

## Using Large Language Models to Compare Explainable Models for Smart Home Human Activity Recognition

Michele Fiori michele.fiori@unimi.it EveryWare Lab, Dept. of Computer Science, University of Milan Milan, Italy Gabriele Civitarese gabriele.civitarese@unimi.it EveryWare Lab, Dept. of Computer Science, University of Milan Milan, Italy Claudio Bettini claudio.bettini@unimi.it EveryWare Lab, Dept. of Computer Science, University of Milan Milan, Italy

## ABSTRACT

Recognizing daily activities with unobtrusive sensors in smart environments enables various healthcare applications. Monitoring how subjects perform activities at home and their changes over time can reveal early symptoms of health issues, such as cognitive decline. Most approaches in this field use deep learning models, which are often seen as black boxes mapping sensor data to activities. However, non-expert users like clinicians need to trust and understand these models' outputs. Thus, eXplainable AI (XAI) methods for Human Activity Recognition have emerged to provide intuitive natural language explanations from these models. Different XAI methods generate different explanations, and their effectiveness is typically evaluated through user surveys, that are often challenging in terms of costs and fairness. This paper proposes an automatic evaluation method using Large Language Models (LLMs) to identify, in a pool of candidates, the best XAI approach for non-expert users. Our preliminary results suggest that LLM evaluation aligns with user surveys.

## **CCS CONCEPTS**

• Human-centered computing  $\rightarrow$  Empirical studies in ubiquitous and mobile computing; HCI design and evaluation methods.

## **KEYWORDS**

Human Activity Recognition, XAI, Evaluation, LLMs

#### ACM Reference Format:

Michele Fiori, Gabriele Civitarese, and Claudio Bettini. 2024. Using Large Language Models to Compare Explainable Models for Smart Home Human Activity Recognition. In *Companion of the 2024 ACM International Joint Conference on Pervasive and Ubiquitous Computing (UbiComp Companion* '24), October 5–9, 2024, Melbourne, VIC, Australia. ACM, New York, NY, USA, 4 pages. https://doi.org/10.1145/3675094.3679000

## **1** INTRODUCTION

Sensor-based Human Activity Recognition (HAR) is a widely studied research area, and it involves using unobtrusive sensors to identify the activities performed by humans in their daily life [5].



This work is licensed under a Creative Commons Attribution-NoDerivs International 4.0 License.

UbiComp Companion '24, October 5–9, 2024, Melbourne, VIC, Australia © 2024 Copyright held by the owner/author(s). ACM ISBN 979-8-4007-1058-2/24/10 https://doi.org/10.1145/3675094.3679000 The application of sensor-based HAR in smart-home environments is crucial to identify the so-called Activities of Daily Living (ADLs), that are high-level complex activities that humans typically do every day to take care of themselves and maintain their wellbeing (e.g., cooking, eating, taking medicines, sleeping). Indeed, a smart-home can be equipped with unobtrusive environmental sensors (e.g., motion sensors, magnetic sensors, pressure sensors) to reveal the performed activities. ADLs recognition is crucial in several healthcare applications, including the recognition of abnormal behaviors for the early detection of cognitive decline [17].

The majority of the solutions in this area rely on deep learning methods [4]. Such approaches are effective, but they are often considered as black-boxes mapping input smart-home sensor data into ADLs. However, non-expert users (e.g., clinicians, caregivers, the monitored subject) need to trust such models by understanding the rationale behind their reasoning. For this reason, several eXplainable Artificial intelligence (XAI) approaches have been proposed for smart-home ADLs recognition [2, 3, 8, 9]. Such methods, also known as eXplainable Activity Recognition (XAR) systems, are designed to detect human activities and, at the same time, providing clear explanations in natural language for each prediction. The generated explanations indicate which sensor events were considered as important by the classifier to perform a prediction. For instance: "I predicted that Anna was cooking mainly because she is in the kitchen and the stove is on". However, quantitatively evaluating the effectiveness of the generated explanations is challenging [12]. Indeed, different XAI methods may lead to completely different explanations, since each approach has a specific mechanism to determine the inner reasoning of the model while making predictions.

The majority of the works in this area adopted user surveys, by recruiting a large number of subjects to evaluate explanations generated by different approaches. However, this strategy is costly in terms of money, time and human resources. Indeed, recruiting an adequate number of volunteers that guarantees a suitably homogeneous and significant sample, is very hard. A possible solution is to use tools like Amazon Mechanical Turk , which enable reaching a much larger audience with the incentive of financial compensation [3, 8, 9]. However, besides being costly, such approaches do not guarantee the quality of the results, since the workers do not always provide the necessary attention to the required task. For instance, in [3] the authors introduced some attention questions to exclude bots and users providing random answers just to obtain the reward. Overall, only the 44% of users answered correctly to those questions and could thus be considered reliable. Other works proposed metrics to automatically evaluate the quality of the explanations of HAR systems. Specifically, the work in [2] proposed an

UbiComp Companion '24, October 5-9, 2024, Melbourne, VIC, Australia

Michele Fiori, Gabriele Civitarese & Claudio Bettini

*explanation score* based on a knowledge-model (i.e., a set of logic rules). Such knowledge-model encodes the relationships between smart-home events and activities, and it is used to evaluate whether the explanation identified the concepts that explain (even partially) the predicted activities. However, this score relies on a rigid model (i.e., an ontology) manually built by domain experts. Building a robust knowledge-model requires significant human effort, and it is questionable whether the resulting model is comprehensive and scalable [6].

Recently, several research works show that Large Language Models (LLMs) also encode common-sense knowledge about human activities [10]. In this paper, we leverage such findings by proposing a novel approach to leverage LLMs for evaluating alternative XAR approaches. Specifically, we propose two different strategies for prompting LLMs in order to evaluate the most effective XAR approach (from a pool of proposals) targeting non-expert users. By comparing our approach with user surveys on two public datasets, we show that our method ranks XAR methods similarly to nonexpert humans. To sum up, our contributions are the following:

- We introduce the novel idea of using LLMs to compare alternative smart-home XAR methods generating natural language explanations, with the goal of selecting the best one.
- We propose two different prompting strategies to evaluate explanations.
- Our preliminary results suggest that both prompting strategies are aligned with user surveys.

#### 2 EVALUATING EXPLANATIONS USING LLMS

# 2.1 Problem Formulation and Research Question

2.1.1 Problem Formulation. Consider a smart-home that is equipped with several environmental sensors (e.g., motion sensors, magnetic sensors, pressure sensors). For the sake of this work, we focus only on single-inhabitant scenarios. The interaction of the user with the home environment leads to the generation of high-level events. For instance, when a magnetic sensor on the fridge fires the value 1, this implies that the subject opened the fridge. Let  $\mathbf{E} = \{e_1, e_2, \dots, e_n\}$ be the set of possible high-level events captured by the sensors. The continuous stream of such events is partitioned into fixed-time temporal windows (e.g., using overlapping sliding windows). Each non-empty temporal window w includes k seconds of high-level events triggered by the inhabitant. The goal of an eXplainable Activity Recognition (XAR) model is to map each window to the most likely activity performed by the subject, and to an explanation in natural language. Let  $A = \{a_1, a_2, \dots, a_m\}$  be the set of target activities. Let h be an XAR model, taking in input a window w and providing as output the most likely activity  $a \in \mathbf{A}$  performed by the subject, and a corresponding explanation *exp*. Note that *exp* describes in natural language the high-level events  $E^{w}$  included in w that are considered the most important to classify a by h, and possibly their temporal relationships. In the literature, several examples of such XAR models have been proposed [2, 8].

2.1.2 Research question. Let *H* be a set of *K* different alternative XAR models  $h_1, h_2, \ldots, h_k$ . Let *P* be a pool of time window. Given a window  $w \in P$ , all the XAR models in *H* provide the same output

activity but possibly different explanations. Our research question is the following: can we leverage Large Language Models (LLMs) to choose the best XAR model in *H*, given the explanations provided to the windows in *P*?

#### 2.2 **Prompting Strategies**

In this work, we employed two distinct prompting strategies to evaluate the explanations provided by the different XAR models. Both approaches require providing the LLM with *K* explanations generated by the *K* alternative models when processing a window *w*. Sometimes two or more models may provide identical explanations. In such cases, this explanation is provided only once to the LLM, thus providing less than *K* options. The pseudo-code of the general approach for LLM-based evaluation is presented in Algorithm 1.

#### Algorithm 1 LLM-based evaluation

Input: $P = \{w_0, w_1,, w_n\}$ , pool of windows $H = \{h_0, h_1,, h_k\}$ , candidate XAR models Output: The best model in $H$ to explain the windows in $P$ 1: scores $-\{h: 0 \text{ for all } h \in H\}$ 2: for all $w \in P$ do 3: predictions $=\{h: [] \text{ for all } h \in H\}$ 4: explanations $=\{h: [] \text{ for all } h \in H\}$ 5: for all $h \in H$ do 6: predictions $[h]$ .append $(h' \text{ s prediction for w})$ 7: explanations $[h]$ .append $(h' \text{ s replanation})$ 8: end for 9: $\overline{S} = promp!Strategy(predictions, explanations) //returns a vector with a score for each model 10: for all h \in H do11: scores[h] + \overline{S}[h]12: end for13: end for14: return arg maxh scores[h]$	
$H = \{h_0, h_1,, h_k\}, \text{ candidate XAR models}$ Output: The best model in H to explain the windows in P 1: scores {h}: (r): for all h \in H } 2: for all w \in P do 3: predictions {h}: (r) for all h \in H } 4: explanations {h}: (r) for all h \in H } 5: for all h \in H do 6: predictions{h}: append{h's prediction for w} 7: explanations{h}: append{h's explanation} 8: end for 9: $\vec{S} = promptStrategy(predictions, explanations) //returns a vector with a score for each model 10: for all h \in H do 11: scores{h} + S{h}$	
Output: The best model in H to explain the windows in P         1: scores = (h: 6 for all $h \in H$ )         2: for all $w \in P$ do         3: predictions = (h: [] for all $h \in H$ ]         4: explanations = (h: [] for all $h \in H$ ]         5: for all $w \in P$ do         6: predictions = (h: [] for all $h \in H$ ]         7: explanations[h] append(h's prediction for w)         7: explanations[h] append(h's explanation)         8: end for         9: $S = prompiStrategy(predictions, explanations) //returns a vector with a score for each model         10: for all h \in H do         11: scores[h] += S[h]         12: end for   $	$P = \{w_0, w_1, \dots, w_n\}, \text{ pool of windows}$
1: scores = $\{h: 0 \text{ for all } h \in H\}$ 2: for all $w \in P \text{ do}$ 3: predictions = $\{h: [] \text{ for all } h \in H\}$ 4: explanations = $\{h: [] \text{ for all } h \in H\}$ 5: for all $h \in H \text{ do}$ 6: predictions $\{h]$ .append $(h$ 's prediction for w) 7: explanations $\{h]$ .append $(h$ 's explanation) 8: end for 9: $\overline{S} = prompStrategy(predictions, explanations) //returns a vector with a score for each model 10: for all h \in H \text{ do}11: scores[h] + = \overline{S}[h]12: end for13: end for$	$H = \{h_0, h_1, \dots, h_k\}$ , candidate XAR models
2: for all $\mathbf{w} \in P$ do 3: predictions $\{h: [f \text{ for all } h \in H\}$ 4: explanations $\{h: [f \text{ for all } h \in H\}$ 5: for all $h \in H$ do 6: predictions $[h]$ .append $(h$ 's prediction for $\mathbf{w}$ ) 7: explanations $[h]$ .append $(h$ 's explanation) 8: end for 9: $\vec{S} = promptStrategy(predictions, explanations) //returns a vector with a score for each model 10: for all h \in H do11: scores[h] + = \tilde{S}[h]12: end for13: end for$	<b>Output:</b> The best model in $H$ to explain the windows in $P$
3:       predictions = $\langle h: []$ for all $h \in H$ }         4:       explanations = $\langle h: []$ for all $h \in H$ }         5:       for all $h \in H$ do         6:       predictions $[h]$ append $(h$ 's prediction for $w$ )         7:       explanations $[h]$ append $(h$ 's explanation)         8:       end for         9: $\overline{S}$ = promp/Strategy(predictions, explanations) //returns a vector with a score for each model         10:       for all $h \in H$ do         11:       scores $[h] + \overline{S}[h]$ 12:       end for         13:       end for	1: scores = { $h: 0$ for all $h \in H$ }
4: explanations = $\{h: [\ ] \text{ for all } h \in H \}$ 5: for all $h \in H$ do 6: predictions $[h]$ append $(h$ 's prediction for $\mathbf{w}$ ) 7: explanations $[h]$ append $(h$ 's explanation) 8: end for 9: $\vec{S} = promptStrategy$ (predictions, explanations) //returns a vector with a score for each model 10: for all $h \in H$ do 11: scores $[h] + = \vec{S}[h]$ 12: end for 13: end for	2: for all $w \in P$ do
<ul> <li>6: predictions[h].append(h's prediction for w)</li> <li>7: explanations[h].append(h's explanation)</li> <li>8: end for</li> <li>9: \$\vec{S}\$ = promp!Strategy(predictions, explanations) //returns a vector with a score for each model</li> <li>10: for all h ∈ H do</li> <li>11: scores[h] += \$\vec{S}[h]\$</li> <li>12: end for</li> <li>13: end for</li> </ul>	
<ul> <li>6: predictions[h].append(h's prediction for w)</li> <li>7: explanations[h].append(h's explanation)</li> <li>8: end for</li> <li>9: \$\vec{S}\$ = promp!Strategy(predictions, explanations) //returns a vector with a score for each model</li> <li>10: for all h ∈ H do</li> <li>11: scores[h] += \$\vec{S}[h]\$</li> <li>12: end for</li> <li>13: end for</li> </ul>	4: explanations = { $h: []$ for all $h \in H$ }
7: explanations $[h]$ append $(h'$ s explanation) 8: end for 9: $\vec{S} = promp(Strateg)$ (predictions, explanations) //returns a vector with a score for each model 10: for all $h \in H$ do 11: scores $[h] + = \vec{S}[h]$ 12: end for 13: end for	
8: end for 9: $\vec{S} = promptStrategy(predictions, explanations) //returns a vector with a score for each model 10: for all h \in H do11: scores[h] + = \vec{S}[h]12: end for13: end for$	
9: $\vec{S} = promptStrategy(predictions, explanations) //returns a vector with a score for each model 10: for all h \in H do11: scores[h] + = \vec{S}[h]12: end for13: end for$	
10: for all $h \in H$ do 11: scores $[h] + = \overline{S}[h]$ 12: end for 13: end for	
11: $scores[h] = \overline{S}[h]$ 12: end for 13: end for	9: $\vec{S} = promptStrategy$ (predictions, explanations) //returns a vector with a score for each model
12: end for 13: end for	10: for all $h \in H$ do
13: end for	11: $\operatorname{scores}[h] += \vec{S}[h]$
	12: end for
14: return arg max <sub>h</sub> scores[h]	13: end for
	14: return $\arg \max_h \operatorname{scores}[h]$

Given a pool of windows W (e.g., windows collected in a specific time frame in the smart-home), the overall goal is to select the better XAR model. The difference between the two strategies lies in the specific way we asked the model to evaluate them.

2.2.1 Best-Among-K Strategy. The first strategy is called the "Best-Among-K Strategy". For each window w in the pool and a set of K alternative models H, the LLM is prompted to determine which explanation of w is the best among the ones in H. Then, we assign a score with value 1 to the model that provided the best explanation, while the others are scored 0. When the explanation selected by the LLM is actually generated by more than one model in H, we assign a score of value 1 to all models that generated that explanation. At the end of this process, the model in H with the highest score is considered the best.

2.2.2 Scoring Strategy. In the "Scoring Strategy", we ask the LLM to assign a score to each explanation for a window w using the Likert scale [11] (i.e., a score between 1 and 5). When the same explanation is generated by more than one model in H, we assign the same score to all the models that generated that explanation. At the end of this process, the model in H with the highest score is considered as the best.

2.2.3 *The prompt.* Figure 1 shows the system prompts (i.e., the instructions for the LLM to perform the task) of our approach. For the sake of compactness, the picture depicts the system message for both strategies. Note that the yellow parts appear in the system prompt of both strategies, while the blue parts are only used for the "Best-Among-K Strategy" and the green parts are only used

Using LLMs to Compare XAI methods for HAR in Smart Homes

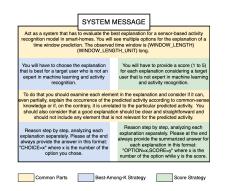


Figure 1: Our System Message

for the "Scoring Strategy". Note that the our prompt is the result of a significant prompt engineering effort. The length of the time window is necessary to provide temporal context, since one window is usually shorter than the typical duration of an activity. We also include instructions to align the LLM-based with the one that a non-expert user would provide. Moreover, we include evaluation criterion inspired by a knowledge-based metric previously proposed in [2]. The prompt concludes by asking the model to reason step by step, forcing the LLM to adopt the well-known Chain-Of-Thought (COT) prompting strategy [18]. An example of output of an LLM is depicted in Figure 2, together with the input that generated it.

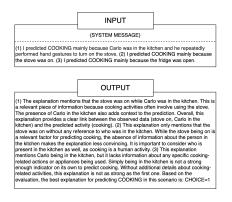


Figure 2: Example of input and output (Best-Among-K)

## **3 EXPERIMENTAL EVALUATION**

In the following, we will introduce the datasets that we considered for our work, the experimental setup adopted, the metrics and, finally, the main results.

#### 3.1 Datasets

In order to compare our LLM-based method with user surveys, we obtained from the authors of [2] the surveys that they proposed to real non-expert users to compare the quality of explanations produced by three different XAI methods. Specifically, in their work they considered GradCAM [16] (a saliency based approach), LIME [13] (a posthoc explanations approach), and Model Prototypes [14] (a neural network model designed to be interpretable).

The authors considered two publicly available Smart-Home HAR datasets to create their surveys: MARBLE [1] and CASAS Milan [7]. The survey prepared on MARBLE considered a pool of 34 windows, while the one for CASAS Milan considered a pool of 27 windows. The pools were designed to ensure the same number of window for each activity in the datasets. In the survey, each window in the pool was represented by the classified activity and an explanation for each XAI approach. Overall, 84 users were involved in the MARBLE survey and 63 for the CASAS Milan survey. We used the same explanations in the survey to evaluate our LLM-based approach and compare it with the user surveys results reported in [2]. On both datasets, the survey showed that Model Prototypes generated the most appreciated explanations, while the least appreciated was GradCAM. This result was confirmed in another paper [3].

## 3.2 Experimental Setup

We implemented our LLM-based system in Python. We experimented with two different models: gpt-3.5-turbo-0125 and gpt-4turbo, both accessed through the OpenAI APIs. The rationale behind the choice of these two models is to investigate whether the results would be consistent between an advanced model like GPT-4 and a cost-effective model like GPT-3.5. We set the models temperature to 0 to minimize the variability in the answers. To construct the prompts and interact with the APIs, we utilized the LangChain library. The code is publicly available <sup>1</sup>. Computations were executed in a Google Colab environment. Each experiment was repeated 5 times to ensure statistically robust results.

## 3.3 Metrics

The survey that we use in this paper asked the participants to rate each alternative explanation using a classic Likert scale, with a grade from 1 (absolutely not satisfying) to 5 (completely satisfying) [2]. The overall result was summarized by computing the average of the scores given by the users for each method and normalizing the results in the interval [0, 1]. To properly compare our results with the user surveys in [2], we also normalize the scores in the same range.

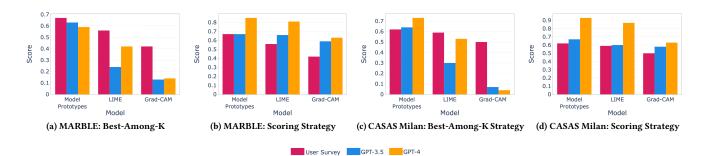
## 3.4 Results

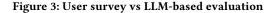
Figures 3a and 3b show the results of our evaluation method on the MARBLE dataset considering both prompting strategies. We observe that our LLM-based evaluation is strongly aligned with the one of the user surveys, considering how methods are ranked. Specifically, both user surveys and LLM-based evaluation agree that the best approach is Model Prototypes, followed in order by LIME and GradCam. Note that we are not interested in the absolute values of the scores, but in their relative distance among different XAI methods. The results also indicate that, among the two LLM models, GPT-4 provides results (in terms of relative proportions between the scores) more aligned with the survey. However, the Best-Among-K strategy tends to penalize GradCam more than the user surveys. This is likely due to the fact that this strategy always assign 0 points to the "worst" explanations. Similar results can be observed in Figures 3c and 3e for the CASAS Milan dataset.

<sup>&</sup>lt;sup>1</sup>https://github.com/micheleFiori/llm-xar.git

UbiComp Companion '24, October 5-9, 2024, Melbourne, VIC, Australia

Michele Fiori, Gabriele Civitarese & Claudio Bettini





Among the two prompting strategies, the one that more accurately reflects the trend of the user surveys considered in the experiments is the "Best Explanation Strategy", although it does not reflect how users rated explanations in the survey. We argue that this is because LLMs are trained using natural language and they are known for struggling when reasoning with numbers [15]. Finally, while the most advanced model we adopted (i.e., GPT-4) is the one leading to the most similar results compared to the ones in the user surveys, even cheaper models (i.e., GPT-3.5) show a trend in line with user surveys. The only exception is the Scoring Strategy on the MARBLE dataset, where the score obtained by GPT3.5 on Model Prototypes is only 1% higher than the one obtained on LIME. These results suggests that, in order to reduce costs, even simpler and cheaper model can approximate user surveys.

### **4 CONCLUSION AND FUTURE WORK**

In this work, we introduced the novel idea of using LLMs to automatically evaluate natural language explanations of XAI methods for sensor-based HAR. Our preliminary experiments show that our prompting strategies make it possible to leverage LLMs to obtain a quantitative assessment that is consistent with more challenging user surveys.

This is still a preliminary investigation, and we have several plans for future work. First, we will design prompt strategies for different target users. Indeed, in this work we focused on non-expert end-users. However, a similar type of evaluation can be carried out for expert users like technicians or data analysts having a different background. Such expert profiles may need explanations to improve the underlying model or the sensing setup. Moreover, since in this paper we only evaluated whether the explanation is in line with common-sense knowledge about the predicted activity, we will investigate many other aspects that are crucial for explanations (e.g., understandability, trustworthiness, reliability)[12].

#### ACKNOWLEDGMENTS

This work was supported in part by MUSA and FAIR projects under the NRRP MUR program funded by the EU-NGEU. Views and opinions expressed are those of the authors only and do not necessarily reflect those of the European Union or the Italian MUR. Neither the European Union nor the Italian MUR can be held responsible for them.

#### REFERENCES

- Luca Arrotta, Claudio Bettini, and Gabriele Civitarese. 2021. The marble dataset: Multi-inhabitant activities of daily living combining wearable and environmental sensors data. In *Mobiquitous 2021*. Springer, 451–468.
- [2] Luca Arrotta, Gabriele Civitarese, and Claudio Bettini. 2022. Dexar: Deep explainable sensor-based activity recognition in smart-home environments. PACM IMWUT 6, 1 (2022), 1–30.
- [3] Luca Arrotta, Gabriele Civitarese, Michele Fiori, and Claudio Bettini. 2022. Explaining Human Activities Instances Using Deep Learning Classifiers. In 2022 IEEE 9th International Conference on Data Science and Advanced Analytics (DSAA). IEEE, 1–10.
- [4] Kaixuan Chen, Dalin Zhang, Lina Yao, Bin Guo, Zhiwen Yu, and Yunhao Liu. 2021. Deep Learning for Sensor-based Human Activity Recognition: Overview, Challenges, and Opportunities. ACM Comput Surv (CSUR) 54, 4 (2021), 1–40.
- [5] Liming Chen, Jesse Hoey, Chris D Nugent, Diane J Cook, and Zhiwen Yu. 2012. Sensor-based activity recognition. *IEEE T SYST MAN CY-S* 42, 6 (2012), 790–808.
- [6] Gabriele Civitarese, Timo Sztyler, Daniele Riboni, Claudio Bettini, and Heiner Stuckenschmidt. 2019. POLARIS: Probabilistic and ontological activity recognition in smart-homes. *IEEE T KNOWL DATA EN* (2019).
- [7] Diane J Cook and Maureen Schmitter-Edgecombe. 2009. Assessing the quality of activities in a smart environment. *Methods of information in medicine* 48, 05 (2009), 480–485.
- [8] Devleena Das, Yasutaka Nishimura, Rajan P Vivek, Naoto Takeda, Sean T Fish, Thomas Ploetz, and Sonia Chernova. 2023. Explainable activity recognition for smart home systems. ACM T INTERACT INTEL 13, 2 (2023), 1–39.
- [9] Jeya Vikranth Jeyakumar, Ankur Sarker, Luis Antonio Garcia, and Mani Srivastava. 2023. X-char: A concept-based explainable complex human activity recognition model. *PACM IMWUT* 7, 1 (2023), 1–28.
- [10] Sijie Ji, Xinzhe Zheng, and Chenshu Wu. 2024. HARGPT: Are LLMs Zero-Shot Human Activity Recognizers? arXiv preprint arXiv:2403.02727 (2024).
- [11] Ankur Joshi, Saket Kale, Satish Chandel, and D Kumar Pal. 2015. Likert scale: Explored and explained. British journal of applied science & technology 7, 4 (2015), 396–403.
- [12] Sina Mohseni, Niloofar Zarei, and Eric D Ragan. 2021. A multidisciplinary survey and framework for design and evaluation of explainable AI systems. ACM Transactions on Interactive Intelligent Systems (TiiS) 11, 3-4 (2021), 1–45.
- [13] Marco Tulio Ribeiro, Sameer Singh, and Carlos Guestrin. 2016. "Why should i trust you?" Explaining the predictions of any classifier. In *Proceedings of SIGKDD* 2016. 1135–1144.
- [14] Cynthia Rudin. 2019. Stop explaining black box machine learning models for high stakes decisions and use interpretable models instead. *Nature Machine Intelligence* 1, 5 (2019), 206–215.
- [15] Eli Schwartz, Leshem Choshen, Joseph Shtok, Sivan Doveh, Leonid Karlinsky, and Assaf Arbelle. 2024. NumeroLogic: Number Encoding for Enhanced LLMs' Numerical Reasoning. arXiv preprint arXiv:2404.00459 (2024).
- [16] Ramprasaath R Selvaraju, Michael Cogswell, Abhishek Das, Ramakrishna Vedantam, Devi Parikh, and Dhruv Batra. 2017. Grad-cam: Visual explanations from deep networks via gradient-based localization. In Proceedings of the IEEE international conference on computer vision. 618–626.
- [17] Nian Chi Tay, Tee Connie, Thian Song Ong, Andrew Beng Jin Teoh, and Pin Shen Teh. 2023. A review of abnormal behavior detection in activities of daily living. *IEEE Access* 11 (2023), 5069–5088.
- [18] Jason Wei, Xuezhi Wang, Dale Schuurmans, Maarten Bosma, Fei Xia, Ed Chi, Quoc V Le, Denny Zhou, et al. 2022. Chain-of-thought prompting elicits reasoning in large language models. Advances in neural information processing systems 35 (2022), 24824–24837.