corresponding to the rows P'^{in} and the columns P'^{out} . Since compatibility is conserved on subpaths, the relation $M' \leq \widehat{\widehat{M}}$ holds (componentwise) so that we know $n_{M'} \leq n_{\widehat{\widehat{M}}}$. Similar to Case (i), we define a submatrix \widehat{M} of M resulting from the elimination of n_D^{short} rows (or columns) associated with the short depot-paths (0,i) and (i,n+1). The matrix $\widehat{\widehat{M}}$ is a submatrix of \widehat{M} so that $n_{\widehat{\widehat{M}}} \leq n_{\widehat{M}}$ holds. Also here the n_D^{short} arcs are part of the maximum-cardinality matching in B(M) so that the size of a maximum-cardinality matching in $B(\widehat{M})$ is $n_M - n_D^{short}$. Putting all these results together, we get

$$n_M - n_D^{short} = n_{\widehat{M}} \ge n_{\widehat{M}} \ge n_{M'} \ge \bar{z}_i - n^{in} - n^{out}, \tag{16}$$

which is the analogue to (13) of Case (i).

For the jth in-path P_j^{in} with $P_j^{in} \neq (0,i)$, the term

$$\sum_{(g,h)\in A_N(P_i^{in})} x_{gh} - \sum_{v\in V^{int}(P_i^{in})} z_v + \delta_{s(P_j^{in}),0}$$
(17a)

is bounded by 1 (from above) and is 1 if $\bar{x}_{gh} = 1$ for all $(g,h) \in A_N(P_j^{in})$ and $\bar{z}_v = 1$ for all $v \in V^{int}(P_j^{in})$. This means that all internal vertices are customers that are visited exactly once and exactly in the sequence defined by P_j^{in} , which is equivalent to the condition $P_j^{in} \in P'^{in}$. Note the similarity of the arguments to those used in the proof of the infeasible-path constraints (10) (proof of Proposition 1).

The same can be said for the term

$$\sum_{(g,h)\in A_N(P_k^{out})} x_{gh} - \sum_{v\in V^{int}(P_k^{out})} z_v + \delta_{t(P_k^{out}),n+1}$$
(17b)

of the kth out-path P_k^{out} , $P_k^{out} \neq (i, n+1)$. A contribution of 1 occurs only if the internal vertices are non-split customers that are served exactly in the sequence defined by P_k^{out} , equivalent to $P_k^{out} \in P'^{out}$; otherwise the contribution is 0 or negative.

The following inequalities result:

$$\sum_{j=1}^{p} \left(\sum_{(g,h)\in A_{N}(P_{j}^{in})} \bar{x}_{gh} - \sum_{v\in Vint(P_{j}^{in})} \bar{z}_{v} \right) + \sum_{k=1}^{p} \left(\sum_{(g,h)\in A_{N}(P_{k}^{out})} \bar{x}_{gh} - \sum_{v\in Vint(P_{k}^{out})} \bar{z}_{v} \right) + n_{D}^{long}$$

$$= \sum_{P_{j}^{in}\neq(0,i)} \left(\sum_{(g,h)\in A_{N}(P_{j}^{in})} \bar{x}_{gh} - \sum_{v\in Vint(P_{j}^{in})} \bar{z}_{v} + \delta_{s(P_{j}^{in}),0} \right)$$

$$= 1, \text{ if } dr(P_{j}^{in}) \text{ is in the solution } \bar{s}; < 0, \text{ otherwise}$$

$$(18a)$$

$$+ \sum_{\substack{P_k^{out} \neq (i,n+1) \\ =1, \text{ if } dr(P_k^{out}) \text{ is in the solution } \bar{s};}} z_v + \delta_{t(P_k^{out}),n+1} \underbrace{ \left(\sum_{(g,h) \in A_N(P_k^{out})} \bar{x}_{gh} - \sum_{v \in V^{int}(P_k^{out})} \bar{z}_v + \delta_{t(P_k^{out}),n+1} \right) }_{=1, \text{ if } dr(P_k^{out}) \text{ is in the solution } \bar{s};} < 0, \text{ otherwise}$$

$$\leq |P'^{in}| + |P'^{out}| \tag{18b}$$

$$=|\bar{P}^{in}|+|\bar{P}^{out}|\tag{18c}$$

$$= (\bar{z}_i - n^{in}) + (\bar{z}_i - n^{out}) \tag{18d}$$

$$= \bar{z}_i + \bar{z}_i - n^{in} - n^{out}$$

$$\leq \bar{z}_i + n_M - n_D^{short} \tag{18e}$$

Equality (18a) holds because short-depot paths $P_j^{in} = (0, i)$ and $P_k^{out} = (i, n+1)$ contribute with 0 to the sum, and n_D^{long} is identical to the sum of the δ -values of the non-depot paths in the star. Inequality (18b) follows from the definition of P'^{in} and P'^{out} , (18c) from (15), and (18d) from the definition of M' having dimension $(\bar{z}_i - n^{in}) \times (\bar{z}_i - n^{out})$. For the inequality (18e), we use (16), i.e., $\bar{z}_i - n^{in} - n^{out} \leq n_M - n_D^{short}$.

Subtracting n_D^{long} and \bar{z}_i from (18) and using the equality $n_D = n_D^{short} + n_D^{long}$ shows that the path-matching constraint (12) does not cut off the feasible integer solution \bar{s} in Case (ii).

EXAMPLE 1. Consider the infeasible integer solution to the 5-customer SDVRPTW depicted in Figure 1(a). Defining the stretched star $S(i=3,p=2,P^{in},P^{out})$ with $P_1^{in}=(1,3)$, $P_2^{in}=(2,3)$, $P_1^{out}=(3,4)$, and $P_2^{out}=(3,5)$, we can immediately see that $(P_1^{in},P_1^{out})=(1,3,4)$ and $(P_1^{in},P_2^{out})=(1,3,5)$ are time-window infeasible, while $(P_2^{in},P_1^{out})=(2,3,4)$ and $(P_2^{in},P_2^{out})=(2,3,5)$ are time-window feasible. This leads to

$$M = \begin{pmatrix} 0 & 0 \\ 1 & 1 \end{pmatrix}$$
 with $n_M = 1$

and the associated path-matching constraint is

$$x_{13} + x_{23} + x_{34} + x_{35} - z_3 \le 1 - 0 = 1$$

which cuts off the infeasible integer solution.

Now consider the instance and solution given in Figure 1(b). Using the same stretched star, we compute $\underline{d}(P_1^{in}, P_1^{out}) = \underline{d}(P_1^{in}, P_2^{out}) = \underline{d}(P_2^{in}, P_1^{out}) = \underline{d}(P_2^{in}, P_2^{out}) = 1 + 1 + 1 = 3$. With a capacity Q = 10, all in-paths are compatible with all out-paths leading to $n_M = 2$. Hence, the stretched star is not infeasible in this case. Indeed, the above constraint $x_{13} + x_{23} + x_{34} + x_{35} - z_3 \le 1$ is not valid for the polyhedron \mathcal{P} of the second instance. For example, the routes (0, 1, 3, 4, n + 1), (0, 2, 3, 5, n + 1), and (0, 1, 4, n + 1) with appropriate delivery quantities form a feasible integer solution that does not fulfill the inequality.

However, we can define the larger stretched star $S(i=3,p=2,P^{in},P^{out})$ with $P_1^{in}=(0,1,3)$, $P_2^{in}=(0,2,3)$, $P_1^{out}=(3,4,n+1)$, and $P_2^{out}=(3,5,n+1)$ for the second instance. Then, the minimum quantities to deliver are

$$\underline{d}(P_1^{in}, P_1^{out}) = \underline{d}(P_2^{in}, P_1^{out}) = 0 + 4 + 1 + 7 + 0 = 11 > Q$$

$$\underline{d}(P_1^{in}, P_2^{out}) = \underline{d}(P_2^{in}, P_2^{out}) = 0 + 4 + 1 + 1 + 0 = 6 \le Q.$$

We get

$$M = \begin{pmatrix} 0 & 1 \\ 0 & 1 \end{pmatrix}$$
 with $n_M = 1 and $n_D = 4$,$

and the associated path-matching constraint is

$$(x_{13}-z_1)+(x_{23}-z_2)+(x_{34}-z_4)+(x_{35}-z_5)-z_3 \le 1-4=-3$$

which cuts off the infeasible integer solution $(-2 \le -3)$. However, the feasible solution with routes (0,1,3,4,n+1), (0,2,3,5,n+1), and (0,1,4,n+1) is not cut off because the left-hand side is -4 (note that $\bar{z}_1 = \bar{z}_4 = 2$ in this solution).

For p=1, properties (i), (ii) and (iv) of Definition 3 impose the stretched star $S(i,1,P^{in},P^{out})$ to be an almost-elementary path $P=(P_1^{in},P_1^{out})=(v_0,v_1,\ldots,v_\ell)$ such that $\ell(P)\geq 2$. Moreover, property (iii) ensures that P is not infeasible if $v_1=i$ and $v_0=0$, or $v_{\ell-1}=i$ and $v_\ell=n+1$. The set of infeasible almost-elementary paths induced by the stretched stars $S(i,1,P^{in},P^{out})$ is thus included in the set of all infeasible almost-elementary paths. For this reason, path-matching constraints (12) are separated only for infeasible stretched stars with $p\geq 2$.

Separation proceeds as follows: For each customer $i \in N$, we define $p = p(i) = \lfloor z_i + \frac{1}{2} \rfloor$, and if $p \geq 2$ we try to find violated inequalities for stretched stars of the form $S(i, p, P^{in}, P^{out})$. Tentative in-paths $P_1^{in}, \ldots, P_p^{in}$ and out-paths $P_1^{out}, \ldots, P_p^{out}$ are iteratively constructed. Initially, all in-paths and out-path consist of single arcs only (like in Figure 3(a-c)) resulting from the p arcs $(v, i) \in \Gamma^-(i)$ and the p arcs $(i, v) \in \Gamma^+(i)$ with maximum flow \bar{x}_{vi} and \bar{x}_{iv} (depot arcs with flow greater than 1 can lead to multiple copies of these arcs). In each iteration, it is first tested whether the

current stretched star $S(i, p, P^{in}, P^{out})$ imposes a violated path-matching constraint. To do this, the difference between left-hand and right-hand side of (12) is computed. This requires to determine n_M for $M = M(P^{in}, P^{out})$ for which we compute the compatibility matrix M and then solve a (small) matching/assignment problem using a network flow solver. If $n_M = p$ the next steps for computing the possible violation of (12) can be skipped. Otherwise (the stretched star is infeasible in this case), the values of the left-hand side of (12) and of $n_D = n_D(P^{in}, P^{out})$ are computed, and separation terminates if the inequality is violated. This latter computation is rather simple because from one iteration to the next we always add only a single arc to only one of the in-paths or out-paths. This next arc is one giving the highest contribution to the left-hand side of the pathmatching constraint (12). More precisely, for arcs $(g,h) \in A$ that can extend an in-path P_i^{in} , i.e., $h = s(P_j^{in})$ for some $j \in \{1, 2, ..., p\}$, the contribution is $\bar{x}_{gh} - \bar{z}_h$, while arcs $(g, h) \in A$ that can extend an out-path P_k^{out} , i.e., $g = t(P_k^{out})$ for some $k \in \{1, 2, \dots, p\}$, the contribution is $\bar{x}_{gh} - \bar{z}_g$. Moreover, we require $g = \pi(h)$ for in-paths and $\sigma(g) = h$ for out-paths to make the extensions unique, where predecessors and successors are defined as in Section 3.3.6 by Rule 1; this also includes that all internal vertices $v \in V^{int}(P_i^{in}) \cup V^{int}(P_k^{out})$ fulfill $\bar{z}_v < 1.5$. Iterations stop as soon as a violated constraint is found or all in-paths have no predecessor $\pi(s(P_j^{in}))$ of their start vertex $s(P_i^{in})$ and all out-paths have no successor $\sigma(t(P_k^{out}))$ of their last vertex $t(P_k^{out})$.

EXAMPLE 2 (CONTINUED FROM EXAMPLE 1). For the infeasible integer solution depicted in Figure 1(a), the separation algorithm loops over all five vertices $i \in N$, checks whether $\bar{z}_i > 1$ (only for i = 3 here), and creates for i = 3 the initial infeasible stretched star already discussed in the first part of Example 1. Hence, the separation algorithm terminates with the violated path-matching constraint $x_{13} + x_{23} + x_{34} + x_{35} - z_3 \leq 1$.

For the infeasible integer solution depicted in Figure 1(b), again only vertex i=3 is visited more than once, giving the initial stretched star $S(i=3, p=\bar{z}_3=2, P^{in}, P^{out})$ with $P_1^{in}=(1,3)$, $P_2^{in}=(2,3)$, $P_1^{out}=(3,4)$, and $P_2^{out}=(3,5)$. Recall from Example 1 that all in-paths are compatible with all out-paths so that

$$M = \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$$
 with $n_M = 2 \not and $n_D = 0$,$

and this initial stretched star is not infeasible. The separation algorithm therefore considers the set of arcs possibly extending one of the in- or out-paths: (0,1), (0,2), (4,n+1), and (5,n+1). All arcs give the same contribution to the left-hand side of the path-matching constraint (12). Thus, the algorithm selects any of these arcs, say arc (0,1) first, to extend in-path P_1^{in} . Since $P_1^{in} = (0,1,3)$ is still compatible with all out-paths, also the stretched star defined at the second iteration is not infeasible. Then, in the third iteration the algorithm selects another arc, say arc (0,2), and defines

 $P_2^{in} = (0, 2, 3)$, but again the resulting stretched star is not infeasible. When the algorithm defines $P_1^{out} = (3, 4, n + 1)$ in the fourth iteration, the compatibility matrix becomes

$$M = \left(egin{array}{c} 0 \ 1 \ 0 \ 1 \end{array}
ight) \quad ext{with} \quad n_M = 1$$

The stretched star is thus infeasible, but the associated path-matching constraint

$$(x_{13} - z_1) + (x_{23} - z_2) + (x_{34} - z_4) + (x_{35} - z_5) - z_3 \le 1 - 3 = -2$$

is not violated $(-2 \le -2)$ so that the separation algorithm continues. In the last iteration, the stretched is exactly the one considered in the second part of Example 1 so that the separation algorithm terminates with this violated inequality.

4. Experimental Analysis

We test the branch-and-cut algorithm on the same benchmark instances also considered by Gendreau et al. (2006), Desaulniers (2010), and Archetti et al. (2011b). These instances have been derived from the VRPTW benchmark of Solomon (1987) by allowing split deliveries. The 56 instances are divided into six classes R1, C1, RC1, R2, C2, and RC2 with 100 customers each, where customers in the C instances are clustered in a 100 x 100 square, in the R instances they are randomly located, and in the RC instances the locations are mixed. The time window constraints of the R1, C1, and RC1 instances are more restrictive than those of the R2, C2, and RC2 instances. For each of the 100-customer instances, smaller instances have been constructed by considering the first 25 and 50 customers only. For defining SDVRPTW instances with different split characteristics, the vehicle capacity is varied by Q = 25, 50 and 100. The total number of benchmark instances for the SDVRPTW is thus $504 = 56 \times 3 \times 3$.

The branch-and-cut algorithm is implemented in C++ using CPLEX 12.6.0.1 with Concert Technology, compiled in release mode with MS Visual C++ 2013, experiments are carried out on a 64-bit Windows 10 PC with the Intel Xeon processor E5-1650v3, 3.50 GHz, and 64 GB of RAM allowing a single thread for each run. CPLEX built-in cuts have been used in all experiments. Due to numerical instability we set IloCplex::NumericalEmphasis = CPX_ON and IloCplex::EpGap = 1.0e-5. CPLEX's default values are kept for all the remaining parameters. We set the design parameters of the separation algorithm to the following values: the minimum violation threshold is $\varepsilon = 0.05$ and the maximum number of cuts to add at each call is MAX_CUTS = 500.

Recall that the triangle inequality is assumed to hold for travel times and costs. In order to fulfill these assumptions, we followed the approach proposed in Luo et al. (2016). They keep the distinction between travel and service times, and therefore they do not add service times to the travel times. Hence, travel times and costs are both identical to distances. To ensure the validity of

Instances Results Class Solved Time Q# Nodes Feas. checks \underline{z}^* R112 30 1588.1 $15\,470.8$ 14518.282.8 3 50 12 2 $10\,682.1$ 18608.770.8 1554.42 12 $1\,501.2$ 100 7639.117724.719.3 C19 4 2342.130 1 245.7 $15\,987.8$ 11631.350 9 6 689.1 $10\,131.8$ 12947.6915.3 7 100 9 5837.8317.0 RC1 30 8 8 27395.1167.4 16.9 9.7 50 8 4486.6163.9 8 72.116995.9100 8 6 601.5 17.1 $9\,392.6$ 31 914.4 R230 11 0 15073.784.5 $1\,800.1$ $15\,340.5$ 50 11 1691.8 $10\,501.3$ 17157.2171.5100 11 1643.97112.515284.853.4 C2 $1\,800.1$ $17\,526.6$ 455.630 14 182.4 200.9 50 8 1 1641.911443.917447.9100 8 5 1227.66850.6 $17\,843.8$ 865.3 RC230 8 $27\,395.0$ 315.419.0 8 14.8 8 7325.450 92.4 16996.3159.4 100 78.8 9348.14451.028.5Total/Weighted Average (WA) 168 78 1067.913 109.3 13 301.4 315.8

Table 1 Results obtained with the Baseline branch-and-cut algorithm not using the new classes of valid inequalities.

the triangle inequality, at pre-processing time, distances are replaced by shortest-path distances. Then, costs are set equal to the new distances, and service times are added to the new distances to define travel times.

Finally, at each run, we provide an initial feasible solution computed with a straightforward greedy constructive heuristic described in Appendix A of the e-Companion.

4.1. Analysis of New Components of Branch-and-Cut

For the analysis of the new branch-and-cut components, we restrict ourselves to the 168 instances with 50 customers because the other instances are generally either very easy or prohibitively hard to solve. We define Baseline as the version of the branch-and-cut algorithm in which all the classical valid inequalities, i.e., static inequalities (7), capacity cuts (1d), 2-path cuts (8), and connectivity cuts (9) are available, but no infeasible-path and no path-matching constraints are separated. Regarding feasibility, the improved feasibility cuts (5) are used. Here and in the following experiments, the run time for each SDVRPTW instance is limited to 1,800 seconds.

The results of the Baseline branch-and-cut algorithm are presented in Table 1. We report, for each group of instances, the number of instances solved to proven optimality (Solved), the average computation time (Time) in seconds, the average lower bound (\underline{z}^*) , the average number of branch-and-bound nodes inspected (Nodes), and the average number of feasibility checks performed $(Feas.\ checks)$. In total, 78 of the 168 instances are solved to optimality with the Baseline branch-and-cut algorithm.

Table 2 Results obtained without using the new classes of valid inequalities and by using feasibility cuts (3) instead of (5).

			Classi	calFeas	sCut	
Instances				Ratio		
Class	Q	#	Solved	Time	Nodes	Feas. checks
R1	30	12	3	1.06	1.05	1.35
	50	12	2	1.01	1.03	0.91
	100	12	2	1.00	1.00	1.15
C1	30	9	4	0.85	0.65	1.58
	50	9	1	4.42	1.96	5.30
	100	9	5	1.68	1.17	2.17
RC1	30	8	8	1.96	1.74	5.03
	50	8	1	21.41	4.63	17.36
	100	8	3	5.08	3.66	14.35
R2	30	11	1	1.00	1.00	0.82
	50	11	1	1.00	1.07	1.55
	100	11	1	1.04	1.07	1.01
C2	30	8	0	1.00	0.80	2.56
	50	8	0	1.16	1.08	2.00
	100	8	4	0.83	0.80	1.37
RC2	30	8	8	1.17	1.14	3.06
	50	8	3	7.04	3.79	9.41
	100	8	7	3.76	4.55	6.69
Total/Geom	n. Mean	168	54	1.69	1.38	2.41

In a first experiment, we compare Baseline against ClassicalFeasCut, that is, the branch-and-cut algorithm with classical feasibility cuts (3) instead of improved cuts (5). Table 2 summarizes values for computation time (Time), number of branch-and-bound nodes (Nodes), and number of feasibility checks ($Feas.\ checks$) as average ratios relative to Baseline. More precisely, the numbers presented under columns Ratio are geometric means of the ratios of Time, Nodes, and $Feas.\ checks$ taken over the eight to twelve instances of each class. For example, the number 1.06 in the first row means that the average ratio $Time^{\text{ClassicalFeasCut}}/Time^{\text{Baseline}}$ is above 1, indicating that the use of strengthened feasibility cuts accelerates the branch-and-cut by this factor on average for the group R1 with 50 customers and with capacity Q = 30. The last row of Table 2 is the geometric mean over all 168 instances.

The most striking result is that only 54 of the 168 instances are solved to optimality with classical feasibility cuts compared to 78 instances solved with the Baseline algorithm. Moreover, computation times of the version with classical cuts are consistently longer, on average the factor is 1.69. The impact on run times however strongly depends on the group of instances. It is most pronounced for the groups RC1 and RC2. The effect on the number of feasibility checks is also substantial as for groups RC1 with Q = 50 and Q = 100, and group RC2 with Q = 50, the average number of feasibility checks is reduced by about a factor 10 when improved feasibility cuts (5) are applied. Summing up, closing the very last percentages of the optimality gap often requires a large number

of feasibility tests because many integer solutions are then found close the optimum. When many of them are infeasible, feasibility cuts have to be applied. What distinguishes our branch-and-cut from previous branch-and-cut algorithms such as the one by Archetti et al. (2014a) for the SDVRP is that the new feasibility cuts keep lower bounds improving, while with the classical feasibility cuts (3) the process is often stalling. The results shown in Table 2 are a very clear indication that strengthening feasibility cuts is crucial for branch-and-cut using relaxed formulations. All following results therefore compare with Baseline, which includes the improved feasibility cuts (5).

In the next series of experiments, we analyze how much the new classes of valid inequalities contribute to the performance of the branch-and-cut algorithms. We compare Baseline against branch-and-cut algorithms in which (a) only infeasible-path constraints (InfPathOnly), (b) only path-matching constraints (PathMatchOnly), and (c) both types of constraints (Both) are separated. Table 3 is composed as Table 2. Note that values are still reported as average ratios relative to Baseline. This implies that InfPathOnly, PathMatchOnly, or Both, improves upon Baseline when ratios are smaller than 1.

Table 3 Effectiveness of the new classes of valid inequalities.

Instances			InfP	athOnl	у		Path	Match0	nly		Both	L		
				Ratio				Ratio				Ratio		
Class	Q	#	Sol.	Time I	Nodes F	eas. ch.	Sol.	Time I	Nodes F	eas. ch.	Sol.	Time I	Nodes F	eas. ch.
R1	30	12	3	1.05	0.97	0.46	3	1.07	1.03	0.41	3	1.00	0.94	0.26
	50	12	3	0.82	0.81	0.70	2	0.92	0.89	0.24	3	0.79	0.79	0.24
	100	12	2	0.99	0.92	0.85	2	1.02	0.97	0.46	2	1.00	0.89	0.61
C1	30	9	8	0.32	0.26	0.09	8	0.71	0.90	0.71	8	0.36	0.29	0.08
	50	9	9	0.28	0.21	0.09	8	0.56	0.52	0.30	9	0.25	0.20	0.03
	100	9	9	0.59	0.60	0.22	8	0.64	0.68	0.17	9	0.48	0.45	0.05
RC1	30	8	8	1.46	1.27	1.36	8	1.09	1.08	1.07	8	1.27	0.90	0.76
	50	8	8	0.09	0.01	0.05	8	0.23	0.16	0.09	8	0.09	0.02	0.03
	100	8	7	0.51	0.37	0.72	7	0.66	0.61	0.51	7	0.45	0.34	0.37
R2	30	11	1	1.00	0.95	0.44	1	0.97	1.05	0.25	1	0.99	0.91	0.29
	50	11	1	0.93	0.98	0.87	2	0.90	0.94	0.47	2	0.89	0.94	0.31
	100	11	2	1.00	1.08	0.84	1	1.01	1.03	0.23	1	1.00	1.00	0.29
C2	30	8	1	1.00	0.91	0.31	0	1.00	1.00	0.74	0	1.00	0.93	0.33
	50	8	2	1.01	0.89	0.66	2	1.04	1.11	0.30	1	0.99	0.86	0.23
	100	8	6	0.53	0.56	0.26	6	0.49	0.62	0.19	6	0.51	0.54	0.10
RC2	30	8	8	0.88	0.29	1.01	8	1.10	1.26	1.24	8	0.91	0.38	1.01
	50	8	8	0.17	0.01	0.11	8	0.30	0.25	0.11	8	0.15	0.01	0.06
	100	8	8	0.68	0.52	0.55	8	0.83	0.86	0.31	8	0.53	0.42	0.23
Total/Geom	a. Mean	168	94	0.64	0.46	0.40	90	0.77	0.78	0.34	92	0.61	0.44	0.20

Overall, Baseline solves only 78 instances, while all variants using new valid inequalities solve 94, 90, and 92 instances to proven optimality. The worst-performing variant among the three of them is PathMatchOnly. The combination of infeasible-path constraints (10) and path-matching constraints (12) in Both allows to be faster on average, reducing the average runtime by a factor of

0.61 compared to Baseline. Moreover, with Both, the average number of feasibility checks is halved when compared to InfPathOnly, and is limited to one fifth with respect to Baseline. Finally, it is worth mentioning that, for the instances not solved by means of InfPathOnly and Both, the remaining optimality gap is less than 1% in 12 and 17 cases, respectively.

We originally planned to also include a comparison of the best lower bounds \underline{z}^* into Table 3. However, it turned out that the best lower bounds \underline{z}^* do not differ much between the Baseline setup and the variants InfPathOnly, PathMatchOnly, and Both. Indeed, all ratios are 1.00, possibly different in the following digits.

We conclude our study of the different classes of valid inequalities with an overview of the performances of the corresponding separation procedures. The overall separation strategy is the one described at the beginning of Section 3.3. In Table 4, we report, for each group of instances and each class of valid inequalities (all classes are available), the average number of times the separation procedure is called (#calls), the average number of generated cuts (#cuts), and the percentage of time (%t) spent with separation (note that, for the lifted feasibility cuts (5), %tincludes the time for enumerating routes in set \bar{R} and solving the improved version of (2)). In the block associated with the lifted feasibility cuts, the additional column ($|\bar{R}|$) reports the average cardinality of set \bar{R} . It is clearly shown in the table that, with a few exceptions, capacity cuts are most frequently separated, which does not seem unusual because they are on the first level of the separation hierarchy. However, the average time for capacity cut separation remains below 3.1% never exceeding 14.2% in the maximum. For all the other classes of valid inequalities than lifted feasibility cuts, the average number of calls to the separation procedure is slightly smaller, the cuts are less frequently separated, and with the exception of 2-path cuts separated in shorter time. In contrast, the separation procedure for the lifted feasibility cuts is rarely called. The average numbers of calls is 28.1, never exceeding 80.1 in the maximum. Moreover, the average time for the separation never exceeds 3.9% in the maximum, and it is not directly correlated with the average cardinality of \bar{R} varying between 91.9 and 296.8. The average remaining computing time of 89.4 \% is consumed by internal procedures of the CPLEX solver for LP re-optimization, internal cuts separation, and primal heuristics etc.

Table 4Performance indicators: 50-customer instances.

Instances	õ		Ca _I Cut	Capacity Cuts (1d)		2-] Cu	2-Path Cuts (8)		Conn	Cuts (9)		Infeasi Cons	Infeasible-Path Constr. (10)	q;	Path- Cons	Path-Match. Constr. (12)			Feasibility Cuts (5)	lity (5)	
Class	¢ 0	#	#calls	#cuts	%t	#calls	#cuts	%t	#calls 4	#cuts	%t	#calls	#cuts	%	#calls	#cuts	%t #	#calls #	#cuts	%t	$ ar{R} $
R1	30 1.	12 25 9	25 914.0 8	8 240.8	2.7	24 021.7	6.0	0.7	24 015.8	0.2	2.2	24 015.7	218.2	0.5	23 787.5	47.4	0.1	30.8	29.1	0.3	149.0
	50 1	12 313	31381.6	5 247.8	3.5	29696.5	55.7	2.3	29644.9	4.1	3.0	29641.1	296.0	8.0	29357.1	113.5	0.1	15.3	10.3	0.0	163.0
			33 445.0 2	2022.6	3.5	32316.6	628.3	9.3	31769.8	70.0	3.0	31717.4	630.7	8.0	31139.3	185.5	0.1	10.7	2.3	0.0	176.7
C1			7 790.8	6965.7	2.6	7224.1	0.1	0.5	7224.0	0.2	1.9	7223.8	290.6	0.4	6964.8	15.1	0.1	57.1	52.7	0.5	125.9
	20		3952.7	3462.4	5.1	3697.4	1.7	1.6	3695.9	1.0	4.1	3695.0	128.2	0.9	3581.9	12.0	0.1	20.8	14.2	9.0	156.7
			9377.4	1392.4	4.4	9120.4	17.6	6.6	9105.7	18.3	4.0	9.0606	154.4	0.0	8 945.3	40.6	0.1	16.4	12.4	0.2	264.7
RC1		∞	317.8 2	2949.0	5.1	247.4	0.0	0.3	247.4	0.0	2.3	247.4	37.1	0.3	217.4	2.0	0.1	9.2	7.3	1.7	91.9
			105.0	1450.0	8.3	83.9	0.0	0.0	83.9	0.1	2.8	83.8	14.3	9.0	72.8	4.3	0.1	4.4	1.8	2.0	121.9
			12200.8	1029.5	6.7	12074.3	42.4	7.0	12046.3	39.3	5.5	12013.6	179.5	1.2	11848.3	73.3	0.5	4.9	0.3	0.0	162.5
R2		11 273	27364.7 8	8813.7	2.4	25415.5	0.0	0.7	25415.5	0.3	2.0	25415.2	188.5	0.4	25208.5	35.1	0.1	36.8	36.6	0.2	166.3
	50 1	1 31;	31399.0	6153.5	3.2	29566.1	0.0	2.1	29566.1	4.0	2.6	29562.5	211.0	0.7	29347.3	57.7	0.1	29.4	25.4	0.1	191.0
		11 312	31260.5	4021.6	3.0	29598.3	0.2	11.7	29598.1	80.1	2.5	29531.3	504.5	0.7	29070.8	150.2	0.1	15.0	6.3	0.0	256.3
C2			24665.0 8	8.883.8	2.3	23448.0	0.0	0.5	23448.0	0.5	1.9	23447.5	483.9	0.4	23020.4	17.3	0.1	83.4	80.1	1.2	204.1
			31404.0 (6733.8	3.1	29899.5	0.0	1.3	29899.5	5.3	2.7	29894.9	479.0	9.0	29442.0	58.3	0.1	77.1	71.5	0.4	249.0
			30.626.02	3362.3	4.0	20182.9	0.0	0.9	20182.9	20.6	3.5	20165.3	297.5	0.0	19889.5	77.8	0.1	82.4	2.92	0.4	296.8
RC2	30	∞	267.3	2631.9	4.4	218.0	0.0	0.4	218.0	0.1	2.3	217.9	29.9	0.3	193.5	1.4	0.1	18.6	16.0	3.9	99.7
	20	∞	68.9	1499.1	0.9	50.9	0.0	0.0	50.9	0.1	1.9	50.8	10.0	0.2	41.9	3.0	0.1	4.0	0.0	1.8	113.4
	001	8 12	260.4	775.3	14.2	1229.8	0.5	13.1	1229.3	9.0	11.6	1222.0	27.9	2.2	1196.8	12.6	0.2	3.5	0.0	0.5	161.1
$Total/\Lambda$	VA 16	8 178	Total/WA 168 17853.5 4380.4	4380.4	3.1	16920.5	52.4	3.8	16875.1	15.4	2.6	16862.6	245.9	0.7	16631.6	56.2	0.1	28.1	23.8	0.3	198.5

4.2. Comparison with Branch-and-Price-and-Cut Algorithms

Up to now, the predominant exact solution algorithms for the SDVRPTW are based on path-based formulations solved with branch-and-price (see Section 1). We compare our new branch-and-cut approach (Both) against the currently leading branch-and-price(-and-cut) implementations presented by Archetti et al. (2011b) and Luo et al. (2016). In line with their experimental setups, we extend the computation time and set the run time limit to 1 hour. All 504 instances with n = 25, 50, and 100 customers are considered. The results are summarized in Table 5, again with one entry for each group of instances, i.e., grouped by n, classes (R1, C1, RC1, R2, C2, RC2), and capacity Q = 30, 50, 100. In addition to the already introduced indicators, we report the average number vehicles/routes (Veh.), and the average number of split customers (Splits). Reported values are averages per group and solved instances.

The total number of 277 optimally solved instances compared to 262 and 264 optimal solutions in the respective branch-and-price algorithms clearly shows that our branch-and-cut approach is competitive. In summary, 23 instances are solved to proven optimality for the first time. Looking into the details, all three approaches solve all 168 instances with 25 customers. Compared to Archetti et al. (2011b), our computation times on these small-sized instances are most of the time significantly smaller or at least comparable with the exception of group R1 with Q = 100. Here, outliers r102, r103, and r110 consume 812, 141, and 272 seconds, respectively. Moreover, our solutions seem to tend towards less split customers, while the number of employed vehicles is most of the time identical to the results of Archetti et al. (2011b).

For the 50-customer instances, there is no clear picture regarding a comparison of computation times. However, our algorithm clearly outperforms the others on this subset (18 and 13 more instance solved). Moreover, for 7(10) instances with 50 customers for which an optimal solution is unknown, the optimality gap is below 0.5% (1%). Detailed results for every 50-customer instance are reported in Appendix B of the e-Companion.

As for the 100-customer instances, the branch-and-price of Archetti et al. (2011b) wins with three more instances solved. Nevertheless, we have been able to solve to proven optimality two new instances in this subset, i.e., C101 and C105 for Q = 100, with optimal values 13,911 and 13,893, respectively. This subset, with only 10 out of 168 solved instances, is a hard challenge for all algorithms.

Finally, in order to validate the conclusions drawn in the last paragraph of Section 4.1, and to better understand the behavior of the proposed branch-and-cut algorithm, we analyze its performances on all 50- and 100-customer instances. Table 6 shows the average values of the performance indicators analyzed in Table 4, together with the average number of branch-and-bound nodes explored (*Nodes*). Results concerning the performances of the separation procedures are in line

Table 5 Comparison with branch-and-price-and-cut algorithms.

Insta	ances			Arch	etti et	al. (201	11b)	Luo	et al. (2016)	Our	metho	d	
\overline{n}	Class	Q	#	Sol.	Veh.	Splits	Time	Sol.		Sol.	Veh.	Splits	Time
25	R1	30	12	12	12.0	3.8	48	12		12	12.0	2.8	2.4
		50	12	12	7.2	1.1	5	12		12	7.3	0.3	1.2
		100	12	12	4.9	0.1	2	12		12	5.1	0.1	115.1
	C1	30	9	9	16.0	5.2	9	9		9	16.0	4.0	2.6
		50	9	9	10.0	2.1	5	9		9	10.0	1.0	1.0
		100	9	9	5.0	0.0	15	9		9	5.0	0.0	0.6
	RC1	30	8	8	17.8	7.1	5	8		8	18.0	6.3	0.5
		50	8	8	10.6	1.8	5	8		8	11.0	1.0	0.6
		100	8	8	6.0	0.4	2	8		8	6.0	0.0	0.2
	R2	30	11	11	12.0	3.9	165	11		11	12.0	1.9	3.3
		50	11	11	7.0	1.1	15	11		11	7.0	0.1	0.3
		100	11	11	3.8	0.1	24	11		11	4.0	0.0	3.3
	C2	30	8	8	16.0	6.4	9	8		8	16.0	4.0	16.3
		50	8	8	10.0	2.5	11	8		8	10.0	1.0	5.8
		100	8	8	5.0	1.0	19	8		8	5.0	0.0	1.6
	RC2	30	8	8	18.0	6.6	9	8		8	18.0	6.0	0.5
		50	8	8	10.8	1.8	12	8		8	11.0	1.0	0.7
		100	8	8	6.0	0.4	4	8		8	6.0	0.0	0.2
50	R1	30	12	0	_		_	0		4	25.0	12.8	1291.7
		50	12	2	15.0	4.0	533	1		4	15.0	4.3	926.2
		100	12	6	9.7	0.8	553	6		2	10.5	0.0	5.7
	C1	30	9	3	29.0	10.7	219	9		9	29.0	4.0	492.2
		50	9	9	18.0	4.3	114	9		9	18.0	2.8	119.4
		100	9	8	8.8	1.0	353	7		9	9.0	0.2	308.8
	RC1	30	8	8	33.0	8.9	50	8		8	33.0	6.8	14.1
		50	8	8	20.0	4.4	11	8		8	20.0	2.5	3.1
		100	8	8	10.0	1.0	22	8		8	10.0	0.5	291.9
	R2	30	11	0	_	—	_	0		2	25.0	13.0	1791.5
		50	11	0	_	_	_	0		3	15.0	6.3	1324.6
	0.5	100	11	1	8.0	1.0	134	2		2	8.0	0.5	1682.6
	C2	30	8	0	_			0		2	29.0	6.0	2499.8
		50	8	7	18.0	7.1	395	8		2	18.0	3.0	1673.6
		100	8	2	9.0	3.0	1 314	1		8	9.0	0.3	981.2
	RC2	30	8	8	33.0	9.2	161	8		8	33.0	7.0	12.5
		50	8	8	20.0	4.8	30	8		8	20.0	2.6	3.2
		100	8	8	10.0	0.9	94	8		8	10.0	0.6	13.1
100	R1	100	12	1	20.0	0.0	5	1		1	20.0	0.0	5.1
	C1	100	9	5	19.0	2.4	1667	4		4	19.0	0.5	271.9
	C2	100	8	2	19.0	5.5	1407	0		0			
Tota	ul	·		262	•			264	_	277			-

with those reported in Table 4. The average remaining computing time is equal to 89.9% and 95.7% for the 50- and 100-customer instances, respectively. Switching from the 50- to the 100-customer instances, the average cardinality of \bar{R} is more than doubled. However, the computation time for the separation of the lifted feasibility cuts remains almost irrelevant. What is worth noting is that both the average number of nodes explored and the average number of integer solutions found (i.e., the average number the separation procedure for the lifted feasibility cuts is called) decrease by an order of magnitude. It seems that the CPLEX solver becomes less effective when the number of

customers raises from 50 to 100: In particular, CPLEX's internal primal heuristics have difficulties to compute integer feasible solutions.

Table 6 Performance indicators: 50-customer and 100-customer instances.

Inst	Instances				ర రే	Capacity Cuts (1d)		. ℃	2-Path Cuts (8)		Conn	Connectivity Cuts (9)	5 .	Infeas Cons	Infeasible-Path Constr. (10)	th '	Path Cons	Path-Match. Constr. (12)			Feasibility Cuts (5)	ility (5)	
	Class	# 0	% No	Nodes	#calls	#cuts	%t	#calls	#cuts	%t	#calls #	#cuts	%t	#calls	#cuts	%t	#calls	#cuts	%t #	#calls #	#cuts	%t	$ ar{R} $
50	R1 ;				42 136.8	9 103.9	2.3	39 849.3	6.5	0.7	39 842.9	0.2	2.0	39842.8	257.6	0.4	39570.5	58.3	0.1	33.8	30.7	0.1	148.1
	-				52764.4	5820.7	3.0	50734.0	60.2	2.3	50677.9	5.0	2.6	50673.3	358.2	0.7	50328.2	124.0	0.1	20.2	13.6	0.0	162.3
					59349.8	2472.3	3.0	57892.0	761.6	10.0	57219.9	84.8	2.2	57155.3	782.8	0.7	56430.5	243.2	0.1	13.3	2.3	0.0	179.8
	CI			4903.1	7834.3	6965.7	2.7	7267.7	0.1	9.0	7267.6	0.2	1.8	7267.3	290.6	0.4	7008.3	15.1	0.1	57.1	52.7	0.5	125.9
	-			2466.6	3952.7	3462.4	5.1	3697.4	1.7	1.9	3695.9	1.0	4.3	3695.0	128.2	8.0	3581.9	12.0	0.1	20.8	14.2	9.0	156.7
			n	5795.8	9377.4	1392.4	4.5	9120.4	17.6	8.0	9105.7	18.3	4.0	9.0606	154.4	0.9	8945.3	40.6	0.1	16.4	12.4	0.2	264.7
	RC1			124.4	317.8	2949.0	5.0	247.4	0.0	0.4	247.4	0.0	2.4	247.4	37.1	0.4	217.4	2.0	0.1	9.2	7.3	1.7	91.9
	-		∞		105.0	1450.0	8.1	83.9	0.0	8.0		0.1	3.2		14.3	0.5	72.8	4.3	0.0	4.4	1.8	2.2	121.9
	Ã				12370.8	1029.9	6.3	12244.0	42.4	8.0	12216.0	39.3	5.3	12183.4	180.3	1.2	12017.3	73.3	0.1	4.9	0.3	0.0	162.5
	R2			_	44661.5	9796.1	2.1	42309.2	0.0	9.0	42309.2	0.3	1.8	42308.9	211.7	0.4	42074.7	39.4	0.1	40.6	37.9	0.1	164.2
	-				52983.1	6714.6	2.8	50791.4	0.0	2.1	50791.4	4.5	2.4	50787.3	249.0	9.0	50531.2	63.4	0.1	38.8	32.1	0.1	194.6
	Н				54138.1	4498.9	2.5	52147.8	0.2	13.4	52147.6	89.3	2.0	52072.9	571.8	9.0	51545.1	179.8	0.0	17.4	7.5	0.0	258.3
	 C2				42817.6	9392.8	2.1	41422.5	0.0	0.5	41422.5	0.5	1.7	41422.0	549.4	0.4	40928.9	19.3	0.1	84.1	80.4	9.0	203.2
	-		30	439.6	53530.8	7217.0	2.7	51780.1	0.0	1.3	51780.1	5.3	2.3	51775.5	564.9	9.0		0.99	0.1	80.6	72.5	0.2	243.4
		001	8 163	306.1	23979.5	3373.6	3.7	23175.1	0.0	9.9	23175.1	20.6	3.2	23157.5	305.9	0.0	22873.4	78.5	0.1	85.8	76.5	0.3	296.2
	RC2			115.5	267.3	2631.9	5.1	218.0	0.0	0.4	218.0	0.1	1.9	217.9	29.9	0.3	193.5	1.4	0.1	18.6	16.0	3.9	99.7
		20	∞	21.9	68.9	1499.1	6.9	50.9	0.0	0.4	50.9	0.1	2.2	50.8	10.0	0.2	41.9	3.0	0.0	4.0	0.9	1.6	113.4
	ĩ	100	∞	915.3	1260.4	775.3	14.3	1229.8	0.5	16.5	1229.3	0.6	11.4	1222.0	27.9	2.4	1196.8	12.6	0.3	3.5	0.0	0.3	161.1
	Total/WA	/A 168		15870.2	28 505.0	4695.3	2.7	27403.7	62.3	4.2	27 349.0	17.2	2.3	27335.0	280.1	9.0	27069.2	64.9	0.1	30.1	24.8	0.2	197.1
100	R1	30 1	2	856.4	2490.9	15444.0	1.4	1821.3	3.6	0.1	1817.8	0.0	9.0	1817.8	77.8	0.0	1732.8	33.2	0.0	6.3	7.4	0.1	377.4
	٠	50 1	П	319.4	3628.3	12738.3	1.8	2768.8	36.3	0.2	2737.8	0.1	1.0	2737.8	79.8	0.1	2659.9	39.4	0.0	2.7	2.3	0.0	341.4
			7		10458.2	3850.2	5.5	9509.8	505.3	3.0	9110.0	19.8	3.7	9094.1	348.8	0.3	8 787.7	145.1	0.0	1.8	0.0	0.0	404.2
	Cl		9 1	1196.3	3524.3	21157.9	2.0	2637.8	0.3	0.1	2637.4	0.1	6.0	2637.3	359.1	0.1	2353.1	6.1	0.0	9.9	8.7	0.3	324.5
	-			2448.1	6 100.4	15826.0	3.1	5 118.8	4.7	0.3	5114.2	0.7	1.8	5113.7	306.4	0.5	4846.9	18.6	0.0	9.7	10.1	0.0	338.2
			_	1 636.6	3 764.4	5169.0	3.1	3.293.3	40.6	1.2	3258.4	13.0	2.0	3 247.3	175.2	0.1	3098.1	37.4	0.0	8. ·	4.6	0.0	382.6
	.: . []		,	732.4	2107.4	13819.8	1.2	1737.9	1.4	0.0	1736.5	0.1	9.0	1 736.4	230.1	0.0	1541.1	103.8	0.0	0.4	0.1	9.6	333.0
	- ;		⊣ (1.083.0	2 930.4	12612.5	L.5	2.349.4	23.8	0.T	2329.4	4.0.4 0.4	× .0	2 329.1	132.3	0.T	2.198.6	49.6	0.0	0.0	0.0	0.0	'
	_	001	က	291.6	8 072.9	6 123.9	ი ი	7114.1	323.1	1.4	6.872.6	15.0	2. c	6.859.7	249.7	0.7	6.637.9	81.6	0.0	0.7	0.0	0.0	431.8
	2			700.E	012.0	11 599.5	0.0	1.097.0	0.0	0.0	1,097.0	7.0	7.0	1 096 7	40.7	0.0	499.2	70.0	0.0	0.T	O. O.	0.0	7.740 7.767
			-	403.0 607.8	1 400.3	6.22011	. c	3 387 1	0.0	- i.	23865	. c.	4. 6	3 375 7	168.3	0.0	3 2 2 7 0	0.00 0.00	0.0	0.0	Э. г.	0.0	668 1
	 2	1	4	493.9	1614.7	16 296.6		1.184.7	0.0	0.0	1184.7	0.1	0.4	1184.6	308.4	0.0	974.7	7.6	0.0	0.0	0.0	0.0	
			_	1 706.9	4372.6	14 988.9	2.3	3 594.1	0.0	0.2	3.594.1	0.1	1.3	3 594.0	220.9	0.1	3 398.1	10.8	0.0	6.8	5.6	5.5	900.7
	1		8	424.5	5877.5	9 094.3	2.9	5005.4	0.5	1.0	5004.9	18.9	1.8	4989.3	173.4	0.1	4833.4	21.3	0.0	9.4	8.6	0.0	9.904
	RC2	30		112.0	484.9	13423.3	0.5	302.9	0.0	0.0	302.9	0.0	0.1	302.9	80.7	0.0	244.1	23.4	0.0	0.0	0.0	0.0	
				664.0	1845.4	12533.6	1.1	1444.1	0.0	0.1	1444.1	1.3	0.5	1443.1	85.6	0.0	1359.9	42.1	0.0	0.3	0.0	0.0	350.0
	1		П	110.3	2949.3	7898.9	1.5	2352.4	0.0	9.0	2352.4	11.6	0.0	2342.5	122.4	0.1	2234.9	28.4	0.0	0.0	0.0	0.0	
	Total/WA	/A 168		1458.1	3 773.2	11629.9	2.0	3123.2	57.1	9.0	3078.1	5.3	1.1	3 073.7	173.7	0.1	2922.4	40.9	0.0	3.1	3.1	0.5	494.8
																						l	Т

5. Conclusions

In this paper, we presented a new branch-and-cut-based algorithm for the SDVRPTW. The proposed algorithm and its components were thoroughly tested and it was shown to be competitive with recent branch-and-price-and-cut algorithms. We computed 23 new optimal solutions in the standard SDVRPTW benchmark derived from Solomon's (1987) VRPTW instances. Overall, we increased of about 5% the number of instances solved to optimality with respect to previous exact methods proposed in the literature, improving also several lower and upper bounds. As shown in Appendix C of the e-Companion, the results are not affected by the kind of pre-processing used to ensure the validity of the triangle inequality for travel times and costs.

While path-based formulations of Desaulniers (2010), Archetti et al. (2011b), and Luo et al. (2016) underlying the branch-and-price-and-cut approaches can easily ensure feasible routes, feasibility modeling is the fundamental problem of any two-index formulation for the SDVRPTW. The major complication is that customers can or must be visited several times so that time and load-related attributes cannot be directly attached to the vertices of the associated digraph. Our new two-index formulation exploits several properties known to be valid for at least some optimal solution to an SDVRP(TW) instance. In particular, we attach time-related attributes to arcs because one property guarantees that no arc is traversed more than once. However, the model we propose is still a relaxation of the SDVRPTW.

Although being an SDVRPTW relaxation, our new formulation is fairly compact, enabling short LP re-optimization times, and it is free of symmetries making branching more effective compared to three-index formulations. Overall, the success of the new branch-and-cut algorithm can be attributed to two major innovations: First, we found a new way to cut off infeasible integer solutions. Our strengthened feasibility cuts refer to individual clusters that are induced by the infeasible integer solution at hand. Former approaches for the SDVRP considered the entire vertex set instead of a generally much smaller cluster to define a feasibility cut. Second, we introduced two new classes of valid inequalities for the SDVRPTW, namely infeasible-path constraints and pathmatching constraints. They both have the purpose to strengthen the formulation so that fractional solutions as well as infeasible integer solutions are cut off from the solution space. While the generalization of infeasible-path constraints must exclude any interaction of the considered path with other routes, the path-matching constraints focus on the interdependency of routes that share a customer receiving split deliveries. Indeed, what path-matching constraints are cutting off is infeasible configurations formed by two or more routes. As far as we know, this is the first class of valid inequalities in the vehicle routing context that addresses infeasibilities resulting from violations of timing and capacity constraints provoked by more that one route. We think that such a technique may also be helpful for other variants of vehicle routing problems, in which certain vertices or arcs are traversed more than once, e.g., in VRPs with intermediate replenishment (Muter et al. 2014) or for routing battery electric vehicles that can be recharged at recharging stations (Desaulniers et al. 2016).

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E-Companion

Appendix A: Simple Construction Heuristic

The following greedy algorithm is used for computing initial feasible SDVRPTW solutions: Customers are considered in the sequence according to their identifiers (from the smallest to the largest). A set of routes defining a feasible solution is then built incrementally. When a new route is created, the first customer in the sequence not completely served is inserted into the route. When the route is non-empty, the customer remaining unfulfilled demand that can be feasibly visited along the route at the cheapest cost is selected and inserted into the route. Each time a customer is inserted into a route, the quantity delivered to the customer is set to the minimum of the residual demand of the customer and the residual capacity of the vehicle. These residual quantities are then updated accordingly. The construction of a route terminates when no further customer can be feasibly inserted. When all the customers are fully served, a feasible solution is available.

The solution computed by the constructive heuristic depends on the sequence in which customers are considered. Therefore, we execute the constructive heuristic n times, retaining the best among the n computed solutions. In the kth iteration, customers are cyclicly exchanged so that the sequences then begins with customer k instead of customer 1.

Appendix B: Detailed Computational Results

We report in Tables EC.1–EC.6 the detailed results for the 50-customer instances. Each table shows the vehicle capacity (Q), the name of the instance (Name), the known optimal value (Opt.), the final upper bound (\bar{z}^*) and lower bound (\underline{z}^*) computed by the branch-and-cut algorithm, the percentage gap $100\%(\bar{z}^* - \underline{z}^*)/\underline{z}^*$ (Gap(%)), the number of vehicles/routes (Veh.) and split customers (Splits) in the upper bound solution, and, when the optimality gap is null, the computation time (Time) required to solve the instance to optimality (in seconds). The apex a b indicates that the optimal value was found by Archetti et al. (2011b) (Luo et al. (2016)). When our branch-and-cut algorithm is able to solve an instance to optimality for the first time, the corresponding upper and lower bounds as well as the optimality gap are highlighted in bold. Conversely, when our branch-and-cut algorithm is not able to solve an instance for which an optimal value is known, the optimal value is highlighted in bold.

Finally, whenever our values in columns \underline{z}^* and \overline{z}^* are inconsistent with what was reported in previous papers, the symbol * is attached. This happens in 16 out of 92 cases. To explain this discrepancy, recall that the triangle inequality is assumed to hold for travel times and costs. Archetti et al. (2011b) informed us that they assumed the validity of the triangle inequality, but they did however not pre-process the instances.

Appendix C: Alternative Pre-Processing

The results reported in Luo et al. (2016) and Archetti et al. (2011b) have been obtained assuming the triangle inequality to hold for travel times and costs, and then performing or not, respectively, the pre-processing of the instances as described in Section 4. An alternative approach to ensure the validity of the triangle inequality lies in considering travel times including service times from the beginning, and to apply at pre-processing time, e.g., the Floyd-Warshall algorithm to travel times and costs independently. For the sake of

Table EC.1 Detailed results for class R1 and n = 50 customers.

Q	Name	Opt.	\bar{z}^*	<u>z</u> *	$\mathrm{Gap}~(\%)$	Veh.	Splits	Time
30	r101		16 189	16 189.0	0	25	9	963
	r102		15813	15813.0	0	25	14	2704
	r103		15679	15502.0	1.14	25	15	
	r104		15789	15267.3	3.42	26	10	
	r105		15801	15801.0	0	25	14	453
	r106		15596	15596.0	0	25	14	1047
	r107		15520	15334.3	1.21	25	14	
	r108		16934	15185.8	11.51	29	5	
	r109		15785	15512.6	1.76	25	12	
	r110		15923	15276.1	4.23	26	9	
	r111		15621	15312.7	2.01	25	13	
	r112		15999	15183.8	5.37	27	8	
50	r101	$11911^a/11907^b$	11907 *	11907.0	0	15	3	8
	r102	$11142^{\rm a}$	11142	11088.7	0.48	15	5	
	r103		10815	10674.8	1.31	15	7	
	r104		10597	10348.8	2.40	15	2	
	r105		11323	11323.0	0	15	5	694
	r106		10802	$\boldsymbol{10802.0}$	0	15	5	226
	r107		10639	10531.6	1.02	15	6	
	r108		10640	10291.2	3.39	15	4	
	r109		10818	10740.6	0.72	15	3	
	r110		11846	10347.8	14.48	17	3	
	r111		10615	10615.0	0	15	4	2777
	r112		10730	10237.7	4.81	16	3	
100	r101	$10440^a/10438^b$	10438 *	10438.0	0	12	0	0
	r102	$9132^{\mathrm{a,b}}$	9132	8427.8	8.36	11	0	
	r103	$8047^{\mathrm{a,b}}$	8078	7405.2	9.09	10	1	
	r104		7148	6880.4	3.89	8	4	
	r105	$9182^a/9181^b$	9181 *	9181.0	0	9	0	11
	r106	$\bf 8215^{a,b}$	8247	7745.7	6.47	10	2	
	r107		7655	7032.8	8.85	9	1	
	r108		7324	6780.0	8.02	8	0	
	r109	$8042^{\mathrm{a}}/8041^{\mathrm{b}}$	8 104	7644.8	6.01	9	0	
	r110	•	7621	6948.9	9.67	9	1	
	r111		7584	7063.5	7.37	9	1	
	r112		7270	6715.8	8.25	8	1	

completeness, in this appendix we provide Tables EC.7 and EC.8–EC.13, similar to Tables 5 and EC.1–EC.6, respectively, describing the results obtained by means of Both when the alternative pre-processing is applied.

Results reported in corresponding tables are very similar, and the overall performances of Both are not affected by the kind of pre-processing used. Note that, in Tables EC.8–EC.13, whenever the values in columns \underline{z}^* and \bar{z}^* are inconsistent what was reported in previous papers, the symbol * is attached. This happens in 18 out of 92 cases. Again, the discrepancy among the results can be explained by the different preprocessing approaches. First, Archetti et al. (2011b) did not pre-process the instances. Second, when the Floyd-Warshall algorithm is applied to travel times and costs independently, the resulting travel times can be higher than the times computed with the approach of Luo et al. (2016).

Table EC.2 Detailed results for class C1 and n = 50 customers.

Q	Name	Opt.	\bar{z}^*	<u>z</u> *	Gap (%)	Veh.	Splits	Time
30	c101	15995^{b}	15995	15995.0	0	29	4	98
	c102	15995^{b}	15995	15995.0	0	29	4	404
	c103	$15983^{a,b}$	15983	15983.0	0	29	4	1015
	c104	$15983^{a,b}$	15983	15983.0	0	29	4	1736
	c105	15995^{b}	15995	15995.0	0	29	4	164
	c106	15995^{b}	15995	15995.0	0	29	4	142
	c107	15995^{b}	15995	15995.0	0	29	4	223
	c108	15983^{b}	15983	15983.0	0	29	4	404
	c109	$15983^{a,b}$	15983	15983.0	0	29	4	246
50	c101	$10158^{a,b}$	10158	10158.0	0	18	3	31
	c102	$10130^{a,b}$	10130	10130.0	0	18	3	96
	c103	$10123^{a,b}$	10123	10123.0	0	18	3	456
	c104	$10102^{a,b}$	10102	10102.0	0	18	2	229
	c105	$10158^{a,b}$	10158	10158.0	0	18	3	15
	c106	$10158^{a,b}$	10158	10158.0	0	18	3	42
	c107	$10158^{a,b}$	10158	10158.0	0	18	3	44
	c108	$10119^a/10118^b$	10118 *	10118.0	0	18	3	88
	c109	$10101^{a,b}$	10101	10101.0	0	18	2	73
100	c101	$5876^a/5875^b$	5875 *	5875.0	0	9	0	9
	c102	$5847^a/5846^b$	5846 *	5846.0	0	9	0	73
	c103	5821^a	5821	5821.0	0	9	0	909
	c104		5788	5788.0	0	9	0	1570
	c105	$5876^a/5875^b$	5875 *	5875.0	0	9	0	4
	c106	$5876^a/5875^b$	5875 *	5875.0	0	9	0	9
	c107	$5876^a/5875^b$	5875 *	5875.0	0	9	0	4
	c108	$5841^a/5840^b$	5 840 *	5840.0	0	9	1	42
	c109	$5798^{a,b}$	5798	5798.0	0	9	1	160

Table EC.3 Detailed results for class RC1 and n=50 customers.

\overline{Q}	Name	Opt.	\bar{z}^*	<u>z</u> *	Gap (%)	Veh.	Splits	Time
30	rc101	$27395^{a,b}$	27395	27395.0	0	33	7	4
	rc102	$27395^{a,b}$	27395	27395.0	0	33	7	10
	rc103	$27395^{a,b}$	27395	27395.0	0	33	7	10
	rc104	$27395^{a,b}$	27395	27395.0	0	33	7	15
	rc105	$27396^{a,b}$	27396	27396.0	0	33	6	6
	rc106	$27395^{a,b}$	27395	27395.0	0	33	7	7
	rc107	$27395^{a,b}$	27395	27395.0	0	33	6	47
	rc108	$27395^{a,b}$	27395	27395.0	0	33	7	16
50	rc101	$17083^{a,b}$	17083	17083.0	0	20	2	1
	rc102	$17005^{a,b}$	17005	17005.0	0	20	1	3
	rc103	$16968^{a,b}$	16968	16968.0	0	20	3	3
	rc104	$16967^{a,b}$	16967	16967.0	0	20	3	3
	rc105	$17001^{a,b}$	17001	17001.0	0	20	1	3
	rc106	$16990^{a,b}$	16990	16990.0	0	20	3	3
	rc107	$16986^{a,b}$	16986	16986.0	0	20	3	4
	rc108	$16967^{a,b}$	16967	16967.0	0	20	4	4
100	rc101	$9905^{a,b}$	9905	9905.0	0	10	2	10
	rc102	$9602^{a,b}$	9602	9602.0	0	10	1	229
	rc103	$9362^{a,b}$	9362	9362.0	0	10	0	1876
	rc104	$9159^{a,b}$	9159	9159.0	0	10	0	2
	rc105	$9574^{a,b}$	9574	9574.0	0	10	0	203
	rc106	$9364^{a,b}$	9364	9364.0	0	10	1	13
	rc107	$9151^{a,b}$	9151	9151.0	0	10	0	2
	rc108	$9119^{a,b}$	9119	9119.0	0	10	0	1

Table EC.4 Detailed results for class R2 and n=50 customers.

	rabie	LC.4 Detail	Detailed results for class R2 and $n = 50$ customers.								
Q	Name	Opt.	\bar{z}^*	\underline{z}^*	Gap (%)	Veh.	Splits	Time			
30	r201		15784	15784.0	0	25	12	2064			
	r202		15596	15596.0	0	25	14	1519			
	r203		15916	15248.9	4.37	25	12				
	r204		15707	15201.8	3.32	25	9				
	r205		15654	15495.6	1.02	25	14				
	r206		15569	15492.9	0.49	25	14				
	r207		15562	15262.9	1.96	25	13				
	r208		16278	15202.5	7.07	26	7				
	r209		15719	15332.2	2.52	25	12				
	r210		15613	15419.3	1.26	25	13				
	r211		16638	15180.4	9.60	26	8				
50	r201		11077	11077.0	0	15	6	392			
	r202		10802	$\boldsymbol{10802.0}$	0	15	6	707			
	r203		10592	10456.0	1.30	15	5				
	r204		10686	10264.5	4.11	15	4				
	r205		10931	10729.8	1.88	15	6				
	r206		10715	10715.0	0	15	7	2874			
	r207		10775	10413.4	3.47	15	4				
	r208		11250	10242.7	9.83	16	6				
	r209		10633	10399.0	2.25	15	5				
	r210		10729	10665.2	0.60	15	6				
	r211		10632	10273.8	3.49	15	4				
100	r201	8430^{b}	8430	8430.0	0	8	0	80			
	r202		7827	7508.0	4.25	8	3				
	r203		7367	6977.8	5.58	8	1				
	r204		6919	6825.1	1.38	8	4				
	r205	$7589^a/7588^b$	7588 *	7588.0	0	8	1	3286			
	r206		7281	7195.9	1.18	8	2				
	r207		7120	6914.7	2.97	8	5				
	r208		6919	6738.2	2.68	8	4				
	r209		7254	7028.4	3.21	8	1				
	r210		7457	7224.5	3.22	8	2				
	r211		7158	6743.9	6.14	8	0				

Table EC.5 Detailed results for class C2 and n = 50 customers.

\overline{Q}	Name	Opt.	$ar{z}^*$	<u>z</u> *	Gap (%)	Veh.	Splits	Time
30	c201		17783	17783.0	0	29	6	3137
	c202		17783	17721.2	0.35	29	6	
	c203		17842	17650.9	1.08	29	7	
	c204		17803	17608.5	1.10	29	6	
	c205		17783	17783.0	0	29	6	1863
	c206		17783	17761.5	0.12	29	6	
	c207		17783	17716.0	0.38	29	6	
	c208		17787	17716.7	0.40	29	6	
50	c201	$11598^a/11594^b$	11594 *	11594.0	0	18	3	465
	c202	$11573^{\rm a}/11569^{\rm b}$	11569 *	11424.4	1.27	18	3	
	c203	$11571^{\rm a}/11569^{\rm b}$	11592	11445.1	1.28	18	3	
	c204	$11569^{ m b}$	11750	11370.5	3.34	18	2	
	c205	$11571^{ m a}/11569^{ m b}$	11569 *	11549.1	0.17	18	3	
	c206	$11571^{\rm a}/11569^{\rm b}$	11627	11493.3	1.16	18	3	
	c207	$11571^a/11569^b$	11 569 *	11569.0	0	18	3	2882
	c208	$11571^{\rm a}/11569^{\rm b}$	11 569 *	11484.5	0.74	18	3	
100	c201		6931	6931.0	0	9	2	263
	c202	6862^{a}	6862	6862.0	0	9	0	447
	c203		$\mathbf{6854}$	6854.0	0	9	0	2338
	c204		6848	$\boldsymbol{6848.0}$	0	9	0	2759
	c205	6848^{a}	6848	6848.0	0	9	0	121
	c206		6848	6848.0	0	9	0	439
	c207		6848	6848.0	0	9	0	1117
	c208		$\mathbf{6848}$	6848.0	0	9	0	365

Table EC.6 Detailed results for class RC2 and n=50 customers.

Q	Name	Opt.	\bar{z}^*	<u>z</u> *	$\mathrm{Gap}\ (\%)$	Veh.	Splits	Time
30	rc201	$27395^{a,b}$	27395	27395.0	0	33	7	5
	rc202	$27395^{a,b}$	27395	27395.0	0	33	7	8
	rc203	$27395^{a,b}$	27395	27395.0	0	33	7	9
	rc204	$27395^{a,b}$	27395	27395.0	0	33	7	14
	rc205	$27395^{a,b}$	27395	27395.0	0	33	7	26
	rc206	$27395^{a,b}$	27395	27395.0	0	33	7	12
	rc207	$27395^{a,b}$	27395	27395.0	0	33	7	7
	rc208	$27395^{a,b}$	27395	27395.0	0	33	7	18
50	rc201	$17083^{a,b}$	17083	17083.0	0	20	2	3
	rc202	$17005^{a,b}$	17005	17005.0	0	20	1	6
	rc203	$16968^{a,b}$	16968	16968.0	0	20	3	3
	rc204	$16967^{a,b}$	16967	16967.0	0	20	4	3
	rc205	$17004^{a,b}$	17004	17004.0	0	20	1	2
	rc206	$16990^{a,b}$	16990	16990.0	0	20	3	2
	rc207	$16986^{a,b}$	16986	16986.0	0	20	4	3
	rc208	$16967^{a,b}$	16967	16967.0	0	20	3	4
100	rc201	$9662^{a,b}$	9662	9662.0	0	10	2	2
	rc202	$9465^{a,b}$	9465	9465.0	0	10	1	64
	rc203	$9264^{a,b}$	9264	9264.0	0	10	1	22
	rc204	$9159^{a,b}$	9159	9159.0	0	10	0	1
	rc205	$9467^{a,b}$	9467	9467.0	0	10	1	4
	rc206	$9408^{a,b}$	9408	9408.0	0	10	0	1
	rc207	$9241^{a,b}$	9241	9241.0	0	10	0	8
	rc208	$9119^{a,b}$	9119	9119.0	0	10	0	1

Table EC.7 Comparison with branch-and-price-and-cut algorithms when the alternative pre-processing is applied.

Inst	ances			Arch	etti et	al. (20	11b)	Luo	et al. (2016)	Our	metho	d	
\overline{n}	Class	Q	#	Sol.	Veh.	Splits	Time	Sol.		Sol.	Veh.	Splits	Time
25	R1	30	12	12	12.0	3.8	48	12		12	12.0	2.8	2.3
		50	12	12	7.2	1.1	5	12		12	7.3	0.3	1.4
		100	12	12	4.9	0.1	2	12		12	5.1	0.1	108.7
	C1	30	9	9	16.0	5.2	9	9		9	16.0	4.0	4.1
		50	9	9	10.0	2.1	5	9		9	10.0	1.0	1.2
		100	9	9	5.0	0.0	15	9		9	5.0	0.0	0.6
	RC1	30	8	8	17.8	7.1	5	8		8	18.0	5.8	0.4
		50	8	8	10.6	1.8	5	8		8	11.0	1.3	0.7
		100	8	8	6.0	0.4	2	8		8	6.0	0.0	0.3
	R2	30	11	11	12.0	3.9	165	11		11	12.0	2.1	3.5
		50	11	11	7.0	1.1	15	11		11	7.0	0.1	0.4
		100	11	11	3.8	0.1	24	11		11	4.0	0.0	3.7
	C2	30	8	8	16.0	6.4	9	8		8	16.0	4.0	10.3
		50	8	8	10.0	2.5	11	8		8	10.0	1.0	5.6
		100	8	8	5.0	1.0	19	8		8	5.0	0.0	2.2
	RC2	30	8	8	18.0	6.6	9	8		8	18.0	6.1	0.5
		50	8	8	10.8	1.8	12	8		8	11.0	1.0	0.7
		100	8	8	6.0	0.4	4	8		8	6.0	0.0	0.2
50	R1	30	12	0	_	_	_	0		4	25.0	12.8	1331.1
		50	12	2	15.0	4.0	533	1		5	15.0	4.0	1638.3
		100	12	6	9.7	0.8	553	6		2	10.5	0.0	7.8
	C1	30	9	3	29.0	10.7	219	9		9	29.0	4.0	460.8
		50	9	9	18.0	4.3	114	9		9	18.0	2.8	128.0
		100	9	8	8.8	1.0	353	7		9	9.0	0.2	297.9
	RC1	30	8	8	33.0	8.9	50	8		8	33.0	6.6	24.4
		50	8	8	20.0	4.4	11	8		8	20.0	2.6	3.9
		100	8	8	10.0	1.0	22	8		8	10.0	0.5	123.0
	R2	30	11	0	_	_	_	0		2	25.0	13.0	3004.1
		50	11	0		_		0		3	15.0	6.3	1249.9
	O1 -	100	11	1	8.0	1.0	134	2		2	8.0	0.5	928.7
	C2	30	8	0				0		1	29.0	6.0	1160.5
		50	8	7	18.0	7.1	395	8		3	18.0	3.0	1557.3
	D 000	100	8	2	9.0	3.0	1314	1		7	9.0	0.3	840.9
	RC2	30	8	8	33.0	9.2	161	8		8	33.0	6.5	10.4
		50	8	8	20.0	4.8	30	8		8	20.0	2.8	3.3
		100	8	8	10.0	0.9	94	8		8	10.0	0.6	24.7
100	R1	100	12	1	20.0	0.0	5	1		1	20.0	0.0	2.1
	C1	100	9	5	19.0	2.4	1667	4		4	19.0	0.8	441.5
	C2	100	8	2	19.0	5.5	1407	0		0		_	_
Tota	il			262				264		277			

Table EC.8 Detailed results for class R1 and n=50 customers when the alternative pre-processing is applied.

Q	Name	Opt.	\bar{z}^*	<u>z</u> *	Gap (%)	Veh.	Splits	Time
30	r101		16191	16 191,0	0	25	9	912
	r102		15813	15813.0	0	25	14	3059
	r103		15679	15511.5	1.08	25	15	
	r104		15522	15234.4	1.89	25	14	
	r105		15803	15803.0	0	25	14	545
	r106		15596	15596.0	0	25	14	809
	r107		15624	15316.8	2.01	25	13	
	r108		15855	15174.6	4.48	25	13	
	r109		15628	15523.2	0.68	25	11	
	r110		15877	15247.3	4.13	25	10	
	r111		15649	15371.2	1.81	25	14	
	r112		16119	15156.1	6.35	27	9	
50	r101	$11911^a/11907^b$	11911	11911.0 *	0	15	3	25
	r102	$11142^{\rm a}$	11142	11112.3	0.27	15	4	
	r103		10868	10615.8	2.38	15	10	
	r104		10787	10327.0	4.45	15	7	
	r105		11325	11325.0	0	15	5	1129
	r106		10802	$\boldsymbol{10802.0}$	0	15	5	741
	r107		10846	10496.2	3.33	15	6	
	r108		10637	10254.3	3.73	16	5	
	r109		10818	10818.0	0	15	3	3577
	r110		12381	10335.5	19.79	17	5	
	r111		10615	10615.0	0	15	4	2719
	r112		10711	10290.5	4.09	16	4	
100	r101	$10440^a/10438^b$	10440	10440.0 *	0	12	0	0
	r102	$9132^{\mathrm{a,b}}$	9144	8404.7	8.8	11	0	
	r103	$8047^{\mathrm{a,b}}$	8 113	7419.4	9.35	10	0	
	r104		7268	6865.1	5.87	8	2	
	r105	$9182^a/9181^b$	9182	9 182.0 *	0	9	0	15
	r106	$8215^{\mathrm{a,b}}$	8238	7731.1	6.56	9	1	
	r107		8132	7011.4	15.98	9	1	
	r108		7417	6766.4	9.62	8	2	
	r109	$8042^{\mathrm{a}}/8041^{\mathrm{b}}$	8105	7664.4	5.75	9	0	
	r110	•	7697	6940.3	10.9	8	0	
	r111		7659	7097.7	7.91	8	1	
	r112		8205	6696.5	22.53	8	1	

Table EC.9 Detailed results for class C1 and n=50 customers when the alternative pre-processing is applied.

\overline{Q}	Name	Opt.	\bar{z}^*	<u>z</u> *	Gap (%)	Veh.	Splits	Time
30	c101	15995^b	15 995	15 995.0	0	29	4	187
	c102	15995^{b}	15995	15995.0	0	29	4	296
	c103	$15983^{a,b}$	15983	15983.0	0	29	4	1911
	c104	$15983^{a,b}$	15983	15983.0	0	29	4	853
	c105	15995^{b}	15995	15995.0	0	29	4	102
	c106	15995^{b}	15995	15995.0	0	29	4	170
	c107	15995^{b}	15995	15995.0	0	29	4	107
	c108	15983^{b}	15983	15983.0	0	29	4	421
	c109	$15983^{a,b}$	15983	15983.0	0	29	4	100
50	c101	$10158^{a,b}$	10158	10158.0	0	18	3	44
	c102	$10130^{a,b}$	10130	10130.0	0	18	3	132
	c103	$10123^{a,b}$	10123	10123.0	0	18	3	322
	c104	$10102^{a,b}$	10102	10102.0	0	18	2	249
	c105	$10158^{a,b}$	10158	10158.0	0	18	3	18
	c106	$10158^{a,b}$	10158	10158.0	0	18	3	37
	c107	$10158^{a,b}$	10158	10158.0	0	18	3	54
	c108	$10119^a/10118^b$	10119	10119.0 *	0	18	3	82
	c109	$10101^{a,b}$	10101	10101.0	0	18	2	215
100	c101	$5876^a/5875^b$	5876	5876.0 *	0	9	0	8
	c102	$5847^a/5846^b$	5847	5847.0 *	0	9	0	77
	c103	5821^a	5821	5821.0	0	9	0	814
	c104		5788	5788.0	0	9	0	1220
	c105	$5876^a/5875^b$	5876	5876.0 *	0	9	0	4
	c106	$5876^a/5875^b$	5876	5876.0 *	0	9	0	3
	c107	$5876^a/5875^b$	5876	5876.0 *	0	9	0	12
	c108	$5841^a/5840^b$	5841	5841.0 *	0	9	1	58
	c109	$5798^{a,b}$	5798	5798.0	0	9	1	485

 $\begin{tabular}{ll} \textbf{Table EC.10} & \textbf{Detailed results for class RC1 and } n=50 \begin{tabular}{ll} \textbf{customers when the alternative pre-processing is applied.} \end{tabular}$

Q	Name	Opt.	\bar{z}^*	<u>z</u> *	Gap (%)	Veh.	Splits	Time
30	rc101	$27395^{a,b}$	27395	27 395.0	0	33	7	5
	rc102	$27395^{a,b}$	27395	27395.0	0	33	7	7
	rc103	$27395^{a,b}$	27395	27395.0	0	33	7	8
	rc104	$27395^{a,b}$	27395	27395.0	0	33	6	113
	rc105	$27396^{a,b}$	27396	27396.0	0	33	6	10
	rc106	$27395^{a,b}$	27395	27395.0	0	33	7	14
	rc107	$27395^{a,b}$	27395	27395.0	0	33	7	5
	rc108	$27395^{a,b}$	27395	27395.0	0	33	6	34
50	rc101	$17083^{a,b}$	17083	17083.0	0	20	2	2
	rc102	$17005^{a,b}$	17005	17005.0	0	20	1	8
	rc103	$16968^{a,b}$	16968	16968.0	0	20	3	3
	rc104	$16967^{a,b}$	16967	16967.0	0	20	3	3
	rc105	$17001^{a,b}$	17001	17001.0	0	20	1	4
	rc106	$16990^{a,b}$	16990	16990.0	0	20	3	6
	rc107	$16986^{a,b}$	16986	16986.0	0	20	4	3
	rc108	$16967^{a,b}$	16967	16967.0	0	20	4	4
100	rc101	$9905^{a,b}$	9905	9905.0	0	10	2	10
	rc102	$9602^{a,b}$	9602	9602.0	0	10	1	183
	rc103	$9362^{a,b}$	9362	9362.0	0	10	0	652
	rc104	$9159^{a,b}$	9159	9159.0	0	10	0	4
	rc105	$9574^{a,b}$	9574	9574.0	0	10	0	121
	rc106	$9364^{a,b}$	9364	9364.0	0	10	1	12
	rc107	$9151^{a,b}$	9151	9151.0	0	10	0	1
	rc108	$9119^{a,b}$	9119	9119.0	0	10	0	1

Table EC.11 Detailed results for class R2 and n=50 customers when the alternative pre-processing is applied.

\overline{Q}	Name	Opt.	\bar{z}^*	<u>z</u> *	Gap (%)	Veh.	Splits	Time
30	r201		15 786	15 786.0	0	25	12	2 989
	r202		15596	15596.0	0	25	14	3019
	r203		15661	15264.0	2.6	25	11	
	r204		16030	15196.5	5.48	25	10	
	r205		15666	15480.8	1.2	25	11	
	r206		15569	15493.3	0.49	25	13	
	r207		15553	15312.9	1.57	25	14	
	r208		15937	15188.3	4.93	26	10	
	r209		15587	15368.3	1.42	25	13	
	r210		15688	15422.3	1.72	25	14	
	r211		16180	15186.2	6.54	26	10	
50	r201		11078	11078.0	0	15	6	263
	r202		10802	10802.0	0	15	6	645
	r203		10644	10447.7	1.88	15	5	
	r204		10676	10312.5	3.52	15	7	
	r205		10859	10749.2	1.02	15	5	
	r206		10715	10715.0	0	15	7	2841
	r207		10629	10413.5	2.07	15	11	
	r208		10535	10264.3	2.64	15	5	
	r209		10545	10437.5	1.03	15	4	
	r210		10729	10646.9	0.77	15	4	
	r211		10909	10249.3	6.44	16	5	
100	r201	8430^{b}	8432	8 432.0 *	0	8	0	71
	r202		7716	7500.8	2.87	8	2	
	r203		7206	6983.7	3.18	8	2	
	r204		6919	6754.2	2.44	8	4	
	r205	$7589^a/7588^b$	7588 *	7588.0	0	8	1	1786
	r206		7281	7247.5	0.46	8	2	
	r207		7086	6923.0	2.35	8	5	
	r208		7196	6700.4	7.4	8	3	
	r209		7204	7021.5	2.6	8	1	
	r210		7454	7227.1	3.14	8	1	
	r211		7024	6706.7	4.73	8	0	

Table EC.12 Detailed results for class C2 and n=50 customers when the alternative pre-processing is applied.

\overline{Q}	Name	Opt.	$ar{z}^*$	<u>z</u> *	Gap (%)	Veh.	Splits	Time
30	c201		17 790	17 790.0	0	29	6	1 161
	c202		17788	17709.5	0.44	29	6	
	c203		17785	17639.0	0.83	29	6	
	c204		17788	17583.8	1.16	29	6	
	c205		17786	17731.4	0.31	29	6	
	c206		17784	17718.4	0.37	29	6	
	c207		17784	17730.0	0.3	29	6	
	c208		17784	17737.7	0.26	29	6	
50	c201	$11598^a/11594^b$	11597 *	11597.0 *	0	18	3	204
	c202	$11573^a/11569^b$	11572 *	11 572.0 *	0	18	3	2893
	c203	$11571^{\mathrm{a}}/11569^{\mathrm{b}}$	11576	11417.5	1.39	18	3	
	c204	11569^{b}	11682	11384.3	2.62	18	4	
	c205	$11571^a/11569^b$	11570 *	11 570.0 *	0	18	3	1575
	c206	$11571^{\rm a}/11569^{\rm b}$		11484.9	0.74	18	3	
	c207	$11571^{\rm a}/11569^{\rm b}$	11570 *	11464.0	0.92	18	3	
	c208	$11571^{\rm a}/11569^{\rm b}$	11570 *	11532.1	0.33	18	3	
100	c201		6931	6931.0	0	9	2	166
	c202	6862^{a}	6862	6862.0	0	9	0	803
	c203		6854	6827.7	0.38	9	0	
	c204		6848	6848.0	0	9	0	2703
	c205	6848^{a}	6848	6848.0	0	9	0	223
	c206		6848	$\boldsymbol{6848.0}$	0	9	0	594
	c207		6848	$\boldsymbol{6848.0}$	0	9	0	896
	c208		$\mathbf{6848}$	6848.0	0	9	0	501

Table EC.13 Detailed results for class RC2 and n=50 customers when the alternative pre-processing is applied.

\overline{Q}	Name	Opt.	\bar{z}^*	<u>z</u> *	Gap (%)	Veh.	Splits	Time
30	rc201	$27395^{a,b}$	27395	27 395.0	0	33	7	7
	rc202	$27395^{a,b}$	27395	27395.0	0	33	7	7
	rc203	$27395^{a,b}$	27395	27395.0	0	33	6	5
	rc204	$27395^{a,b}$	27395	27395.0	0	33	6	14
	rc205	$27395^{a,b}$	27395	27395.0	0	33	7	14
	rc206	$27395^{a,b}$	27395	27395.0	0	33	6	9
	rc207	$27395^{a,b}$	27395	27395.0	0	33	6	15
	rc208	$27395^{a,b}$	27395	27395.0	0	33	7	13
50	rc201	$17083^{a,b}$	17083	17083.0	0	20	2	2
	rc202	$17005^{a,b}$	17005	17005.0	0	20	1	4
	rc203	$16968^{a,b}$	16968	16968.0	0	20	3	6
	rc204	$16967^{a,b}$	16967	16967.0	0	20	4	4
	rc205	$17004^{a,b}$	17004	17004.0	0	20	1	2
	rc206	$16990^{a,b}$	16990	16990.0	0	20	4	1
	rc207	$16986^{a,b}$	16986	16986.0	0	20	4	2
	rc208	$16967^{a,b}$	16967	16967.0	0	20	3	4
100	rc201	$9662^{a,b}$	9662	9662.0	0	10	2	1
	rc202	$9465^{a,b}$	9465	9465.0	0	10	1	151
	rc203	$9264^{a,b}$	9264	9264.0	0	10	1	33
	rc204	$9159^{a,b}$	9159	9159.0	0	10	0	1
	rc205	$9467^{a,b}$	9467	9467.0	0	10	1	3
	rc206	$9408^{a,b}$	9408	9408.0	0	10	0	2
	rc207	$9241^{a,b}$	9241	9241.0	0	10	0	5
	rc208	$9119^{a,b}$	9119	9 119.0	0	10	0	1